

League of Legends: Top 4 useful but neglected equipment in the game

Here are a few useful items to be forgotten in the League of Legends

There are many equipment that sometimes disappear completely from meta-League, that is not too new when they are no longer useful, or they are too aggressive or simply Riot Games do not like them and can delete any at any time

Under this list are very beneficial items but often not used by gamers in League of Legends. The reason is because they are obsolete compared to meta games.

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Some useful items are forgotten in League of Legends

Dark cloak



This equipment supports gamers quite a lot of different uses such as adding force, physical damage with a bit of defense. Not to mention the activation effect for a character with a magic shield after a second of effort. Very effective for physical assassins.

There are many uses, but this cloak is extremely effective, first, the stats are very strong in the first 15 minutes of the match. However, during this time, there were two main equipment for the assassin, the Drakthar Sword or Yomuu Sword, both of which were much more powerful than the Dark Cloak.

However, if there are two equipment mentioned above, you need more armor penetration than force. At this time, most players will prioritize the big green bow and Black ax. Even if you need defensive equipment, many players will still choose Angel Armor instead of Dark Cloak. With many better options like this, Dark Shadow will still be placed in long-term storage.

Zeke storm capacitor

Requires:



Zeke's Convergence
2250

BUY

+60 Armor
+30 Magic Resist
+250 Mana
+10% Cooldown Reduction

UNIQUE Active - Conduit: Bind to an ally without an existing Conduit.

UNIQUE Passive: Casting your ultimate near your ally surrounds you with a frost storm and ignites your ally's basic attacks for 10 seconds. Enemies inside your frost storm are slowed by 20% and your ally's attacks burn their target for 30% bonus magic damage over 2 seconds (45 second cooldown).

Frostfire Covenant: Your frost storm ignites when it slows a burning enemy, dealing 40 magic damage per second and slowing by 40% instead for 3 seconds.

(Champions can only be linked by one Zeke's Convergence at a time.)

This item is quite useful for those who are in support position, it provides a number of magic resistance stats, armor stats, energy stats, and good cooldown reduction. However, the allied effect of this equipment is quite . ambiguous.

When using the ultimate attack, you will create an area that slows enemies around you, allies, allied connections, and will increase magic damage on each attack. If the enemy suffers from both effects, they will be slowed more slowly in the slow area, not to mention additional damage from the allies' attacks.

However, the problem that players encounter when using this item is that it is very difficult for players to make good use of its effect. Gunners choose a good position, so when using Zeke Storm Capacitor, the support player

must also keep his position near the gunner to make the most of the slowing effect and increase damage.

But in ranking matches, the majority of players will run crazy, keeping the position very difficult. Gunners cannot keep their position because they always want to break up to eat, making it impossible for them to support support. Because of that inconvenient usage, the Zeke Typhoon was overshadowed in the list of supported equipment.

Hextech pistols



Hextech's strength is not weak, if not strong. This equipment supports the player with many stats needed for magicians from SMPT, the cooldown reduction energy only costs 2800 gold. However many users choose another option.

With two pieces of Hextech Handguns, one lost, many people will give priority to the Luden Vow or Angel Staff. As for the Hextech puzzle piece, the Belt or Hextech Gun Sword will be favored by gamers.

One more thing is that Hextech pistols are more suitable for kite play, both progressive and backward are very uncomfortable and do not fit the play style of most Vietnamese gamers so this equipment is not used much in Vietnam Server. Recently, however, Ahri's Ice Age using Hextech Pistols combined with ghostly twins is gaining popularity, so the upcoming Hextech Pistols will have more acting land.

Zz'rot Dao



Zz'rot Religion used to be very hot in many previous versions, but when being nerfed, instead of having a certain amount of blood, nowhere of the Communion will have 5 piles of blood and be destroyed after only 5 attacks.

You will only receive 55 armor and magic resistance, a bit of healing and the ability to summon an infestation of 2700 gold. Basically, the above indicators cost about 2000 gold, the remaining amount is in the ability to take advantage of gamers' activation.

And very few gamers can take advantage of this when the equipment is the strongest in the push, you will not be able to fight with your teammates and have to push odd to death. However, most gamers like to play bloody fighting style, so the equipment is dedicated to this push to sink into oblivion.

Another point is that even though ZZ'rot or Ohmwrecker Directive is very weak, but the dinosaur coat puzzle piece is extremely strong at the beginning with only 900 gold. For dinosaur robes for up to 30 armor and a lot of healing abilities, you can go to this equipment to stay on the road if confronted with strong pawning generals in the upper road like Pantheon, Jayce .

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