

# Tips to use the equipment of the Arena of Truth season 2 most effectively

This article will help you build effectively in many different directions in the DTCL season 2, including how to dress up for wizards, assassins, champions and some effects applied on equipment that you may not have. know.

Usually, if a player wants to have a strong DTCL season 2, then when building items, just remember which equipment group is the strongest and best for the champions in the strong team. However, it is not always possible to find the right team and equipment for the main carry in that team.

So you need to be able to manage well because you never know what you'll get. If you do not know how to use the equipment you have received for the current lineup, it will be very wasteful. Here are some of the most effective equipment tips you can apply to everything you get in DTCL Season 2.

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## Some tips to help you build items effectively in DTCL season 2

### Equip Kha'Zix

If Kha'Zix has Infinity Sword in him, he will slash very quickly to kill enemy heroes due to the increased ability to crit. But if meeting Ma Vu, the critical chance will be significantly reduced. To be more effective, you should divide the equipment equally for the generals in the team to be able to counter the enemy hero with Ma Vu in them, specifically:



1. Nocturne: Silent Knife, Violent Blade, butcher Sword
2. Yasuo: Ma Vu, Ice Gloves
3. Kha'Zix: Caduceus Cadet, Infinity Sword .

## How to use the Twin Dance Sword



In the upcoming updates, it is likely that Ma Vu will be refreshed or modified. For now, Ma Vu still does its right to help the owner avoid all fatal attacks whether it is magic or physical damage.

But if the attack is accompanied by a Fire Elemental buff (burning effect), then your hero will not be able to avoid it. Not all gamers know this, so if you have to face the enemy team whose main carry carries Ma Vu, put at least 3 Fire generals into your squad to counter the dice. network.



Ma Vu is something that can be used for all champions - prioritize the main carry to deal longer damage. But it is not always advisable to wear Ma Vu to champions that deal primary damage. Need to monitor how the enemy team up before deciding to bring Ma Vu, namely:

1. If the enemy team builds Assassin: Wear a Ghost Dance for bait in the outermost corner, wearing it for Nami is best.
2. If the enemy team has a Gauntlet: Wear a Ghost for the main carry.
3. If the enemy team builds Infinity Sword for Gunner: Ghost Dance for the top Tankers, whichever champion you prefer.
4. If there is no such case: Ma Vu is not needed

## Armed with the best magic squad



The magic damage item is mainly for wizards with Brand being the current champion despite the current hotfix. There are many opinions that equipping the Gauntlet and the Rabadon Witch Hat are the two most suitable for wizards.

Up to now in every meta game, the item that has always been a priority for wizards will be the Rabadon Witch instead of the Gauntlet because the damage of the Witch Hat is higher than the Gauntlet of standard condition if equipped for wizards.



In contrast, Gloves Bao Thach will be better suited to the Assassins due to the ability to increase critical, increase AP, allowing the owner can deal critical damage to his skills. Especially with the Infinity Sword anymore, the enemy will die very quickly. Therefore, if you touch the Wizard, please prioritize the Witch Hat, this equipment will be more suitable than Gloves Bao Thach.

### **Should choose the Shojin Spear or the Staff of the Ambassador**



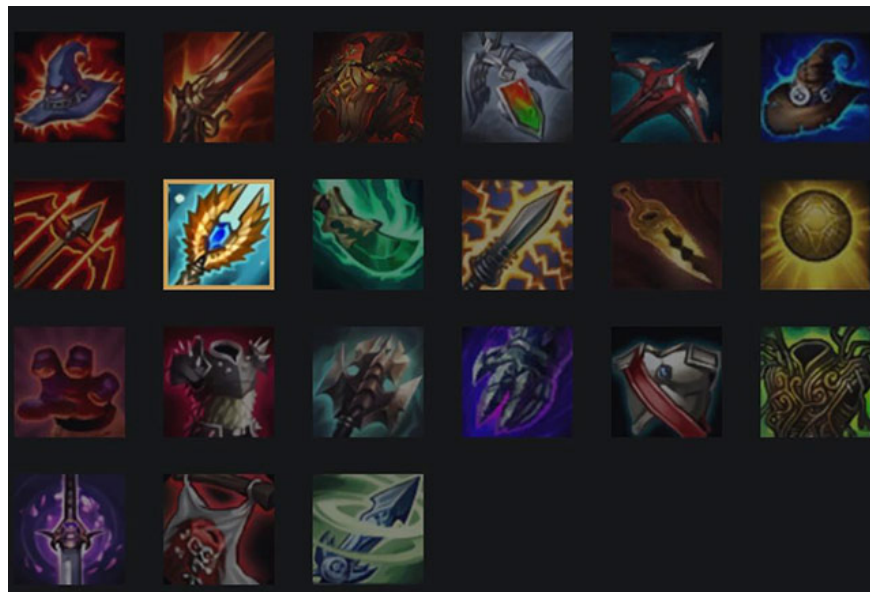
They are all equipment that support mana but the support functions are different and must be equipped according to the hero to be effective. For example:

1. Malphites, if any, are casted by the Prophet immediately after entering the battle.
2. Compared to the stack 2 of the Rabadon Witch Hat, the Angel's Staff is more effective when it only takes 1 cast to die.
3. Angelic Staff should give Brand an early cast and effectively counter other Mages' teams when the Angelic Staff regains mana faster and faster.
4. Thuong Shojin is more suitable for long battles and more beneficial for less mana champions like Nami.

Depending on your formation and how to use it, you should equip the Prophet Sage or Spear Shojin. If you need to cast a quick move in the first place, then choose the Angel's Staff, or need to cast it on low mana champions,

choose Thuong Shojin.

## Some equipment effects you may not know



1. **Atonement Chain + Angel Armor:** Disables the stack of healing effects on the revived champion.
2. **Continuous Name:** No longer crit for summoned objects, only crit when the hero has Gloves Bao Thach, except Zed.
3. **Iron Solari Chain: Champions that** still shield will not be poisoned.
4. **Poison / Power Beast - Ax Ax, Armor, Light Bows .** still applies the hit effect.
5. **Quicksilver:** If this item's shield is broken, you will remove all of the current control effects and use the skill if you have enough mana.
6. **Red Charm / Demon Book Morello:** Does not count burning damage.

The above are some effective build directions for some squads in DTCL season 2. It is not known whether the upcoming versions of the above equipment have been refreshed or modified, but for now, you still have It can be applied to the models suggested above and to note the effects have been changed on the equipment mentioned above.

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