

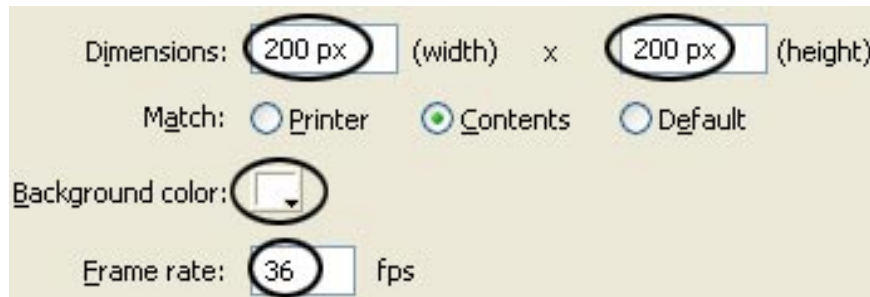
Macromedia Flash - Create a simple menu

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Step 1

Open a new Flash file. Select **Modify > Document** (*Ctrl + J*). Set the width and height for your file: 200 x 200px. Select white as background color, *Frame rate to 26fps*> click OK.

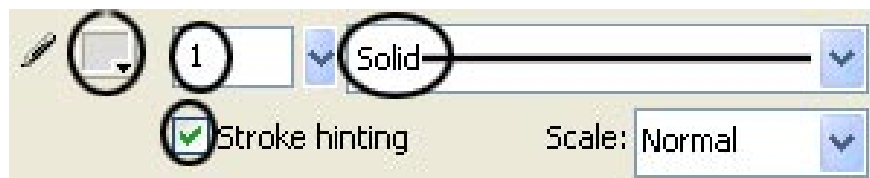


Take the Selection Tool (V), double click on layer 1 to rename its name in the menu.

Step 2

Select the Line Tool (N), in the Properties Panel (Ctrl + F3) set the following properties:

- Choose #DCDCDC color for Stroke color
- Select the type of line that is Solid with a thickness of 1
- Choose Stroke hinting to remove the book from the corners when drawing



After that, draw 4 lines like the image below



Step 3

Create the first button for the menu with the *Text tool* (T). In the *Properties Panel* , select the following options:

- Select Static Text field
- Select the Trebuchet MS font type
- Choose font size 16
- Font color is # 9F9F9F

Then enter the name of each button



Step 4

Use the *Line Tool* (N) to draw the 'arrow' on the left of the text menu as shown below.



Step 5

Create other buttons in the menu in the same way as creating the first button

→ ABOUT COMPANY

→ SOLUTIONS

→ SUPPORT

→ SERVICES

→ CONTACTS

Step 6

Select the first button (in the example 'About Company') and press **F8** (or go to **Modify > Convert to Symbol**) to convert the first button into a Movie Clip.



Step 7

Go to the **Properties Panel**, at the entry, enter button1 as shown below



Step 8

Double click on the newly created Movie Clip with the *Selection Tool* (V). You will go to edit in Movie Clip.



Step 9

Just select the 'arrow' section, press *Ctrl + X* (Cut), create a new layer, select it and press *Ctrl + Shift + V* (Paste in Place)

Step 10

Go back to layer 1 (layer text), select it and press *F8* (*Convert to Symbol*) to convert it to Graphic.



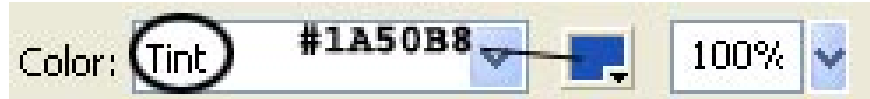
Step 11

Select frame 15 and press F6 key. After that, drag the Graphic just created to the right a little bit, remember to hold down Shift while dragging to avoid skewing.

Step 12

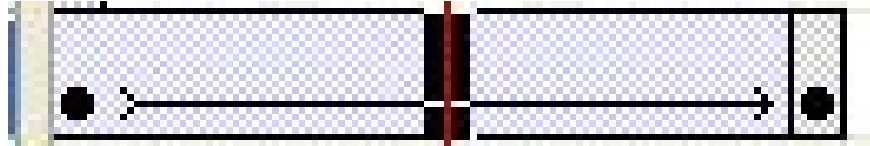
Pick the *Selection Tool* (V), click once on Graphic to select it, open the *Properties Panel* (*Ctrl + F3*). On the

right, you will see the Color section. Select Tint with the color # 4183BF for Color (as shown below).



Step 13

Right-click anywhere in the light purple area between the two keyframes and select *Create Motion Tween* from the menu that appears



Step 14

Lock layer 1, select layer 2, click on frame 15 and press *F6* key. Then drag the 'arrow' to the right a bit further (remember to hold down the Shift key when dragging).



Step 15

Right-click anywhere in the light purple area between the two keyframes, select *Create Motion Tween* from the menu that appears.

Step 16

Return to the main scene (*Scene 1*), create a new layer open on the layer menu and name it IB1 (Invisibile Button 1). After that, create the Invisible Button above the first button. See the picture below.



Step 17

Select Invisible Button, press **F9** key or go to **Window > Actions** to open the Actions Panel. Then put the following ActionScript code into the Actions panel:

```
on ( rollOver ) {  
  _root .mouse_over_button1 = true ;  
}  
on ( rollOut ) {  
  _root .mouse_over_button1 = fstartlse;  
}
```

Step 18

Create a new layer and name it AS (Action Script). Select the first frame and enter the following script:

```
_root .button1.onEnterFrame = function () {  
  if (mouse_over_button1) {  
    _root .button1. nextFrame ();  
  } else {
```

```
_root .button1. prevFrame ();  
}  
};
```

So it is done. You can download the source file [here](#).

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