

## Some buffs and nerfs in Truth Arena 9.14b

In this list are a number of buffs, tribes and generals who are buffed, nerfed in the Truth Arena version 9.14b

Any update in Truth Arena will have buffs or nerfs for each champion. Coming soon is 9.14b version that will be updated in the Truth Arena.

In this version there will be important Buffs and Nerfs currently available in the PBE test server, let's see what Riot Games will add and drop for the generals in this new version.

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## Some Buffs and Nerf in the Truth Arena version 9.14b

### 1. New buff for Sword Guest - Gladiator - Image



Currently on the PBE test server there have been noticeable changes, including new buffs for 6 Gladiator, 9 Swordsmen have been added for testing on PBE server. However, currently, only players have 5 Gladiator, 5 Figures and 6 Swords alone.

Although it is difficult to achieve this milestone (if there is a Gold Shovel), however, the buff points are something we should pay attention to.

1. 6 Fighters will buff each champion for 1200 HP.

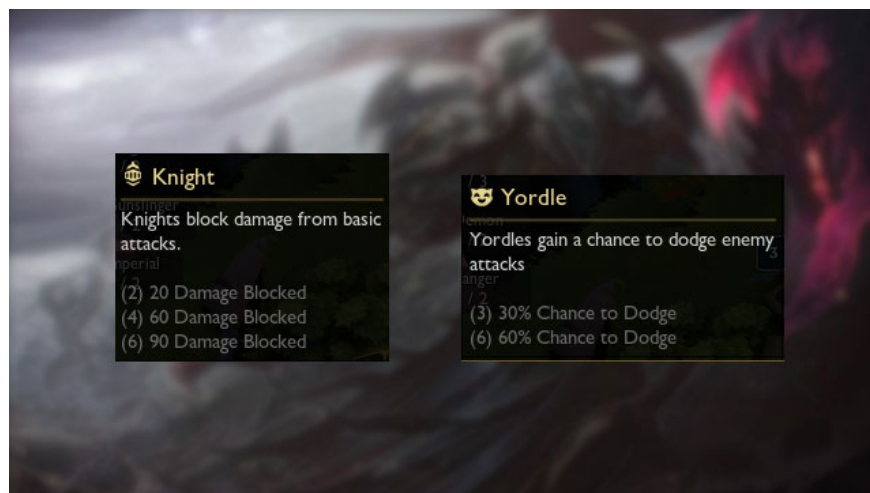
2. 6 Image Transformation will buff 100% HP after transforming
3. 9 Earn a guest who will increase the rate by 45% 4 times for that target
4. In particular, 6 Gunners will have a 50% chance to hit 3 more targets within their range



It is possible that the buff above will not appear in the upcoming Truth Arena 9.14b, but Riot Game will definitely want to experiment with buffing more generals to prepare these new Generals and Tribes, so please Wait and see.

## 2. Knights and Yordle are heavily buffed

These are currently buffs that may be available for Riot Game to update to the Truth Arena 9.14b. When both Yordle and Knight are quite weak when compared to other systems in the Truth Arena.

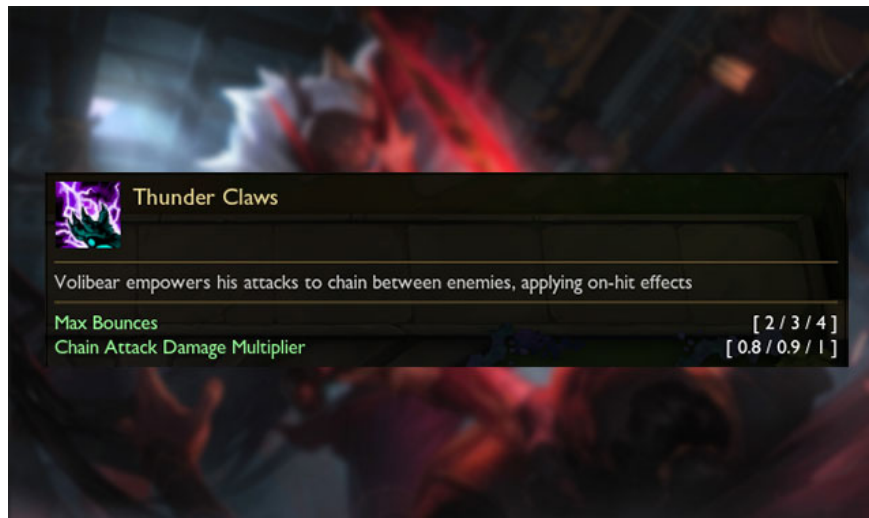


Changes for Knight and Yordle will include:

1. The number of 2/4/6 Knights will block 20/60/90 instead of 20/40/80 as the current version
2. The current 3 Yordles will get 5% more evasion instead of 25% as the current version.

In addition, Mordekaiser also gains damage equal to 1/2/3 that is equivalent to 50/75/100 damage.

### 3. Nerf Assassin and Volibear



The most reasonable Nerf for Volibear and will definitely be updated in the upcoming version 9.14b. In particular, Volibear will be reduced by its ability to spread from 3/4/5 goals to only 2/3/4 goals. It was unreasonable but still more reasonable now that Volibear and the Sword Sword were too popular.

In addition to Volibear, there is another squad that has no nerf to blame, it is the Assassin. Specifically, the indicators will be nerf as follows.

1. Before nerf: 3 buff => 375%, 6 buff => 675%
2. After nerf: 3 buff => 275%, 6 buff => 550%

So this 9.14B Truth Arena update has been balanced with some generals and Uses and Tribes have more favorable stats than previous versions, along with Assassin and Volibear squad nerfs. to better balance the game.

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