

Nvidia prepares for the 3D mobile revolution

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If this information is true then in 2011, mobile devices such as tablets, laptops, and mobile phones will be equipped with 3D display. According to *TechEye.net*, the source of the information, Nvidia plans to upgrade the Tegra 2 processor version, allowing mobile devices to display 3D. According to *TechEye*, Nvidia plans to announce an upgrade of the chip system in February 2011 at Mobile World Congress, Barcelona, Spain.

Part of Nvidia's revealed presentation showed that the 3D support chip will be based on the 1.2GHz ARM Cortex A9 processor. Rumors that Tegra 2.5 will be produced by the end of March 2011 and will be released soon after. Nvidia's current Tegra 2 version was released in January 2010, based on the processor of 2 ARM Cortex A9 1Ghz cores.

3D mobile trends?

Like other technology trends, 3D is the most 'hot' trend currently available for mobile devices. In November 2010, Sharp launched two Android smartphones with 3D display capabilities, and on March 27, 2011, Nintendo

will launch Nintendo 3DS, watching 3D without glasses.

Although Nvidia's launch of Tegra 2.5 is just a rumor, but with the emergence of high-performance mobile devices that support the possibility that 3D will appear this summer, this rumor maybe the truth !.

Chrome OS?

Engadget has just snapped up Chrome OS on its news site, with open source code information running on Chrome OS, supporting Nvidia's chip called **T25** . And maybe we will see a laptop running Chrome OS capable of displaying 3D in the future!

Like it or not, the 3D mobile revolution will soon come true. A question is how content can make good use of 3D visibility on mobile devices?

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