

Playing Paperclips game you must know these 10 tips

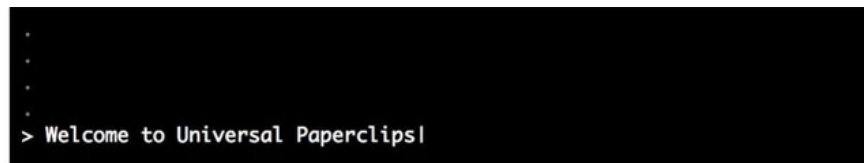
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The "Paperclips" game, also known as the paper clip game, is one of the most addictive games of the past month. So, have you played and know how to become a boss or virtual boss selling this paper clip? This article will give you a list of 10 useful tips on this feverish game.

1. Tips to speed up the gaming machine

1. Create a separate browser window to run the game while idle

One of the first things you need to realize is that if you don't open Paperclips on the main tab, it won't run in the background. For a clicker like this, you really don't want to stare at a page for a whole day. But there is a solution, on Firefox or Chrome, pull down the tab to create a new window. As long as the tab is the only tab on the window, it will still run even if the window is not visible or even minimized. The problem has been solved.



Paperclips: 0

Make Paperclip

Business

Available Funds: \$ 0.00

Unsold Inventory: 0

Price per Clip: \$.25

Public Demand: 32%

2. Continuous focus on in-game pricing

The goal of the game is to earn as much money as possible by raising or raising the price of paper clips to match the needs of 'buyers'. In this complex math game, there are quite a few simple lessons to learn, but may have been missed. You may try to meet 100% of consumer needs, but what you really need to do is increase the price

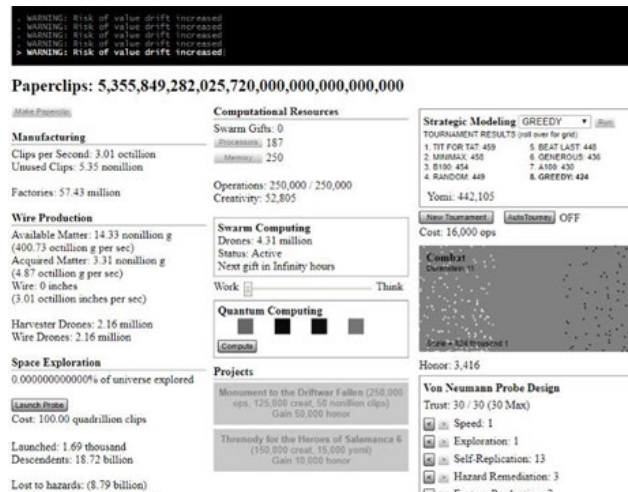
until you start making redundancies, then reduce it until the inventory is stable. Too low and you will have many unsold inventory, too high and you will sell out. When unlocking the average revenue screen, players will easily follow up.

3. Make sure you get 70 Memory relatively quickly

This is the biggest mistake many players have made during the first run. Once you get 70,000 projects, start saving until you get nearly 70 Memory to unlock, because that's the key to the second phase of the game. The mistake many people make is investing too much in Processors, wasting Trust, so you'll have to wait to get a really high paper clip up to 70. The first mission will give 12/15 trust each time. You need to accumulate to achieve 70 Memory or can speed it up using Quantum Computing.

4. Quantum Computing is more useful and less confusing

Quantum Computing allows building transactions faster than usual. The more Photon Chips are added, the more trading activities at a time take place. You can also use it to get a few thousand on the current Memory ceiling, which means you can achieve upgrades even when using Memory maximum. Take a look at its sequence. When it brightens the boxes and turns them all off in a row from left to right, they disappear and then all appear at once.



5. Take advantage of Greedy

There may be a more advanced tactic, but Greedy, betting on results with the highest salary, may be useful. You can get 2600-2800 Yomi for a base run, and once you start getting a bonus for a "top" option, Greedy often rewards 10K-15K Yomi every run.

6. Put everything in the Processors after having 250 Memory

It can be difficult to know when to upgrade Processors on Memory or vice versa. However, there is no upgrade in the game that requires more than 250,000 activities, which means that over 250 memory is a waste. Put

10. Your final decision

After the end of the game, the player has two choices, one to continue or start again. Continuing to allow you to build a huge amount, it is also a "true" end if you can dismantle production facilities and swarm. But restarting will give you a new world and a small bonus, creative production rate up to 10% or something.

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