

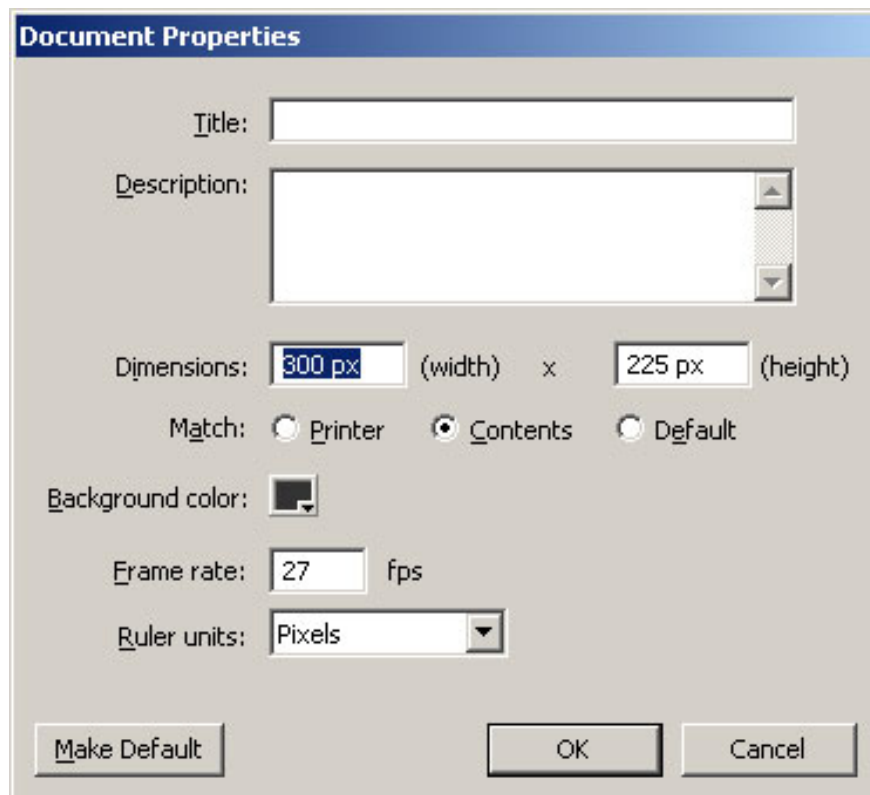
Macromedia Flash - Create a snow effect

Through this tutorial, you will create a snow effect simply and quickly. You can use this effect on headers, banners on holidays or Christmas cards ...

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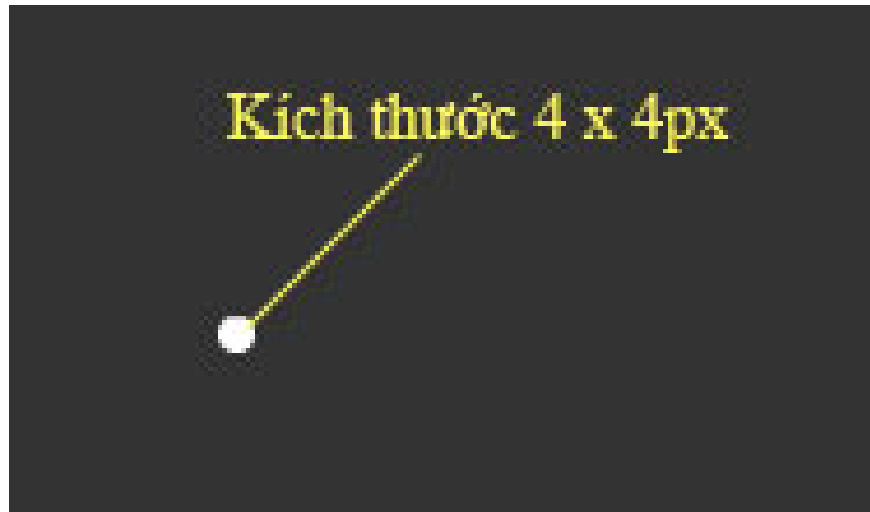
Step 1

Create a new flash file, press **Ctrl + J** (*Document Properties*) and set the size of the flash file to create (this size should match the background image you already have). Select the background color as a dark color, set the **Frame rate to 27** and then press **OK** . Insert image as background for flash file.



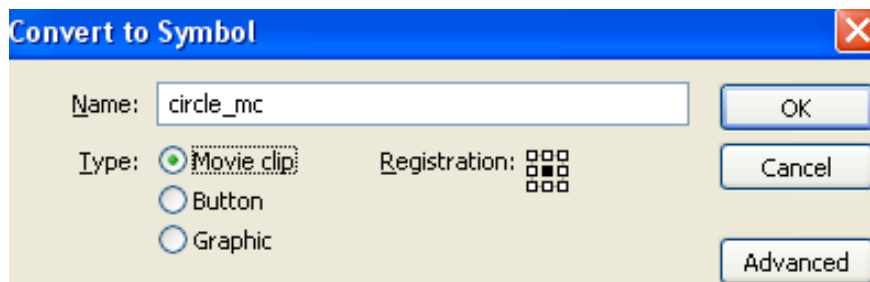
Step 2

Select the **Oval Tool (O)** . In the Colors section of Tool Panel, lock the **Stroke** color by clicking on the small pencil icon, select the square with the red diagonal line. Set the **Fill color to white** and draw the following shape:



Step 3

While still selected the image, press **F8** key (Convert to Symbol) to convert the drawn circle into a Movie Clip Symbol.



Step 4

While the Movie Clip is still selected, go to the **Properties Panel** below the window. In the left part, at the **Instance name** section enter the name of the Movie Clip as *snow* .



Step 5

Select the **Selection Tool (V)** and click once on the Movie Clip (circle) to select it. Go to the **Action Script Panel (F9)** and enter the following code:

```
onClipEvent (load) {
    movieWidth = 350;
    movieHeight = 263;

    i = 1 + Math.random () * 2;
    k = -Math.PI + Math.random () * Math.PI;

    this._xscale = this._yscale = 50 + Math.random () * 100;
    this._alpha = 75 + Math.random () * 100;
    this._x = -10 + Math.random () * movieWidth;
    this._y = -10 + Math.random () * movieHeight;
}
onClipEvent (enterFrame) {
    rad += (k / 180) * Math.PI;
    this._x -= Math.cos (rad);
    this._y += i;
    if (this._y >= movieHeight) {
        this._y = -5;
    }
    if ((this._x >= movieWidth) || (this._x = 0)) {
        this._x = -10 + Math.random () * movieWidth;
        this._y = -5;
    }
}
```

Step 6

Select the first frame, revisit the **Action Script Panel (F9)** and enter the following code:

```
for (k = 0; k < 50; k++) {
    duplicateMovieClip (this.snow, "snow" + k, k);
}
```

Now check the product you created. You can download the source file [here](#).

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