

Microsoft launched DirectX 12 game programming interface

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According to *Neowin* , DirectX 12 is capable of working on all existing Microsoft platforms (*including Windows, Windows Phone and Xbox One*), making it easier for game developers to create impressive graphics games. Best.

Intel, NVIDIA, AMD and Qualcomm are committed to supporting DirectX 12 by integrating DirectX 12 API functions into their next generation graphics chips.

The previous version of DirectX from Microsoft was DirectX 11, which was released in 2009 (the *same time Windows 7 was released*).

This set of tools is complemented with many 3D animations and multimedia effects that gamers often see in today's games.

Regarding whether **Windows 7** has DirectX 12 updates, Microsoft refuses to answer this question.

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