

# Top 4 strong teams despite the meta School of Truth

Some teams are strong despite the current meta in the Truth Arena

Some teams in the Truth Arena are strong despite the future meta, these teams are very easy to build at all times in the early game. Here are some meta-defying teams in DTCL that can be used all the time.

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## Truth Arena: Combining 4 strong teams despite the current meta

### Gunner / Swordsman lineup



Main ingredient:

1. **Tristana**
2. **Graves**
3. **Shen**
4. **Gangplank**
5. **Aatrox**
6. **Draven**
7. **Miss Fortune / Lucian**
8. **Yasuo**

**How to position a squad:** This squad does not have any main tanks at all, so you should spread your formation to the next row on the floor with the Gunner at the end corner. Gangplank and Shen will now play the main tank role, standing with Aatrox close to the outer corner to make a sub tank. When you have Yasuo, push Yasuo out to lure the tanker and lure Blitzcrank if you have one.

## General tactics:

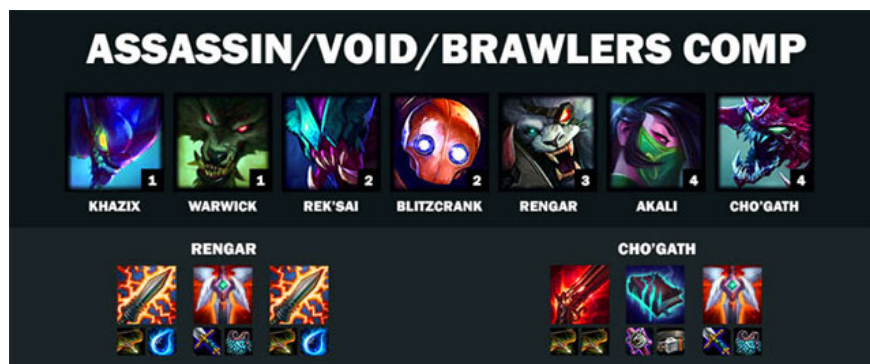
Prior to the Anonymous Sword for Tristana to speed up the attack and turn her into a Key Sword for later. The item then the Tristana debuff will include the Clergy Sword, Red Charm, Sword and Silent Sword. Another item you should have is the Zeke's Flag.

The initial stage will be for the Gunners. You will want to save Graves, Lucian and Tristana at a later time for the game. Stack any equipment you don't want to give Tristana to Lucian because you might replace Lucian for Miss Fortune later.

In the middle of the game, if you get Tristana's Anonymous Sword, then you have a Earning Sword quite soon with Shen, Aatrox or Gangplank. If not, you will have to wait a bit to level up and temporarily bring another general to the board.

At the end of the game, focus on raising the level and finding the final pieces for the squad. Draven is not too hard to find, but Miss Fortune and Yasuo will be a bit more difficult, keep Lucian until you find Miss Fortune.

## Gladiator squad / Void / Assassin



Main ingredient:

1. Kha'zix
2. Warwick
3. Rek'Sai
4. Blitzcrank
5. Rengar
6. Akali
7. Cho'gath

**Total buff you will have 4 Gladiators, 3 Void, 3 Assassins**

**How to set the squad position:** All Gladiator should line up in the bottom row or gather at the opposite corner of the enemy formation. If so, the enemy squad will have to move further and have holes for the Assassins to jump into the next row.

**General tactics:**

The three main generals who may be a good team in this formation will be **Cho'Gath, Blitzcrank, Rengar / Akali** . Rengar is being buffed / nerf in an unstable manner so depending on the equipment you can build hand damage to Akali and Rengar.

With Cho'Gath, you should let this general be bordered by the Angel and the Devil's Morello to live longer. If "hissing" more equipment, Blitzcrank has been buffed up so that it can be stacked with powerful equipment and team with General Merchant + Merchant Shojin + Statikk / Luden Sound Knife.



In the early stages of the game, you can pick Kassadin + Kha'Zix + Rek'Sai combo to get the Void first and make quite a Gladiator team. Or choose Pyke and Rengar from the beginning to get a pretty strong Assassin with 2 Gladiators at first if you don't like the Void.

Also, you should pick Rengar at the beginning of the match, Rengar 1 star but weak but up to 2 stars is stronger and stronger. You should also find Cho'Gath as soon as you reach level 6 as quickly as possible to get Kassadin out and get a main tank with damage in the team. Match the equipment slowly and up the whole team to at least 2 stars with Rengar, Rek'Sai, Kha'Zix, Blitzcrank up to 3 stars as possible because it is easier to earn.

## Team Archers / Gangs / Guardians



Main ingredient

1. **Mordekaiser**
2. **Vayne**
3. **Varus**
4. **Ashe**
5. **Kindred**
6. **Volibear**
7. **Sejuani**
8. **Braum**
9. **Leona**

**How to position the squad:** Guardians in this formation should stay on the top line to block the attack as best. Gunners line up at the bottom to attack or get a buff from the Zeke Flag. Avoid getting stuck in the corner to get pulled back by Blitzcrank. You can drop bait to lure Blitzcrank to protect the team with Volibear and Mordekaiser.

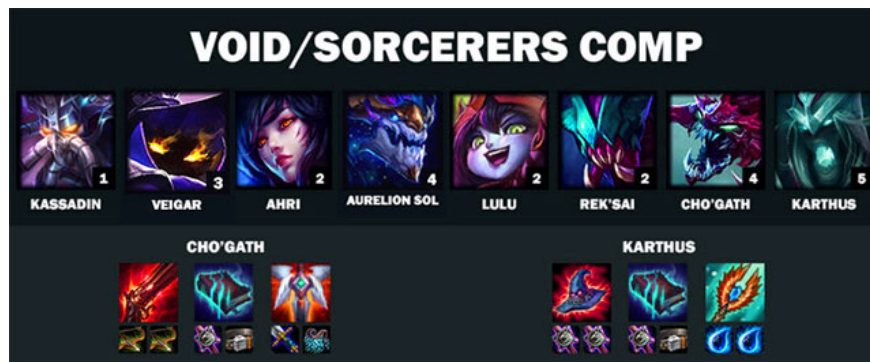
### **General tactics:**

With the Gunners, you should stack a lot of Supply / Power Knife / Rage for Archers and Magic / Ice for your tanker row. The two generals who should get the most stacked items are Ashe and Varus.

Especially Ashe should have Loved Shojin with the Stomach to stun and discharge the attack continuously. With Varus you also stack up the same items as Ashe so that Varus can deal more damage.

At this point, the tankers will become buffaloes if they receive a buff from 2 Guardians. Just go on Armor to create damage or to Heart Ice for mana. And more Dragon Claw carved into the Wizard and Aatrox play magic.

### **Team of Wizards / Void / Gladiators**



Main ingredient:

1. **Kassadin**
2. **Ahri**
3. **Lulu**
4. **Rek'sai**
5. **Veigar**
6. **Cho'gath**
7. **Aurelion Sol**

## 8. Karthus

The total buff you will have is: 6 Witches, 3 Void, 2 Gladiators

**How to set up the squad:** The Wizard put in a corner, the Gladiator put up the first place of the team. Lulu sends out the outside as a sub-tank. If the enemy team does not go to the Assassins, spread out the formation to attract the enemy team from the main Evil Witch group.

### General tactics:

Cho'Gath will be the main team leader for this lineup with Veigar. If Yuumi comes in, Cho'Gath will turn into a Void + Negative buff + some equipment like the Devil's Letter, Witch's Hat, and Luden's Vow to become the main character.

As for Veigar, you will need to equip yourself with Loving Shojin and some other players like Dragon Claw / Ma Vu and getting one-hit, one-kill, right, right?

You should not force the Witch formation right at the beginning of the game, but use the Wild / Void / Gladiator lineup with Kassadin, Warwick, and Ahri to get these 3 buffs. Next, move on to the Gladiator / Witch and Yordle with the 2 main Yordles Lulu - Veigar. If the dignity is good, you can find Cho'Gath from level 6, now start focusing on remaking the team according to the instructions above, remember to equip Yuumi to Cho'Gath.

As for Karthus, you can snatch right away when you go to the market. If you don't see Karthus, then choose Aurelion Sol. But if you choose Aurelion Sol, you need to be 2 stars and have equipment to be effective.

If you buy the right items and have the right personnel following the instructions to build the DTCL squad above, then your team can easily win the enemy's lineup with the strongest team of Truth Arena.

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