

Top 7 IT related jobs do not need to know the code

Technology is the fastest growing industry in the current labor market. Let's TipsMake.com learn Top 7 IT-related jobs without knowing the code in this article!

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Technology is the fastest growing industry in the current labor market. Software, cloud and automation replace the traditional work of factory workers, secretaries and service personnel. Software technology companies are highly appreciated by the stock market and investors. Not surprisingly, the founders of these companies are one of the richest people in the world.



But if you're not a prodigy coding like Mark Zuckerberg or Bill Gates, people start writing code right from their teens. Maybe you don't really like the code or maybe you're the type of person who likes to do more art, will you be "banned" from technology? Most people don't know that there are many jobs in the high-tech industry that don't require code.

Of course, you can't know nothing about technology. Basic skills such as technical knowledge, databases or APIs will still be needed but you will mainly use your skills for other areas other than code.

Here are **7 jobs that don't require code or technology-intensive** but still interesting and most importantly paid well.

1. Program Manager
2. Product Manager / Owner

3. Scrum Master
4. Designer
5. User Researcher
6. Recruiter
7. Tech Writer

Let's join us in an overview of each job:

1. Program Manager (Program manager)



Program Manager - Program management (not mistaken for product management or project management) is a person who works 3-5 projects at the same time to ensure that all are handled on time and product made on time. A typical program management day is usually for different meetings to listen and update the situation to ensure everything is still running smoothly. Think of this work as a product schedule monitor as well as the person conveying information between different teams. You are a hero to save the world but live quietly and less well known (like Clark Kent) and sometimes underestimated (like Dr. Watson).

The advantage is that you will be very bored when doing this position. Because there is always something happening and you will have to communicate with many different teams and individuals in the company. If you are passionate about planning and don't like boredom, Program manager is a great role for you.

The downside is that you will have little or no authority because you are not a direct reporter. Instead, you need to use your influence and communication skills to resolve conflicts and prioritize competition.

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2. Product Manager / Owner (Product Manager / Owner)

The Scrum Master does not manage personnel, does not manage the progress, nor does it manage who assignments are, the less money management, or the requirements, but still plays a very important role.

A typical work day consists of 10-15 minute short meetings. During meetings, each member of the team will update the situation for Scrum Master to follow. In addition, the Scrum Master mainly helps to improve progress, solve organizational problems (like JIRA) and help plan the next deadline for the withdrawal (1-2 weeks).

So it can be said that this work is relatively easy, while the downside is that not all companies have such a culture, where Scrum Master can fulfill their capabilities. Most companies adapt to the so-called **waterfallagile**, they often give unclear deadlines and force employees to work hard. For a Scrum Master to work in such an environment is no different from a nightmare with so many messy things to 'twist' into.

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4. Designer (Designer)



The design work always places great emphasis on creativity and art. You will have to work closely with PM and customers. What can inhibit creativity when imposed on product requirements. Your work can be at different levels from paper sketching to available application templates. It can be very technical or very technical depending on your interests and expertise. For example, you can start your career with just some basic illustration skills and tools like Adobe Photoshop and many years of learning HTML and CSS to help software engineers implement your design according to right.

The advantage is that you can get freelance comfortably. You can also work remotely, without having to worry about getting on time. Or you can join a large company and work in a cool office in San Francisco. There are many online tutorials to learn any design tool on websites like Udemy, Lynda, etc. You will work with thousands or even millions of others. You can be proud to send to your friends and relatives.

The downside is that you have to work closely with software engineers and this is not a joke. Software engineers are sometimes 'arrogant', but they will be the ones who implement your designs. Most software engineers are happy to receive your design because they are not good at this area. However, some software engineers will oppose a certain element in the drawing too difficult to implement. Or sometimes you will get a complaint that it

is not exactly what the boss or customer wants. It's not too surprising when a designer (designer) and QA engineer (a quality assurance engineer) always argue with each other while working on the project. Most software engineers are great people, but because of the intense stress (which helps create a better product), QA engineers (aka testing) and engineers are pulse groups. The most sudden.

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5. User Researcher (User researcher)



It is a relatively new career but extremely important. The main task of a user researcher is to help produce better products, as well as test new products from customer feedback. For example at Capital One, we have a user research lab that is a one-way mirror room like in an investigated TV program. Have a professional camera and microphone back. Participants will be paid a small amount (\$ 25-100) for these studies. They spend an hour testing new products and your role is to record your findings and make conclusions and then pass it on to PMs, designers and engineers.

The User Researcher makes User Experience (UX) better and reduces the time it takes to develop a product. For example, UX can better perform a delete button accessible from the toolbar with one click instead of entering submenus with the request to confirm 3 clicks. In other words, your role helps shape the product better.

The advantage is that you will help shape the product into a better product and prove or reject the hypothesis (hence the name of the researcher). This work does not require deep technical knowledge, so it is ideal to serve as a stepping stone when entering a high-tech industry.

The downside is that now all companies and teams take UX seriously, but do you really want to work in a traditional company? There are not many companies to let you choose apart from technology giants like Google, Amazon, Facebook, PayPal, Capital One and many other successful companies.

See also: How to become a good UX Designer without a degree!

6. Recruiter (Employer)



Your daily will be for LinkedIn, GitHub and email with phone calls with potential candidates. You need to assess the qualifications of the candidates and have a basic understanding of the technical requirements for the job. You must also be good at dealing with people-related issues. On the other hand, you need some good sales presentation skills to attract candidates to work for your company. Being connected and being a great communicator is crucial.

Limitations and benefits are the same. The current labor market is competitive, so recruitment is difficult. Almost all companies have high recruitment demand. Also, you can be an independent employer - freelancer by helping companies get talent. A successful mission can bring you 10,000 - 20,000 dollars.

7. Tech Writer



Copywriter profession is quite similar to technical writer. To distinguish these two professions, you can understand that the person who makes technical writer is the one who writes to inform readers rather than to convince them. **Tech Writer** works on documents, tutorials, press releases, help and anything else related to product support. This is a position that needs more technical knowledge than the work described in this article, but you don't have to do code.

A typical working day is sitting in front of a computer typing with a bunch of MS Word documents. This job is perfectly suited if your English is fluent as well as learning about technology (not code). You help users by providing them with an easy-to-understand English article instead of "Error 50004" and it's important that you don't get annoyed with many text reviews, tests and typing (like me).

The advantage of this job is perfect for people who like introspection freely and have flexibility in arranging time. The downside is that you need to be proficient with technology terms and product features. Moreover, only medium and large companies recruit this position.

Epilogue

So we have learned 7 great positions in the list above. **All of these jobs can serve as a stepping stone for you to advance further in the high-tech industry** . Let's start with what you feel interested in and then move on to a new role. Don't be stuck in thinking you have to do it for the rest of your life. Some of the roles are extrovert like employers (working online and calling), introverting roles like Tech Writer (just find a quiet place, sit with the product and you can move anywhere you want). Start with what you feel interested and then you can ask to switch to a new role in a year or two. Be brave to enter this first door!

The IT industry is having difficulty building industries such as transportation, banking, tourism, media, entertainment and many other areas. Engineering companies provide office work, health insurance plans, stock options, retirement plans, friendly environments, remote work, free drinks, snacks, classes Yoga, playing pingpong, games and other perks. Is there no reason why you don't apply for IT jobs that don't require code? Always learning, polishing resumes with different projects and getting technology-related jobs will become easier.

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