

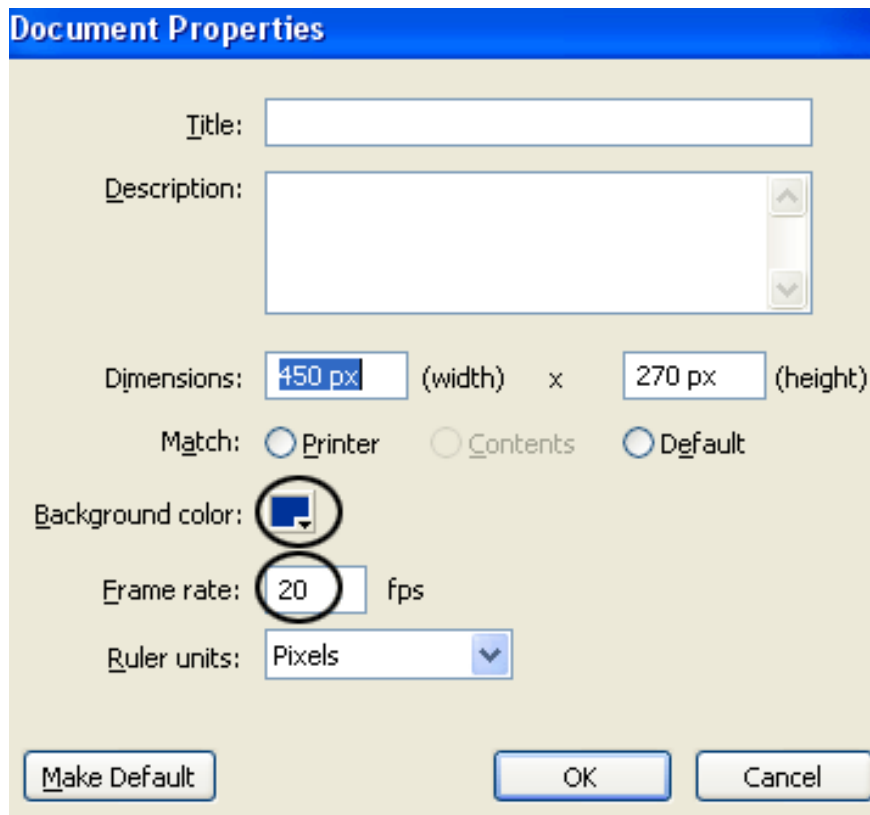
Macromedia Flash - Making fireworks effects

This exercise is very simple, you will be guided on how to make a burst effect using a mask. No need to use Action Script code. To make this image more vivid, you can add sound effects! Through this exercise, you'll know how to use the Color Mixer Panel (Shift + F9), how to convert the layer to a mask ...

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Step 1

Create a new flash file. Press **Ctrl + J** (Document Properties) and set the file size to your liking. Select background color # **003399** and Frame rate to **20 fps** , then click **OK** .



Step 2

Select the **Brush Tool** and color options as follows:



Brush Tool

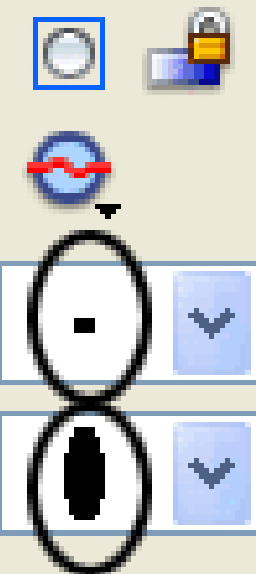
View



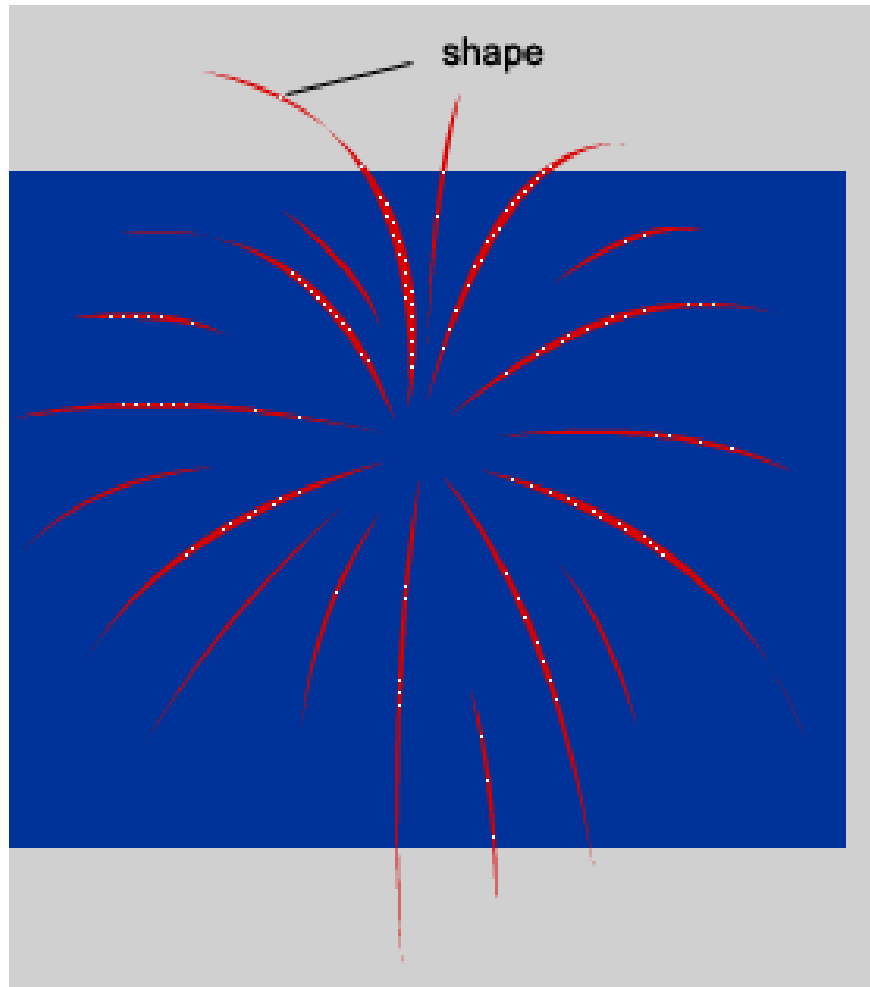
Colors



Options



Then, draw a shape that looks like this:



Step 3

Click on frame 25 and press F6 key. After that, move this shape down a bit with the arrow keys or use the **Selection Tool (V)** to drag.

Step 4

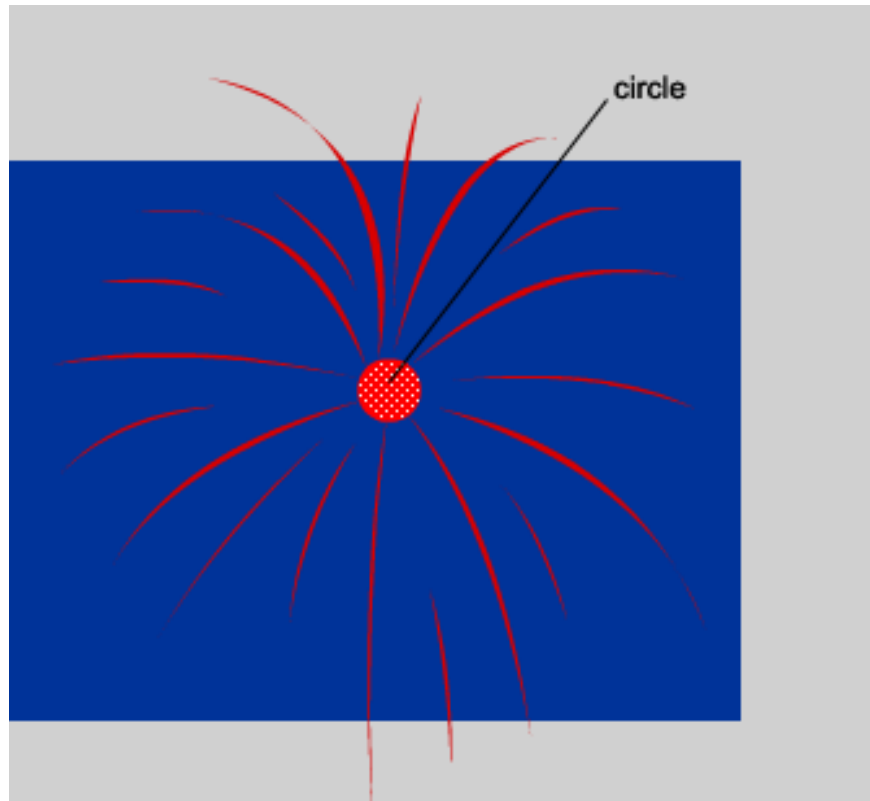
Create a new layer (layer 2) and drag it below the layer 1. See the following image



Step 5

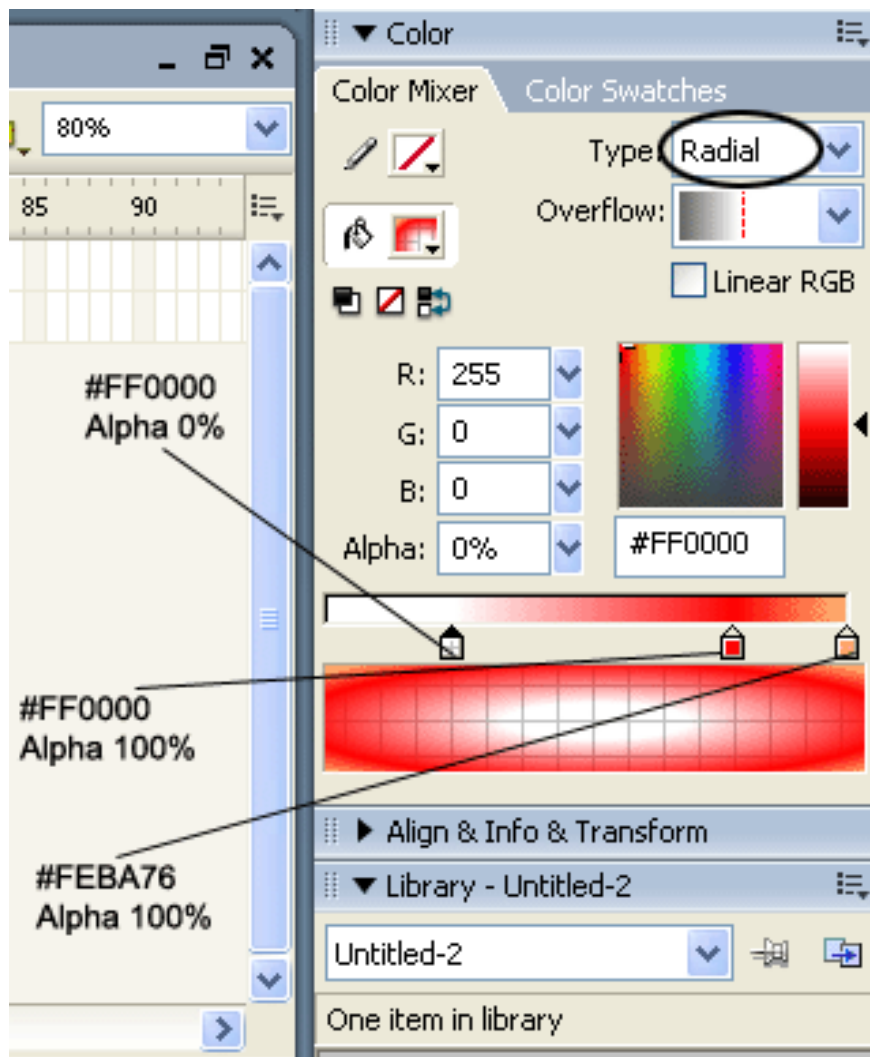
Select layer 2 and select the **Oval Tool (O)**. Set the **Stroke** color (the border color with the icon to the pen) to **No color** (the rectangle has a red diagonal), the color of the drawing (**Fill color**) select any color you like and

draw a circle of size. 30 x 30 px in the center of the original shape. After the drawing is completed, the results are as follows:

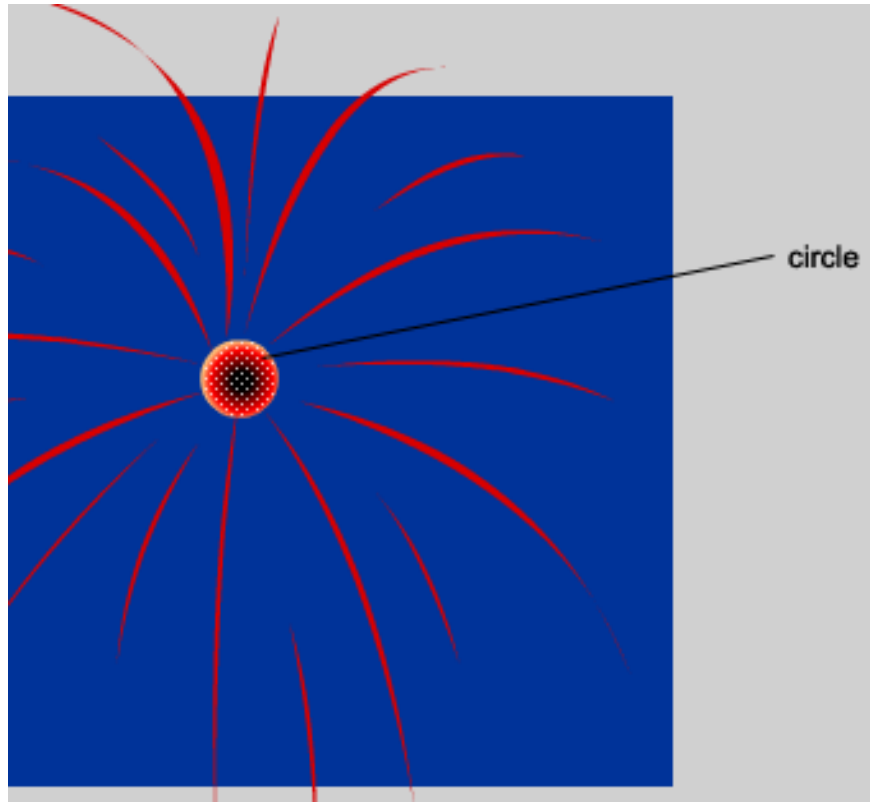


Step 6

While still selecting the circle, go to the **Color Mixer Panel** (Shift + F9) and select the option according to the following markings:

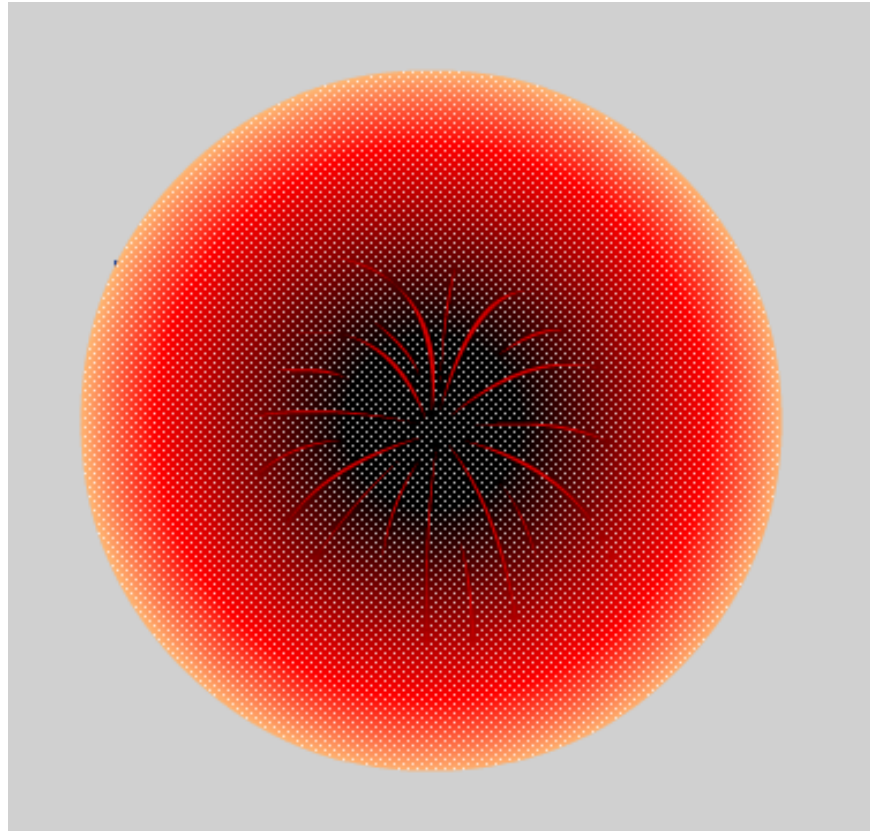


After finishing the circle, the color is as follows



Step 7

Click on frame 25 and press F6 key. After that, select the **Free Transform Tool (Q)** and enlarge the circle to cover the original shape. See the picture below



Step 8

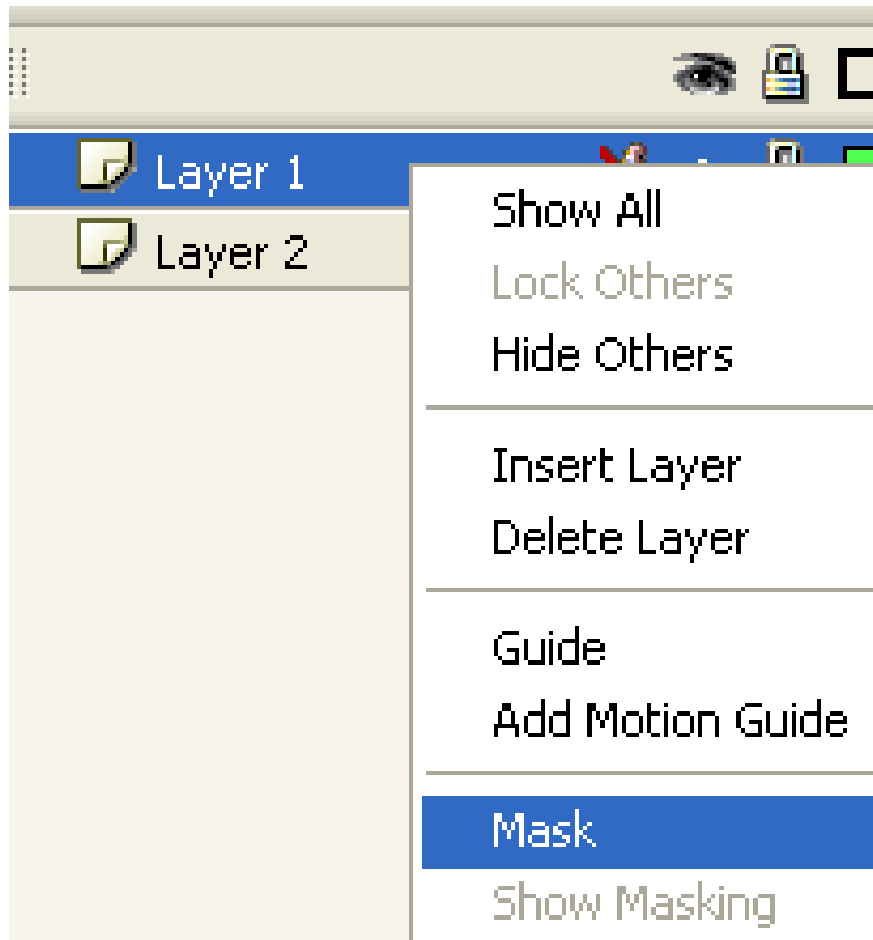
Select layer 2 and go to the **Properties Panel** (Ctrl + F3) at the bottom of the working screen. In the left part of the panel, you will see the **Tween** drop-down box, choose **Shape**



Do the same for layer 1

Step 9

Select layer 1 and convert it to a mask by right-clicking on it and selecting **Mask**.



Step 10

Now you need to insert sound. You can download the original flash file and copy the audio file from the library file **Library** (Ctrl + L) to the **Library** on your file.

Create a new layer above the layer 1 and name it **sound** . Select the sound layer and drag the saved sound file from the Library into the workspace.

Test the file you created: **Ctrl + Enter** .

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