

The mechanism and usage of IO appears in Dota Auto Chess

IO is a new class in Dota Auto Chess, this tutorial will show you how to get IO and how to use IO in Dota Auto Chess.

The latest IO class is now available in DOTA 2, and it is also being tested in Auto Chess with lots of interesting features and promises to be the most attractive unit if officially released in Dota Auto Chess. .

IO class is Druid, belongs to Elf class and has very strong skills and is noticed by many gamers. So it is rated as an imba unit, in particular when you have 1 star IO, you will only need 2 1 star units for 2-star units, regardless of 2-star IO, you only need 2 units. 2 stars to force on 3-star units.

As a new chess appears in Dota Auto Chess, many people will not know how to get used to IO. Learn about the mechanism and how to use IO in the most reasonable way.

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2. Dota Auto Chess: The most effective tips for making gold and using gold
3. DotA Auto Chess: Tips to help you win easily at rank Queen and above

Learn about mechanisms and how to play IO in Dota Auto Chess

Basic information about IO



1. IO buy costs 5 gold

2. IO belongs to the Elf race and no job (not Druid)
3. IO has the advantage that there is no limit to the number of pools in the pool, because there is no pool, the number of IO purchases in a game is infinite.

Mechanism appears



1. Each time a new roll is available (each round or re-roll), each champion will randomly take 2 numbers from 1 to 10,000.
2. If both numbers are 1 (the ratio is $1 / 100,000,000$), you will get an SSR for that champion.
3. If "first number" is less than 30, you will get an IO with a rate of 0.3%.

IO rate



1. The ability to get at least 1 IO in 1 roll is 1.5%.
2. The ability to produce all 5 IOs in a roll is extremely low.
3. Those courier levels will not be able to reach IO, and leveling does not affect that ratio.
4. 3 IO 1 then output 1 IO 2

5. No IO 3 *

How to use IO

1. IO 1 *: Throw an IO on the table, then throw two 1 * of the same type, for example 2 Tiny ones that will be Tiny. 2. Also lose the IO.
2. IO 2 * : Same as above but 2 * to 3 *

For slightly more complicated Druids

1. For example, you have 1 Ench and 1 NP on the table, both are 1 * . Then throw the IO on it and turn 1 of the 2 children into 2 * for you.
2. Same with 2 * Druid, but you must have 4 Druids.
3. Only when your "Auto Combine" is turned off will the IO be combined with the Unit.
4. It is recommended that you turn on Auto Combine to avoid mismatch, then when you use IO, make sure to turn it off first.
5. It is worrisome that you will not know the priority of IO when the combination is like, for example you have 2 jugg 1 * and Ax 1 *, throwing IO in you will not know which one will up 2 *.

There are some information and instructions for playing new IO units in Dota Auto Chess, it can be said that the probability of IO appearance is quite rare and there are many notes when using. It can be said that if you are lucky, you can own an IO on your board.

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