

Three strong generals and the most heterosexual League of Truth League

These are some weird but very powerful generals in the Truth Arena if there are enough items and are fully built.

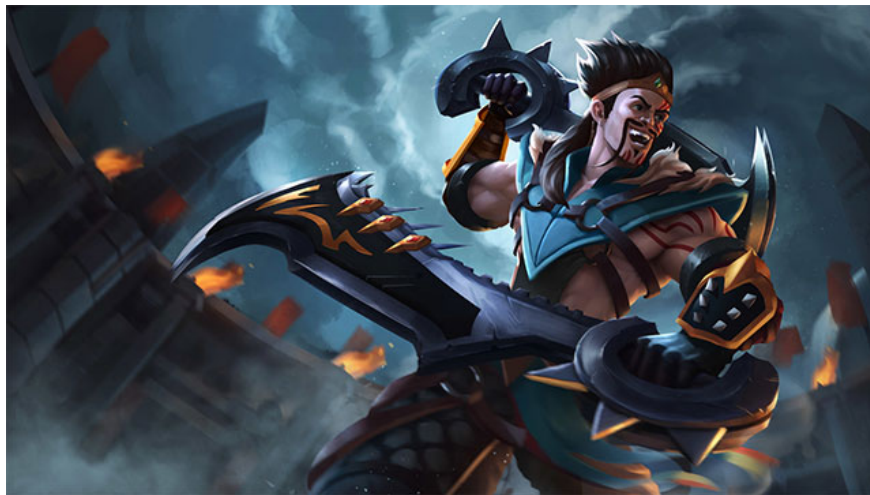
Chan Ly Arena is a chess board where many "grandmasters" are participating with many tactics built along with many popular teams such as Assassin formation, Magician formation . There are many ways to combine Different and each team will have its own advantages and disadvantages.

In the following article, we will focus on some quite strange generals possessing strange and strange gameplay. Have many streamer and pro players apply to the team in recent times.

1. Truth School League: 5 simple tips that make it easier to match
2. Top equipment most suitable for Archers, Gunners and Draven Arena Truth
3. Configure to play the Truth League League of Legends on the computer

Top is a strange and strong general in the Truth Arena

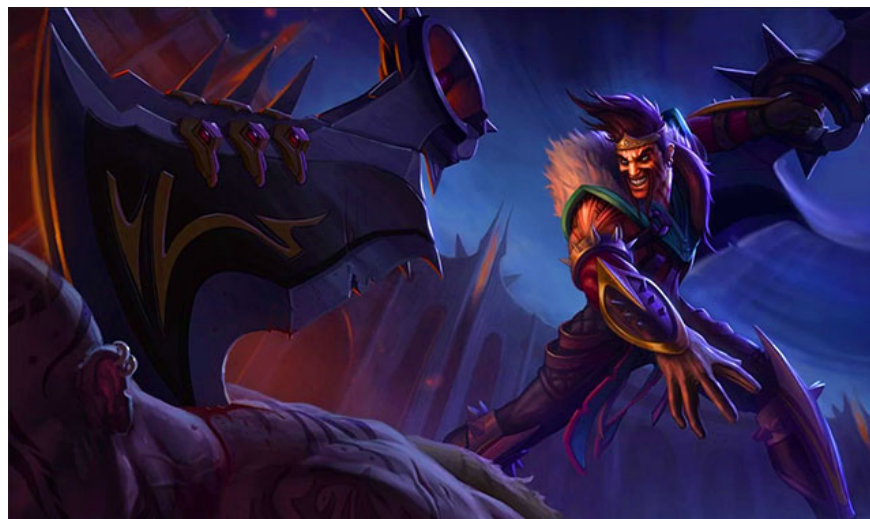
1. Draven



A true super carry of the Royal squad. From the moment he was present in the Truth Arena, Draven proved to be so popular that he could easily carry a team in his role as a Swordsman.

Any player who wants to use the Sword Team will not be without Draven in the team. Or Draven always stands behind Darius on the upper level and throws an ax from the bottom up.

But what if you try Draven with Katarina now? Just like Pyke on Draven will have a new role with the Ma Youmuu Sword.



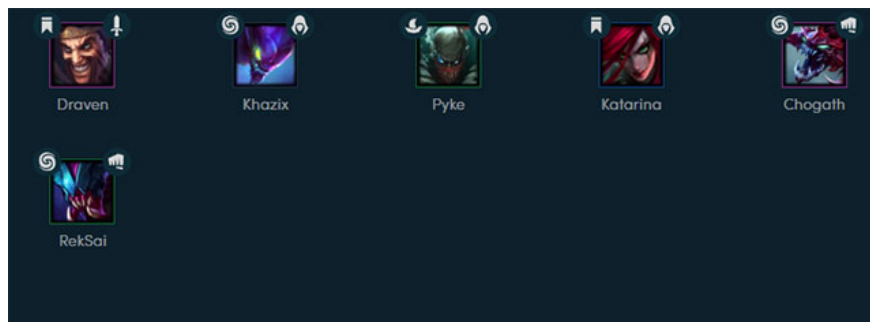
With this equipment, Draven will not only play the role of Sword in the team only know how to rotate the ax in the corner, but also know how to damage the upper line of the enemy squad. Or even jump to the back to add the ax to the face of the bloody targets first.

The strength of Draven when making an assassin is to reduce the ability to be assassinated by one other team - one kill because of the mechanism of the assassin move, making Draven more active.

Besides, if you cleverly arrange your squad, Draven will jump back and slash the Gunners first. With tremendous damage, only 1 or 2 blows of the ax are enough for the main damage killers to collapse.

But to achieve that, you need to have:

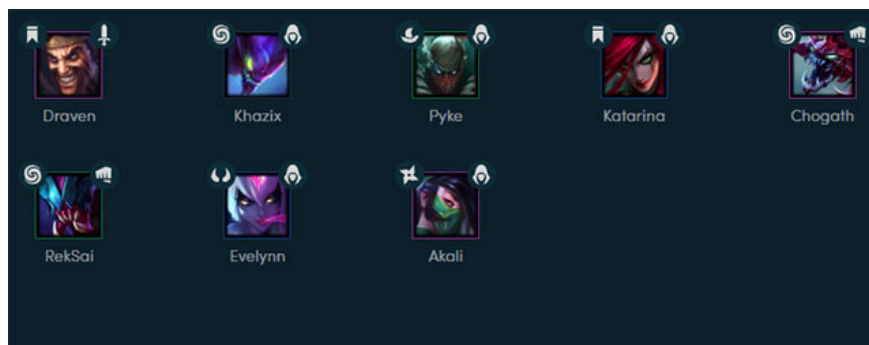
1. Shovel Gold + Sword BF to combine into Sword Ma Youmuu
2. There are enough 5 Assassins and Cho'Gath in the early stages of the battle



This team in the beginning and middle of the game will make sure you don't lose too much blood if you don't say it is quite strong when there are quite a lot of assassins in the team. Except for Cho'Gath, it's hard to find in the early stages of the game.

And the majority of Assassins and the two Generals are not easy to find because they are popular generals in the game. If luck is given to Cho'Gath when you go to the market or rotate the general tour, you will have a very

good start with resisting, damage and control that are both sold to the opponent. If he can't find Cho'Gath, Kassadin is also a bad choice for the assassin team.



At the end of the game, try to find Akali and Evelynn. Your team's losing rate will be very high if you build equipment like Ma Vu Song Kiem and if you don't have compensation damage.

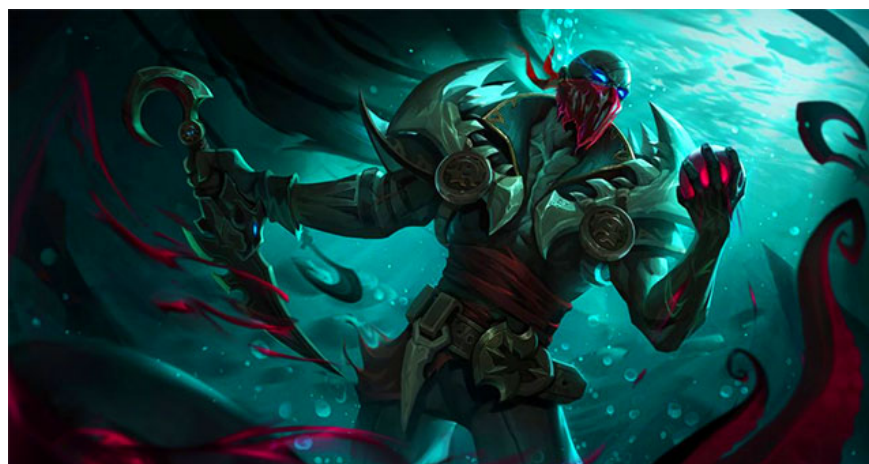
You will be given the following indicators if you have the following 6 Assassin and Damage components

1. 6 Assassins: Khazix, Akali, Katarina, Draven, Pyke, Evelynn
2. 2 Royal: Draven, Katarina
3. 3 Nowhere: RekSai, KhaZix and Cho'Gath
4. 1 Ninja: Akali
5. 2 Gladiator: Cho'Gath, RekSai

You will be able to effect a 300% increase in critical damage, and a doubling of the Royal's internal damage if you have good dignity. Now Draven will be an authentic killing machine at the back.

Enemy Gunners and Archers will no longer "launch themselves". And you just need to add Guinsoo swords or Lien Thanh Cannons, Draven will "one shot - one kill" and your team will win quickly. But don't forget to get away from any young men holding Ma Song Song Sword.

2. Pyke



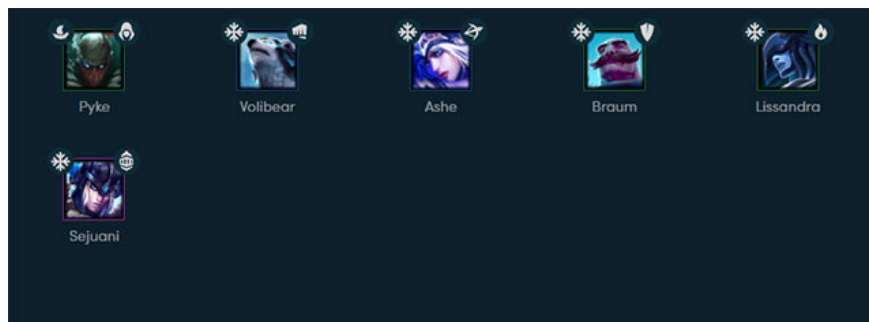
Pyke is one of the most powerful Assassins in the Truth Arena. With his ability to stun large areas and the ability to assassinate his blood-paper target, Pyke has always been the preferred choice in the Assassin lineup.

But what if there is more internality than Pyke stun? He himself had a lot of dame and a tricky way of making water that made it difficult to destroy Pyke.

If combined with Ice Kingdom, Pyke would be a bad choice because of the amount of blood he received and would become a member of the Nationalists.

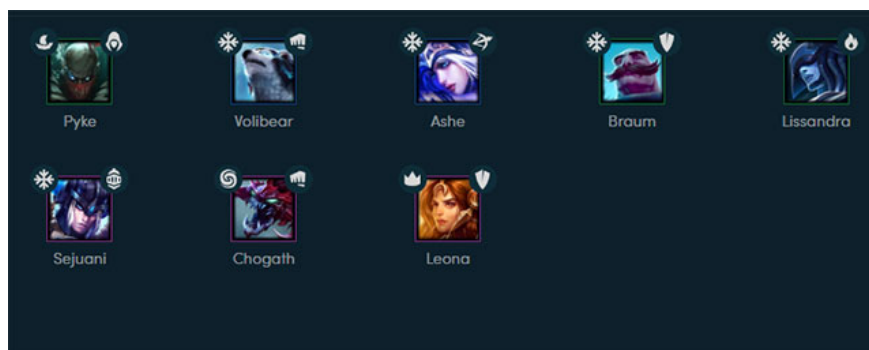
Necessary conditions for Pyke Korea:

1. Must have Giant Belt and Golden Shovel.
2. Build at least 3 more Bandwidths, if there are 5 Bands that are perfect
3. Pick Ashe to take damage to early game lineup.



In the first stage, the above lineup will be more about resisting or stunning. Most of the squad are easy to build, but only Sejuani is difficult to be present because it is a 4-money champion so if you see Sejuani's face when you go to the market, pick it up quickly.

If there is a chance to pick up Vayne and give it to the general slot squad for the next stage. Also give Cho'Gath and Leona priority, though both are 4 gold generals but when you are high, the 4 gold generals will often appear. The full lineup will include the following generals.



A squad that any enemy sees will be bored with the Pyke Band. Your team will get many stats.

1. **6 Gangs:** Ashe, Braum, Pyke, Sejuani, Lissandra, VoliBear
2. **2 Gladiator:** Cho'Gath, Volibear
3. **2 Guardians:** Braum, Leona

From the amount of armor added from the two guardians and the extra blood of the 2 Gladiators, plus the ability to stun almost the most damaging Truth Arena like the Ice Band, make sure that the opponent will predict that he lost immediately. at the sight of this formation.

Luckily UP level 9, please add Vayne or Kindred to your squad. Vayne will help the team when they activate 2 stats, and Kindred will help Ashe stay long enough to freeze the enemy squad.

Requested equipment: **Ice Hammer, Wound Double Sword, Shaman Shojin .**

3. Varus



Names like **Varus one shot** or **Dragon's burden** in the **Justice League** are probably no stranger to many gamers. If both of these fame become one, then the Varus will now take on Aurelion Sol's mission.

Varus' penetrating arrows in the Truth Arena are quite strong, like the Aurelion at spitting light waves with decent damage and can penetrate multiple targets.

Perhaps in the Truth Arena, Varus is playing a lot of Archers and has not really benefited much from his moves with the Witch's effect. You can use the Golden Shovel like Pyke or Draven above to apply to Varus.

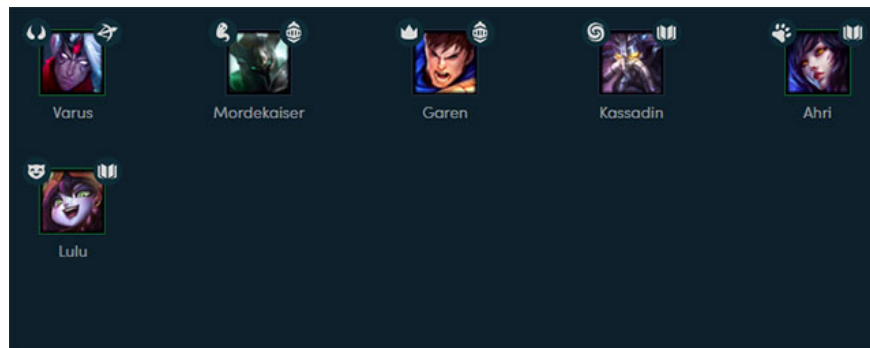
Perhaps in the game Varus can only be used in the role of Archer is much and has not really benefited from his moves with the effect of the Witch. Just like Pyke or Draven above, you can take Use the legendary golden shovel to be able to apply this tactic to the Varus archer.

Basically, Varus is a very suitable archer for this strategy or he can be said to be the only suitable general to use this tactic. No other archer possesses a technique that has a high level of interaction with magic power such as Varus or has benefited much from his inner self as much as Varus in the arena of truth. So it's hard to find an archer to replace him at this time.

Conditions for using this strategy:

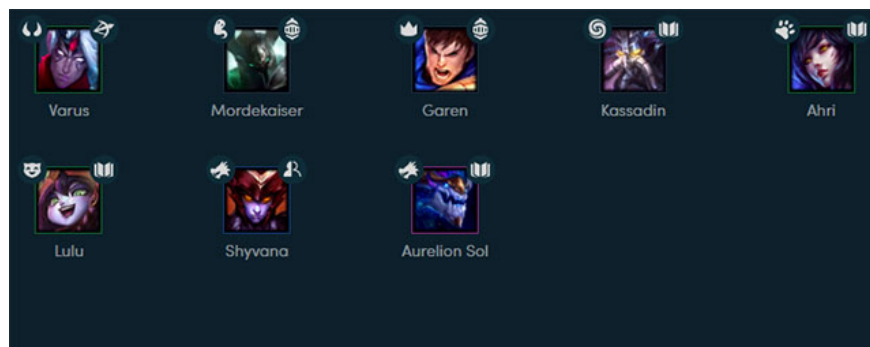
1. Obtain the Golden Shovel and the Oversized Stick for Varus

2. Need an archer to make sure Varus is shot as much as possible. Should choose Ashe or Kindred.
3. It is possible to choose Knight in the early stages of the game because the Wizard is quite thin.



The above lineup you can easily earn in the early game, because these are popular generals and only cost 1-2 gold. If the dignity is not good, Varus hasn't become a mage yet.

In addition to having magic stats, this formation also has certain effects and resistance. But in the later stages, try to get names like Aurelion Sol, Shyvana or Karthus while shopping.



You will then activate some of the following effects:

1. **2 Dragons:** Shyvana, Aurelion Sol
2. **6 Witches :** Morgana, Veigar, Varus, Aurelion Sol, Lulu, Ahri.

Luckily you will have Karthus and will have more effects

2 Ma: Karthus, Modekaiser

With the Witch's Hat and Loving Shojin, Varus will join the Dragon of the Upper World to activate the effect from the Wizards.

Each name and light wave will be extremely permeable, plus the ability to turn dragon and a sufficient amount of resistance of Modekaiser and Shyvana will help you win gently and easily if you build the same formation.

Obviously, the play style of these three generals is strange but very powerful and effective, but you must also note the condition that there must be Golden Shovel as soon as possible. This is a very important item in all three ways.

If there is a Golden Shovel, but there is no need for a piece, it can only blame your dignity. If you want to try one of these three modes, then prepare the necessary personnel and items to experience.

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