

# Summary of effects for accumulated pages in the Truth Arena you should try

This is the whole effect when the stack is equipped in the Truth Arena

Equipment in the Truth Arena can be cumulative, and they will have their cumulative effects in the DTCL. If you know they can add effects and internal, you will be able to determine the direction to map all your DTCL teams. Here are some information about equipment that can accumulate effects and internality in the Truth Arena.

Let's find out in detail what equipment can accumulate and detail their cumulative effect in the Truth Arena to be able to determine the build direction of your next lineup.

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## Summary of the effects of the accumulated equipment in the Truth Arena



**Equipment Plus Don? Comment**

All equipment is paired with Golden Shovel

In addition to the Big Show, nearly every piece of equipment with Gold Shovel cannot be stacked.

### Curse Blade Yes

The higher the number of stack searches, the higher the ratio of enemy minions (a separate 20% rate does not accrue proportion). Can reduce 2 stars at the same time if both items are activated.

### Gold Shovel + Golden Shovel Yes

Create Natural Armor and you can stack a lot to add "personnel" in the team.

### Dragon Swipe Yes

This equipment should be spread even more than the whole 2 Swipe the same general. Although 2 Swipe still stack higher than 100% magic resistance.

### Hurry Yes

Should stack with 2 items, the stack will double the attack speed compared to 1 item.

### Silent Mute Blade Yes

Each item has its own 50% silent rate and does not accrue 100% rate, so spread them out.

### Heart Ice Yes

When stacked, it may not stack up 20% speeding effect but will stack armor, you can try about 5 Heart Range to watch.

### Morello Devil Letter No

It would be bad to have 3 Devils for a champion, because the effect doesn't increase x2 damage.

### The Palace of Light

It will not activate double damage when there are two bows up and 1 champion. You should spread the equipment to the 2 generals to attack them.

### Luden Voices No

Should spread to 2 generals instead of a general that uses up to 2 Luden Voices because 2 items still do not increase damage.

Ma Vu Song Kiem No You only need 1 Ma Vu for 1 champion, because 100% or 200% dodge it is no different.

### Red Charm No

Just like a Devil Letter, you only need 1 red amulet effect for 1 champion instead of 1 champion with two Red Charms.

### Hat Witch Rabadon Yes

Increase x2 the amount of AP received, if equipping Karthus with a 6 Magician's buff, there is nothing left to say.

Doctor Lien Thanh Yes

Doubling the attack range, almost 1 has included maps for the generals to have long arm, and increase 2 hit range for melee heroes.

Cheerful Yes

With 2 or 3 items, it is possible to accumulate blows, increasing the number of targets that can hit up to 1-3-8 targets.

Atonement Chain Yes

The recovery is double the amount of blood, but it will take a lot of material to stack up.

The Staff of the Great Angel Yes

Double the amount of energy gained from intrinsic skills, equip Karthus and Miss Fortune.

Electric Knife Statikk Yes

Very hot when stacking a hero with 2 - 3 electric knives, it will increase 2-3 times the damage per activation. Suitable for fast speed heroes.

? Heavenly Sword Yes

Like the Silent Mute Knife, it only increases the ratio separately and does not increase the internal cracking rate of equipment when accumulated.

Swords There

Like Dao Lang Lang and ? Thien Kiem, it only increases by 25% a separate ratio to ban the opponent and does not accrue up to 50% or 75%.

Giap Gai Yes

It's great to equip Braum 2 - 3, it will be 2 - 3 times the damage countered.

Blood Armor Warmog Yes

Add up both blood and cumulative healing rate, causing the opponent to get tired of their hands.

The Great Ax of the Shell Soap

Should equip the Gunners, the stack will increase the damage spread from the attack.

Stack up increases damage inflicted from the attack, very strong for Gunners

Phong Kiem Yes

It is possible to stacks, but the rate of disappearing enemy heroes will be symmetrically positioned with the generals in your squad, so it is better to spread them to the 2 generals.

This is all the effects when stacking in TFT, based on this you can know when to stack the equipment for any champion when in the game.

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