

Qualcomm launched the Snapdragon VR development kit

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This kit will include hardware in the form of a standalone VR headset along with the software development kit (SDK), which supports key features of VR including motion mapping and eye tracking. Hiren Bhide, Qualcomm's product manager, said the tool is designed to minimize "some of the problems in optimizing virtual reality content for mobile phones".

Some reports said the specifications of the headset include AMOLED screens WQHD, 4GB RAM, 64GB of memory, Bluetooth connectivity and Wi-Fi. The motion monitor is handled by a pair of 1MP monochrome cameras and an eye monitor using two monochrome VGA components.



On the software side of this toolkit includes additional features, such as 6DoF with simultaneous mapping that allows users to freely move and a boundary system to help major VR developers Visualize real-time restrictions in VR.

Qualcomm said the entire tool will be available in the second quarter of the year, but does not share specific dates or pricing details for the toolkit.

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