

Top 10 biggest budget development games in history: Common names

The game world has come a long way since 1972. Graphic quality has been generally improved by the leaps in computer technology, the plot has become more complex and relevant, not single. tone like before ... and development costs have also increased significantly.

Back in the past, 1972 was an important year with a series of events that were supposed to contribute to changing the face of the global entertainment industry. From the Watergate scandal that rocked the world to the release of 'Godfather', one of the movies is considered the best cinematic work of all time, or more interesting is the release of the pop group. Legendary Sweden: Abba, the name has dominated most of the famous music charts throughout its time.

However, it is unknown that 1972 was also the year that marked an important milestone in the early start of the global gaming industry, with Atari Inc, the brainchild of two American computer geniuses Allan Alcorn. and Nolan Bushnell, successfully released Pong, the first video game to gain significant commercial success. With the launch of Pong, Alcorn and Bushnell became pioneers, starting the brilliant development era of the video game industry, contributing to changing the entertainment world as deeply as they were. We are witnessing today.



The game world has come a long way since 1972. Graphic quality has been generally improved by the leaps in computer technology, the plot has become more complex and relevant and not monotonous like before, and finally, the play mechanism (gameplay) has also been significantly improved if not completely changed. These factors are necessary for the development of the gaming industry, which is undeniable, however, it also makes the cost of producing video games exponentially increasing over the years, With the appearance of many modern AAA video games even require a million-dollar budget for development and maintenance. Of course, this is

simply an investment of game developers, profitable, they only make it, but it is still not small numbers and may even be shocking when published. Here is a list of the 10 most expensive development games in history, let's see how much you know or have ever experienced these names!

1. Windows95 v2.0 has played DOOM, Wolfenstein 3D and many other interesting games

The most expensive games in history

1. Crysis 3 - 66,000,000+ USD
2. Shenmue - 70,000,000+ USD
3. Gran Turismo 5 - 80,000,000+ USD
4. APB: All Points Bulletin - 100,000,000+ USD
5. Disney Infinity - USD 100,000,000
6. Tomb Raider (2013) - 100,000,000+ USD
7. Red Dead Redemption - 100,000,000+ USD
8. Grand Theft Auto IV - \$ 100,000,000
9. Stars Wars: The Old Republic - 200 million
10. Grand Theft Auto V - 260 million USD

Crysis 3 - 66,000,000+ USD



The experienced German game developer Crytek has made a big buzz, or rather a seismic in 2004 when they released Far Cry, a first-person shooter, with a context in it, players will incarnate as members of the commandos, stationed on a tropical island in the South Pacific. With an interesting storyline, stunning graphics, excellent AI, and unique gameplay, it is no surprise that Far Cry became one of the most popular titles of the time.

Following the success of Far Cry, only two years later, in 2006, Crytek launched Crysis - a first-person shooter, bringing the player to the position of a warrior wearing a nano suit. advanced, fighting in the fictional world. This game features photorealistic graphics technology with good level of detail never seen in the world of video games at that time.

Crysis 3, released in 2013, is the third release of this popular cult game. Set in the apocalypse in New York, Crysis 3 still perfectly inherits the things that make up its reputation in previous versions like photorealistic graphics, compelling storyline and tight gameplay. With more than three years of development time and a staff of over 250 people involved in the project, Crysis 3 is one of the world's most expensive games. It is at number 10 on our list with the reported development budget from the manufacturer is over 66 million USD.

1. Top 7 PC games with stunning graphics like in action movies

Shenmue - 70,000,000+ USD



Shenmue, the brainchild of genius developer Yu Suzuki, is an ambitious game. Released in 1999 for Sega's Dreamcast gaming devices, Shenmue takes players in the role of Ryo Hazuki, a Tokyo resident trying to unravel the mysteries of his father's murder.

With a quality of groundbreaking graphics, compelling storyline, large open world and hundreds of unique characters, 3d battle system and unique gameplay, it is no exception to say that Shenmue is an intellectual product of nature. epic in the game world, although in reality it also did not achieve as much success as expected. Not only that, this game is also famous for its huge budget, amounting to over 70 million dollars, ranking ninth in our list.

Gran Turismo 5 - 80,000,000+ USD



The first generation Gran Turismo, released in 1997 for the Playstation 1, is an exciting racing game and has received a lot of expectations from the community. With 140 cars combined with 11 tracks, the game has captured the hearts and minds of car enthusiasts everywhere. Gran Turismo 1 has finally sold a total of more than 11 million copies worldwide.

Gran Turismo 5, the fifth edition of the Gran Turismo series, was released officially in 2010. From the original 140 cars, Gran Turismo 5 now owns 1,086 cars of all kinds and 73 tissue tracks. Simulated by top notch graphics. So far, the Gran Turismo is still one of the most experienced racing games. However, in addition to the huge cost of development, the Gran Turismo royalties paid to car companies have also significantly increased the overall budget for this game. According to recent findings, it is believed that Sony publisher had to spend more than 80 million dollars to develop and launch Gran Turismo 5.

APB: All Points Bulletin - 100,000,000+ USD



APB: All Points Bulletin is a multi-player third-person shooter online game, and was released for the PC platform in 2010. APB's father: All Points Bulletin is the legendary name David Jones, The designer is responsible for the GTA and Crackdown series. According to the plot, APB takes players into the role of police officers or criminals, participating in related activities taking place in the fictional city of San Paro, USA.

APB: All Points Bulletin is a large, complex and detailed world. You will not be able to find more than two streets in the game designed the same, and every character in the game will have a unique appearance and style. It was this meticulousness that made up APB's reputation: All Points Bulletin, but also contributed to the development of this game's funding significantly. With a development period of more than 5 years and a team of engineers reaching more than 150 people, APB: All Points Bulletin is one of the most expensive games in the world with 100,000,000+ USD of implementation costs, ranking second. 7 in our list.

Disney Infinity - USD 100,000,000



Disney Infinity is a cute game, released for PS3, Wii, Wii U, Xbox 360, PC and Nintendo 3ds, but also acts as an extremely ambitious Disney card in the general gaming market. As an open universe, Disney Infinity allows players to create their own unique worlds and include some interesting Disney characters.

The Disney Infinity project is fully undertaken by Avalanche Software's software developers. According to the report, the team at Avalanche had to recruit more than 200 additional developers to implement this game, and the estimated budget was over \$ 100,000,000, so far, Disney Infinity is still a in the most expensive and most ambitious video games ever made.

Tomb Raider (2013) - 100,000,000+ USD



The first generation Tomb Raider was released in 1996 and is a landmark video game in the gaming world. Tomb Raider was released as scheduled on March 5, 2013 for PlayStation 3, Xbox 360 as well as Microsoft Windows and was almost immediately successful after a short time. In Tomb Raider's world, players will transform into the character Lara Croft, an experienced archaeologist with the ambition of finding treasure in ancient tombs. With its thrilling storyline, impressive 3D graphics and great gameplay, Tomb Raider has quickly become one of the monuments of success in the gaming world. This game has sold more than 1 million copies in less than forty-eight hours after its release. In the United Kingdom, Tomb Raider came in first place on the chart and became the most successful game in England in 2013, surpassing Aliens's revenue: Colonial Marines, before being overtaken by Grand Theft Auto V. In addition, Tomb Raider also ranks at the top of the ranking of popular games in France, Ireland, Italy, Netherlands, Norway and the United States.

Tomb Raider (2013) is a rebooted version of Tomb Raider series. Developed by Crystal Dynamics, the game follows the story of Lara Croft's first adventure. With photorealistic graphics, smooth motion, excellent voiceover, and compelling storyline written by a famous novelist, Tomb Raider is both a commercial success and a great symbol in the industry. this industry. As a result, Crystal Dynamics quickly recovered more than \$ 100,000,000 of capital for Tomb Raider development in just a few weeks after the game was officially released.

1. Invite to download a set of wallpapers for your computer with the theme of Tomb Raider - 2018

Red Dead Redemption - 100,000,000+ USD



Developed by San Diego Rockstar Games, Red Dead Redemption is one of the largest, most extensive open world games ever made to date. As a miniature virtualized version of the western United States and Mexico, Red Dead Redemption takes players into the character of John Marston, a veteran who has 'washed his hands and swords', with his wife and son being government hostage. With no other choice, Marston set out to find and bring his three former gang members to justice in exchange for family freedom.

Red Dead Redemption is played from a third-person perspective in an open world, allowing players to interact with characters in the game comfortably. Players can travel virtual worlds primarily by horse and walking. As stated, Red Dead Redemption is a very large world, moving from one location to another in the game can take up to 30 minutes. Scenes, things, phenomena in the game are also taken care of very detailed, each location has dozens of things to check. In addition, with an excellent script, large-scale voice actors, top-notch graphics technology and impressive gameplay, it is not difficult to make Red Dead Redemption one of the world's most beloved titles. However, this success was also paid by huge development costs, with five years of hard work by hundreds of people and over \$ 100,000,000 in funding.

1. These tips help you conquer Red Dead Redemption 2

Grand Theft Auto IV - \$ 100,000,000



Grand Theft Auto (GTA) is an action adventure video game series created by David Jones and Mike Tweatsly. Later titles were further created by brothers Dan and Sam Houser, Leslie Benzies and Aaron Garbut. Grand Theft Auto was developed primarily by Rockstar North (formerly DMA Design) and published by Rockstar Games. The title has a modest start when the first installment in the series is Grand Theft Auto I, released in 1997 for PC and PS1, is just a simple shooter with a strange story and an open world. Interesting is set in modern cities in the United States. Grand Theft Auto I includes three fictional cities, while the next titles tend to emphasize on a single context. Gameplay focuses on an open world, where players can choose tasks to develop an overall story, as well as participate in side activities, including action adventure, driving, shooting Third view, carjacking, role-playing, and even racing.

Grand Theft Auto IV, released in 2010, saw the return of the main character in Liberty City. In addition, the world in the game is also significantly expanded as well as stunning new HD graphics, completely superior to all other open world games available at the time.

Overall, it must be affirmed that Grand Theft Auto IV is a monumental building. It took more than 1,000 developers from all over the world with nearly four years of hard work and costing more than \$ 100,000,000 to get the game officially released to gamers.

1. The cheat codes for Grand Theft Auto IV: Episodes from Liberty City

Stars Wars: The Old Republic - 200 million



Created and developed by RPG auteurs Bioware, Star Wars: The Old Republic is one of the most ambitious multi-player online game projects ever made in history. With more than a dozen planets to explore, thousands of unique characters to chat with and hundreds of hours of play, Star Wars: The Old Republic contains lots of interesting things to watch and do.

The plot of the game tells the story that takes place in the fictional universe of interstellar war shortly after establishing a fragile peace between the Sith Empire and the Galactic Republic, which falls about 300 years after the events in the previous version was Star Wars: Knights of the Old Republic. Players will participate as members of one of the two main factions - the Galaxy Republic and the Sith Empire.

Star Wars: The Old Republic is a game famous for its gameplay system, characters, context and sound in the game are meticulously cared for, that's why it is necessary to Collaboration of more than 1,000 developers within

6 years of building up Star Wars: The Old Republic. It was originally intended to be released in the spring of 2010, but was eventually delayed until December 2011. This delay caused publishers to pay dearly, with funding for game development. The final play reached a record high of \$ 200,000,000.

Grand Theft Auto V - 260 million USD



GTA 5 is the latest, most spectacular and anticipated version that will bring the greatest success in the prestigious Grand Theft Auto series. The original version of the game was officially released on September 17, 2013 for the Xbox 360 and PlayStation 3 versions, and the Xbox One and PlayStation 4 versions appeared on November 18, 2014, then released to the PC. April 14, 2015. GTA 5 is a story about three criminals and their efforts in conducting attacks in the underworld against governments and other powers. The game is designed in a familiar open world style, allowing players to freely travel around, rural areas, forests, deserts and fictional cities of Los Santos - a simulated version of the city of Los Angeles real life.

With a large expansive world consisting of hundreds of interesting characters, thousands of discovery addresses are simulated as realistic, the story is not more awesome, top notch graphics and extensive multiplayer mode, GTA 5 gives players a great experience, making them truly immersed in another world. Therefore, the construction and development of GTA 5 is not easy at all. In preparation for the Grand Theft Auto 5 project, Rockstar North had to recruit 1,000 additional developers and work together for five years, costing 260 million dollars in costs. However, the results that this game brings are also very sweet. As the most anticipated game of 2013, Grand Theft Auto V broke the game industry's sales record and became the fastest-growing entertainment product in history, earning \$ 800 million a day. first and \$ 1 billion after only three days of launch.

1. Summary of shortcuts to control the Grand Theft Auto V game

Above is a list of the 10 biggest development-oriented titles in history, how many of them have you experienced? Please let us know in the comments section below!

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