

Summary of terms LOL, noob, ad, afk, cover, cc, mvp, ggwp ...

Here are some LMHT terms that are often used by gamers in the game

If you are a long-time player in a certain game then you definitely have to know the terms that players use in the game. These terms may refer to things, things or simply slang words used by gamers in the game.

The term LMHT is one of the things that players are most interested in playing. In some cases, you need to know the in-game terminology to better coordinate with your teammates or know that the term refers to something or event.

If you are new to League of Legends, you can refer to the list of LOL terms below this article. Most of these LOL terms are abbreviated according to English words in League of Legends.

1. How to fix the error is not connected to the patch when updating the legendary Alliance
2. Smooth play configuration LOL, configure League of Legends play on the computer
3. How to increase FPS League of Legends game to play smoothly on all computers

Popular terms in the League of Legends

1. A

1. **ACE:** meaning Clean Sweep
2. **AD (Attack Dame):** means Physical Damage (**Attack Power**) often writes the gunner at / miss. Or being mistaken for ADC, now understanding **AD** is a gunner.
3. **ADC (Attack Dame Carry):** means Gunner, often mistakenly written as ad, ace, at / physical damage (attack power). Or being mistakenly recorded as AD, it can be understood that ADC is a gunner.
4. **AFK (Away From Keyboard):** AFK means that the player is not active in the game or is disconnected. If someone tells you AFK then tell you to quit this game.
5. **Aggro / Aggression:** The target of a Soldier or Head
6. **AI (Artificial Intelligence):** means that the Player with pre-programmed machine (similar to bot)
7. **AoE (Arena of Effect):** Wide range.
8. **AP (Ability Power):** Magic power.
9. **Ap Ratio:** Percentage of magic power, only the ability to increase magic power in proportion.
10. **AR (Armor):** Armor, increases the ability to reduce Physical damage.
11. **Aram:** Name a random 5v5 map with 1 Wind Field.
12. **ArP (Armor Penetration):** Cross-armor (killing force), increases physical damage by bypassing part armor (direct or proportional).
13. **AS (Attack Speed):** Attack speed

2. B

1. **B (Back):** Back / back, this is also a shortcut to the ancient stone pedestal
2. **Backdoor:** Push the road or pillar that the enemy doesn't know or keep up
3. **BG (Bad Game):** Glossary lol just a bad game
4. **Bait / Baiting:** Enemy, means to make the enemy follow their intent
5. **Blue:** Forest monster Giant green stone, Blue amulet. Being a Charm for clairvoyance for 10% reduces cooldown and heals mana faster in 2'30s. Yielding Blue means giving up the blue charm.
6. **Bot:** It means Machine, user will start with pre-programmed machine (similar to AI).
7. **Bot (Bottom / Bot lane):** In addition to means that the machine is out, this is also the position of the lower road.
8. **BrB (Be Right Back):** Meaning Back right away, leave to heal, buy or do something and come back quickly by tele or skill
9. **Brush:** It means grass dust, bushes, and no in-game vision
10. **Buff:** Increases strength / blood / armor. General buff means using skill / equipment / auxiliary spell to put on allies good effects / adversaries with bad effects.



3. C

1. **Camp:** Camp, gank continuously on a road. Often referred to as being continuously ganked by the forest.
2. **Care:** Be careful
3. **Carry:** Chess team shoulder at the end of the game. It means that the generals need to equip to have the power in the post-match period, the game needs to have a lot of gold in the beginning.
4. **Cb (Combat):** This means Battle.
5. **CC (Crowd Control):** This LOL term refers to the control effect. This means that the effects affect the movement / use of enemy skills such as stun, dumb, slow, terrified, bound, .
6. **CD (Cooldown):** Cooldown , when you say this LOL term, your teammates will understand you are not finished yet.
7. **CDR (Cooldown Reduction):** Reduces cooldown time
8. **Champ (Champion):** Chess / Hero

9. **Combo:** Complete the attack. You can understand the use of the general's moves according to the standard formula. This is how to use the skill in order to achieve the highest efficiency.
10. **Counter Jungle:** Pirates of the enemy forest
11. **Cover:** Preservation / Support, means support for allies
12. **CR (Creep):** Soldiers or firecrackers, in addition to being a monster if you count farm stats
13. **CrC (Critical Strike Chance):** Critical rate, increased chance of hitting critical lives
14. **CrD (Critical Strike Damage):** Damage of critical attacks, which means increased damage inflicted on critical attacks.
15. **CS (Creep Score):** Farm index (Soldiers + forest monsters)

4. D

1. **Dis (Disconnect):** It means losing the connection, or being mistakenly written as a *** or ass. In general, it is easy to be misunderstood into swearing.
2. **Dive / Tower Diving:** Go inside the cylinder
3. **DoT (Damage over Time):** Damage over time
4. **DPS (Damage Per Second):** Deals a large amount of damage in a short period of time, also known as damage damage.
5. **Taxing:** Stand back to eat other lane soldiers after teaming up, usually go to the Forest.
6. **Single push:** Push the road alone after the road trip, usually divided by 1-4 or 1-3-1 and not all generals can push it alone. Some generals can push things like Jax, Fiora, Camile, Singed, . and tank generals.
7. **Comrades :** The lowest rank in **League** but is often understood in the sense of being cursed of foolishness or not being able to play. Some names are similar to Rank Bronze, Union Plastic, Union Wood, Cu Doan .
8. **Freeze soldiers:** Keeping the soldier unchanged (usually last hit) makes the opponent unable to farm or avoid ganking.



5. E

1. **ELO:** Score system based on indicators in each game. Usually written **High Elo** means to **win consecutive matches** or **Hell Elo** with **consecutive losing matches** .
2. **Exp (Experience):** Experience points to level up

6. F

1. **Facecheck:** Check grass dust
2. **Faker:** Players have good skills. The implication of complimenting someone is good or unexpected
3. **Farm (Farming):** Action to kill soldiers / monsters to earn gold
4. **Fed:** Earn a lot of money after killing many enemy generals
5. **Feed / Feeder:** (People) die more networks than eating the network during the match. Those who die continuously will be scolded as a feeder.
6. **FF:** Surrender, the voting phrase surrenders with the "/ ff" statement
7. **Flash:** Speed ??variable modifier



7. G

1. **Gank:** Combat that has more allies from other lanes to help, often only means that Forest raises lanes unexpectedly or other lanes engage in a certain lane.
2. **GG (Good Game):** It means the end of a good game, this word has been understood as surrender.
3. **GGWP (Good Game Well Played):** Similar to Good Game
4. **GOSU:** Players have good personal skills, when speaking, it implies someone's skill.
5. **GP5 (Gold Regen):** The amount of gold increases every 5 seconds

8. H, I, J, K

1. **Harass:** Blood / blood smear, irritating opponents
2. **HP (Hit Point, Health Points):** Blood count
3. **HP5 (Health Regen):** The amount of health recovered per 5s
4. **IAS (Increased Attacks Speed):** Increases attack speed
5. **Imba:** The term lmht indicates the progress, showing the high level of gamers
6. **Initiate:** Battle / Start the teamfight
7. **Invade:** Infiltrate the enemy forest
8. **Inzumin entered:** Leesin sliding sound wave, Inzumin used to play professionally in the shirt of Saigon Jokers, now a commentator. The implication is that this player plays like Inzumin.
9. **Juke / Juking:** Trick the enemy to escape the pursuit,
10. **Jungling / Jungle / Forest:** Eat monsters / Forest walkers

11. **Kill:** Kill people or monsters, or write that Skill / Skill
12. **Kite / Kiting:** Drop a kite or call **Hit and Run**, is the LOL term that shows how to run and hit to keep the distance from the opponent and still cause damage and cancel the excess action, only the long-handed general can do it.
13. **KS (Kill Steal): Stealing a network** that an ally is about to eat, refers to not the one who caused the most damage but who is able to eat the network.

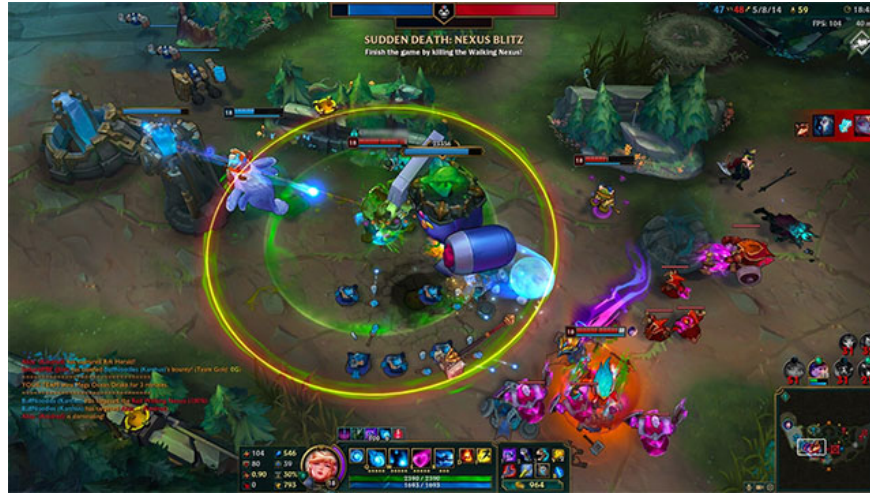
9. L, M

1. **Lane:** The term alliance refers to a soldier's path, usually with 3 lanes as TOP, MID, and BOT but Jungle is also counted as 1 lane
2. **Last Hit:** The lol term refers to the finishing blow to get gold, but also for the purpose of freezing the soldiers, not for the opponent to farm.
3. **Leash:** Drag monsters to your teammates, take damage from monsters
4. **Leaver:** Only the person who escapes the game has not finished the game
5. **Level (Level):** Level of the champion in the game, or being mistakenly written as Lever. When leveling up, you will increase many stats and gain extra skill points.
6. **Meta / Metagame:** Gameplay, tactics best suited to each stage of the season, often initiated by a team in a professional League League. Proven to be effective and suitable for different situations.
7. **MIA (Missing in Action):** Lost the opponent, unable to predict their actions.
8. **Mid (Mid lane / Middle):** The term interlocutor refers to the position of the middle road / midline player, usually written as mit, mít, mis, miss
9. **Misaya:** The meaning is understood as Combo Twisted Fate: Destiny (R) + Golden Card between enemy team + Hourglass. Usually written as Mit, jack, mis, miss. Misaya is a professional gamer of Team WE. In the first seasons, Misaya's Twisted Fate must always be banned. It is said that Misaya is the only player who can calculate W's selection cycle while in recovery time
10. **MOBA (Multiplayer Online Battle Area):** This is a successful PVP game genre on a square map divided into 3 lines like League of Legends, Dota, 3Q
11. **MP (Mana Points):** Energy index (below the health bar), not all heroes have mana bars.
12. **MP5 (Mana Regen):** The amount of energy recovered per 5s
13. **MPen, MrP (Magic Penetration):** Only penetrates magic resistance, increases magic damage caused by ignoring a magic resistance (direct or proportional).
14. **MR (Magic Resist):** Equipped with magic resistance, against magic power.
15. **MS (Movement Speed): Movement speed**



10. N, O, P, Q

1. **Noob (Newbie):** This alliance term refers to beginners, fuzzy chickens
2. **Nerf (Nerfed):** Reducing the power of the general is too much compared to the rest to balance the game. Not only are the strong heroes being nerfed, but the generals that match a fighting style, or the type that is too popular with them can be nerfed.
3. **Offtank (Offensive Tank):** The term LOL refers to the backup tanker (when the main tank cannot enter the fight)
4. **OOM (Out of mana):** Out of mana, there is not enough energy to use the skill
5. **OP (Overpowered):** Strong **guy** (in the game)
6. **Open Mid:** The only thing to say is to let all enemy teams win quickly. You can use it anywhere but this sentence is mainly used in Korea. Because this place has many game conditions, players want to lose quickly to make new matches when they lack people or lose lane.
7. **Outmeta:** Just a general is no longer suitable (or at least played) at a certain version of League of Legends. Outmeta is not necessarily weak, but is more suitable for newer meta. Outmeta generals will often get Riot to edit and power.
8. **Outplay:** The reversing of the lost word wins in the teamfight. It is often meant to use a skill to win or escape an opponent while being pursued. Beautiful outplay will often be seen when solo lane. **Ping:** Signal to help inform in-game among **Poke's** teammates (**Poking**): Harass or structure enemy's blood at a distance far away from skill
9. **Proxy:** Eat soldiers behind pillars
10. **Pushing:** Push the way and kill the soldiers with the intention of breaking the pillar, also known as Push pillar
11. **Throwing games:** Increasing the difficulty of the game, or you may be the team has an advantage so you or someone in the team likes to show or try to eat the network to break the lineup. Consequently, the team will be flipped or highlighted.



11. R, S

1. **Re:** Reappearing (enemy)
2. **Red:** Red amulet / Monster forest Red thorn dust becomes fine. Trophy benefits for the ability to heal outside fighting and scorching attacks + slow enemies for 2'30 seconds. If you ask for Red, you want to give up the red charm.
3. **River:** River cuts in the middle of the map
4. **Roam:** Island road or island through other lanes for ganking purposes like forest
5. **Rune:** Jade supplement / Jade table
6. **Scales:** Skill / Skill stronger thanks to items.
7. **Scaling:** Skill / Skill stronger by Jade
8. **Skill:** Skill / Skill of the general
9. **Skill Shot:** Skill to orient, moves in a predetermined direction.
10. **Skill Targer:** Skill / Skill to select a target. Flying skill straight to the specified target
11. **Smite:** Punishment supplement
12. **Smurf:** Speaking of high-ranking people playing low-ranking nick to win. Understandably, this is a plow, rank .
13. **Snowball:** Rolling snowballs, just pushing small advantages turns into bigger advantages.
14. **SoloQ or Solo Queue:** This is a single-class match but you can understand that the rankings of the players to show their skills (streamer for example)
15. **SP (Support):** Only support location



12. T, U, X, W, Z

1. **Tank (Tanker):** This Alliance terminology refers to those who suffer most damage, often pioneering in the team
2. **Team Fight:** This term LMHT refers to Combat 5v5
3. **Tele / TP (Teleport): Add-** ons for instant teleportation
4. **TeLEPort:** Only fast moving phase but not accurate. Specifically, the LEP teleport phase with Lulu is in the middle of the enemy C9 team while being shot down and landing with 1/4 of blood.
5. **Top:** Glossary LOL indicates the position of the upper road / the player above the line
6. **Troll (Troller):** The troublemaker, breaking up in the match. Deliberately died, cursed, improper entrance, lane fighting, breaking the team and breaking the game. Usually buffalo children.
7. **TT (Twisted Treeline):** Map name 3vs3 Devil's Forest
8. **Ulti / Ult / Ultimate / R:** The last move, the last non-hero, or it may not be the strongest skill. But often Ulti will bring about high mutations.
9. **UP (Underpowered):** General / Equipment / Items too weak compared to the general ground
10. **Xpeke:** It means Backdoor / Pillar theft / Demolition of enemy houses without an enemy. You can review the Xpeke game using Kassadin backdoor to help Fnatic win with 39 health + team 4 dead.
11. **Wombo Combo:** It is similar to a combo but is a combination of many **heroes'** moves. Yasuo, for example, combined with Malphite, Orianna, Rakan and Missfortune, for example.
12. **Zone (Zoning):** Control area, vision area. Mainly areas around the pillars, NPCs, generals, eyes, soldiers.

Above is a summary of the lmht terms used in LOL. If you are new to the game and don't know the terminology in the game yet, please remember to use the lol term in the game.

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