

# Potential games for Square Enix to remake after FF7 Remake

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With the remake of the game being extremely successful, in particular, **Final Fantasy VII Remake** has broken the God of War sales record with more than 3.5 million copies sold. It can be seen that despite the time, the brand of legendary games is still something very valuable, but in addition to Final Fantasy VII Remake, Square Enix still has many other great RPGs, they all deserve to be Remake but it is probably very difficult to get a chance for many different reasons.



Plot Final Fantasy VII Remake - Part 1: Conspiracy of Shinra and the ghost of Sephiroth

Final Fantasy VII Remake begins when the Avalanche team raids the Shinra Energy Group No.1 Mako reactor.

## Xenogears



First, do not confuse Xenogears with Xenosaga or **Xenoblade** games , although they have the same starting point, Xenogears was originally created by Square Enix (then SquareSoft) to replace the story of Final Fantasy VII but then it has developed into an independent project. Even at the time of launch and until now, Xenogears is still a unique game that combines a traditional turn-based strategy with the new ATB system. Xenogears can be seen as a combination of Final Fantasy and The Legend of Dragoon, when each character has a different sequence of combos and you must really remember to practice them while fighting.

Xenogears's plot is a combination of war, religion, love and theology, which is a much more complex and painful affair than many of the 'love-oriented' Final Fantasy games that Square Enix makes. later, Xenogears was very dark and involved a lot of social problems - something that seemed a little ahead of its time.



The special thing is that Xenogears is also divided into two battle modes, when the characters can control the terrorist Gundam and have a different way of combating, this makes Xenogears have the most special plot in the game. This type of game, when it is rated at 10/10 points only for the plot. Sadly, Xenogears is not as famous as Final Fantasy VII for many reasons, moreover its sequel is not developed further this game gradually sank into oblivion.

Its successors such as Xenosaga and Xenoblade also could not reach Xenogears's reach, and Xenogears only had a small number of fans, not as large as Final Fantasy, so it was very difficult for it to be remake.

# Parasite Eve



If Capcom had Resident Evil, Square Enix also launched the horror game market with Parasite Eve, but also because it did not specialize in horror games, Square made Parasite Eve in a half-action, half-immersive and tactical phase. in turn . this inadvertently makes it separate from the Resident Evil. Parasite Eve's gameplay was unique at the time of launch, because it's obvious that you can't expect a horror game where a character can use magic or modify that kind of skill.

Parasite Eve is actually relatively well cared for by Square Enix, when it has up to 3 parts but only 2 versions on Playstation 1 are excellent, and The 3rd Birthday is quite 'braking' to nowhere. This game is also popular in part because its protagonist is super delicious, so in a way at the guest level, Parasite Eve is quite suitable to become a new symbol for Square Enix, like . breasts Tifa's.

Parasite Eve's case is basically similar to Capcom's Dino Crisis, which is also a good game, has depth and a lot of space to develop, but when it comes to the scale, people suddenly realize that should choose something else. Obviously Dino Crisis is not as famous as Resident Evil and Parasite Eve is not even in the Final Fantasy universe, which was somewhat out of place in the beginning, although the quality is off the table. .

In fact, Parasite Eve if it is remake, it is much easier, because the gameplay of the game is extremely diverse and suitable for modern action style, not to mention the character route and the storyline in the game is not terrible need to turn it all over. People have been screaming for Square Enix to choose Parasite Eve to remake before Final Fantasy VII for many years, but of course, everything has to be ordered and prioritized, obviously Parasite Eve never Now located on the same plate as Final Fantasy.



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Game development has never been that simple. There are games that have been through hardships that never seemed to be completed.

## Chrono Cross



I originally planned to put Chrono Trigger in here, but thinking about it, it's long gone, and furthermore, in my personal opinion, Chrono Cross is a bit more worthy. Did you know that Chrono Cross was the first JRPG game to receive an absolute score of 10/10 in terms of storyline, gameplay and images on review sites outside of Japan, when the West was still at that time? quite 'overlooked' Asian role-playing game.

If said Final Fantasy VII is masterpiece, Chrono Cross must be one of the 5 best RPG games that people have ever known, it surpasses all the role-playing games at the time of launch, as well as the legend until until now.

The plot of Chrono Cross is the culmination of brain hacking and time travel, as it unlocks dozens of different endings with hundreds of knots for each character. There has never been a role playing game with such huge content, with a larger number of characters than anything else has ever appeared.

Chrono Cross's gameplay is also unique, because of the elemental and environmental systems, each character has its own skills, as well as a combo with another person. Chrono Cross's music is also a masterpiece, as it follows its own style and each song gives the listener a smooth but sad feeling. The songs in Chrono Cross are even more appreciated than the Final Fantasy games from version 7 onwards, but by the time Chrono Cross was born, Playstation 1 was past the golden age, so despite the peak but it's not famous for its stature.

Chrono Cross is the most worthy game if Square Enix intends to remake, there is a strange thing is that although Chrono Trigger is very cared for, Chrono Cross is not, like alone on the edge of time ever so. In fact, it is also very difficult to build Chrono Cross as Final Fantasy VII Remake, because of its strange parallel space plot, this is still forever an eternal dream.

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