

Instructions for playing the Tech squad - Sword for the Arena

A number of analysis, advantages, disadvantages and build instructions for the team of earning technology in the Truth Arena

Recently, we have seen the power of the Technology (Hextech) clan The Truth Arena has a quite impressive lockout effect that has caused many teams to change their tactics. If combined with other races such as the Techno Pirate Team, it will be much better than other teams.

In addition to the Pirates, you can combine the Technology with the Sword in the build guide.

1. The most easily crafted formations by Hextech in the Truth Arena
2. If you want to climb quickly to rank Truth Arena, quit these habits
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How to build an effective line of Truthful League

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Effects and generals of the Sword of Hextech Sword Arena Arena

Hextech

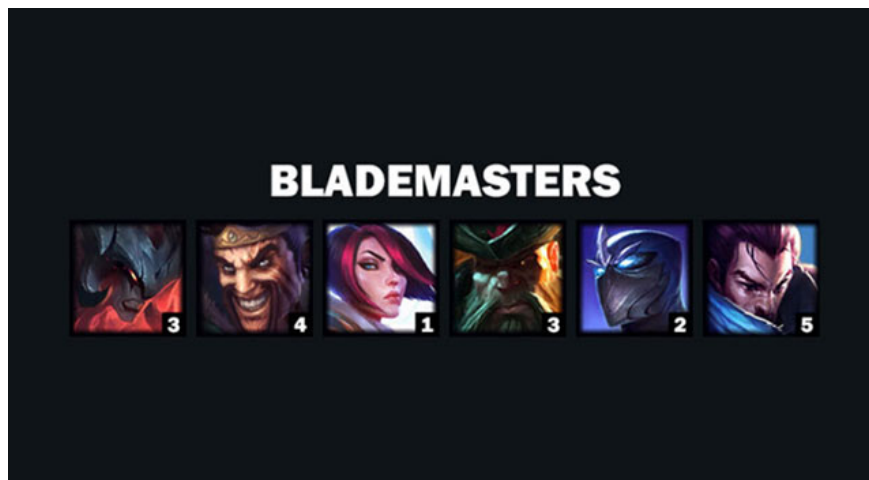


Perhaps gamers are no longer strangers to Hextech. Each of these Technology generals has a different system but gathering together will have the power to make every opponent face a nasty face and greatly affect the game.

Especially when Jinx or Vi has recently emerged and become powerful chess pieces in the hands of gamers. Jinx often takes on the role of causing major damage in the team or Vi is capable of attacking seemingly invulnerable targets.

Camille and Jayce are not as powerful as the two generals above but can still be useful in some cases. You can give Grand Uncle Lien Thanh to Jayce to attack from afar, ensuring more safety in fighting. You can find out the complete information in the Hextech Ethnicity Information in the Truth Arena.

Earn Customers



This "gang" works just like its name, only uses "cold goods" and rarely uses "hot goods", all of which are swords and blades. In general, the Generals of the Sword Family have both a normal range and quite short use skills. The most suitable for the war on the leaves.

When the Hextech clan was updated, the Sword Guest had another swordplay, which was Camille. Raise the total number of Swords up to 7 and you absolutely have the ability to get all 9 Swordsmen thanks to the golden spoon and the bow.

Basically, the attack speed plus from 6 Swords is quite enough, if you are lucky, you still have 4 strikes plus speed attack even if only 4 Swordsmen. If you try to get all 9 Swords, then surely you can't get to TOP 1. The Swordsmen will have an additional 35% chance of launching multiple attacks after each attack.

1. **3 Earn Sword** => Add 1 attack
2. **6 Earn Sword** => Add 2 attacks
3. **9 Guest Search** => Add 4 attacks

Analysis of pros and cons of Ly Ly LMHT Arena

Advantages



1. Very large damage with 2 internal attacks
2. Extremely powerful at the end of the game when there are generals like Yassuo, Draven or Jinx
3. Possessing both main damage-causing heroes, Draven and Jinx, easily destroy everything on the ring.
4. It is easy to switch between races like Gunner, Devil or Royal.
5. If you get the Anonymous Sword, Jinx will become very strong and get extra buff speed.
6. Disabling all of the opponent's long-accumulated opponent's equipment, is very useful in late game and tactics players use to equip a champion.

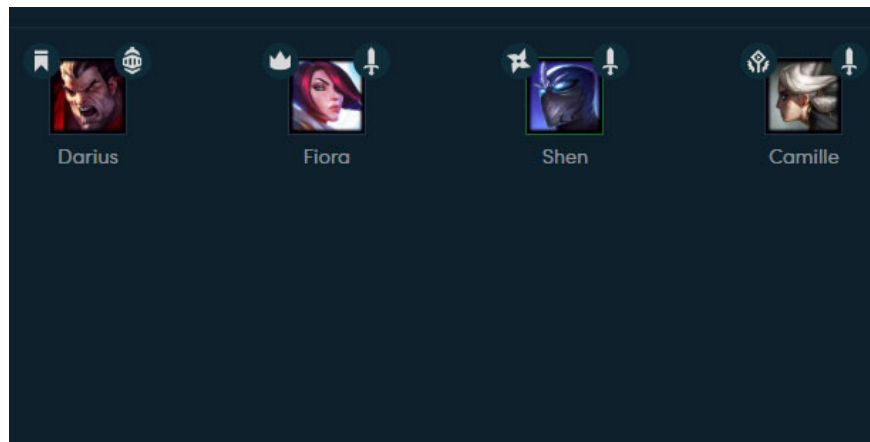
Defect



1. Due to a lot of dependence on Draven and Jinx and both of them are easily overcome by the squads that present Blitzcrank or the long-range wizards.
2. These are melee swordsmen, so if they don't fit properly, they can make chess pieces stand still and don't know how to approach the opponent.
3. Tech generals are easily overcome by their opponents, and sometimes self-discipline with Hextech bombing.
4. There is no resisting force when only Shen is a propensity to defend.
5. Quite tired when encountering teams with a lot of hard control.
6. Because there are many Sword People who mainly attack, it makes Jinx fly right from the beginning of the battle if he encounters Assassin.

How to build the formation of Sword of Technology

Battle



You will have some Ethnic / System effects for the following lineup:

1. **3 Swordsman:** Shen, Fiora, Camille.
2. **1 Fake Ring:** Shen

With the team of people like above, you can start with cheap 1 to 2 gold Swords like **Camille, Fiora, Shen** . At this stage, your squad is not outstanding when your generals have little effect.

However, your dignity is good, you can give the generals 2 stars and can win. As for blood at this stage, you should leave the middle or the end to take the initiative in the market round.

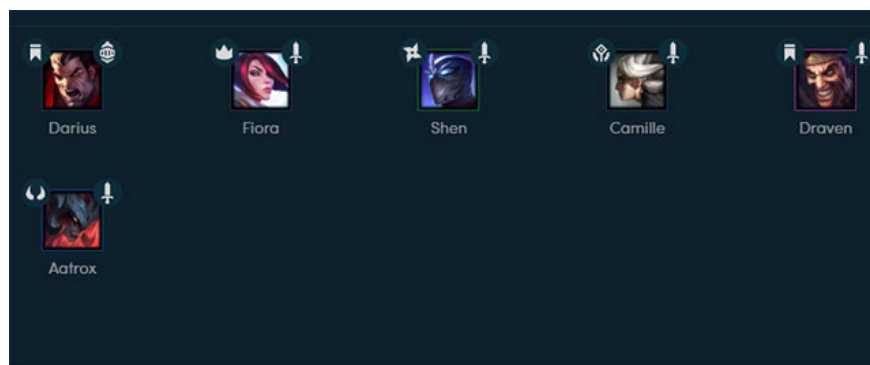
This lineup is by no means a squad that can achieve the series of match wins you imagine. Try not to lose a lot of blood and see which cards can withstand the next stage.

At the same time, don't be afraid to roll generals at this time. This will be the time when you raise your Swordsman or raise Shen quickly. Later when leveling up, you will see that they appear less.

At the beginning of the match, any match is very important, but be aware of the following goals, you will win more easily with this lineup.

1. **Priority 1:** Keep an eye on the Golden Shovel with the Wood Bow, this will be an important equipment for you to speed up the attack for Jinx at a later stage.
2. **Priority 2:** Pick up Jinx and Draven as soon as possible, no matter at any stage.
3. **Priority 3:** Upgrade Camille, Shen as high as possible.

Mid-Battle



You will have several effects for the ideal team:

1. **6 Swordsman:** Fiora, Shen, Aatrox, Draven, Gangplank, Camille
2. **2 Empire:** Darius, Draven
3. **1 Fake Ring:** Shen

At this stage if you have not found Draven or Jinx, the build plan for this formation will be quite difficult because this is a squad that depends heavily on both.

Also in this stage, you will need to have some items for Draven to speed up the attack or physical damage like Armor Angel, Grand Master Bar, Blade, Blood Sword, Exaggerated Guinsoo .

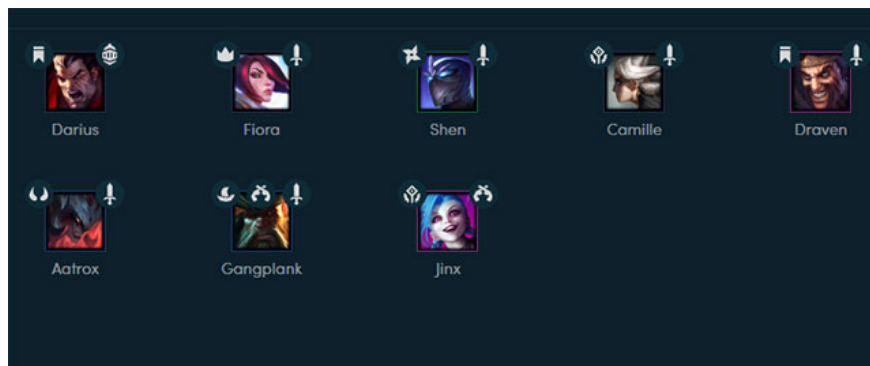


If there are many people who own Jinx and you can't find Jinx, you can temporarily replace Jayce to activate the Hextech effect. At this time Jayce could turn into a far-away champion and have a decent amount of attack speed that the Sword of the clan brought.

At this time, Jinx or Jayce in conjunction with Camille will begin to work effectively with his electromagnetic bombs Hextech. Because now, after the stage with the items from the Devil's Bird and the Wolf Beach, players have started fitting equipment for their generals.

However, the source of damage will make Draven to be miserable at this stage. This weakness will exist until the end of the game and you need to arrange the formation to be the most reasonable if you do not want to fly color at this time.

End of Battle



For the above personnel, the following internal will be activated:

1. **6 Swordsmen** : Fiora, Shen, Gangplank, Camille, Aatrox, Draven.
2. **2 Empire**: Draven, Darius
3. **2 Technology**: Camille, Jinx
4. **1 Ninja**: Shen

Once you have this formation, you should focus on upgrading them and not paying attention to the leveling up anymore. If there is a lot of blood, try to keep more than 50 to get interest, and if you find it low, release it.

If finished building this team, the thing to do is very simple is to arrange swordsmen into horizontal rows at the front line. With Draven and Jinx, it is advisable to separate the two names from two different places to avoid lockout.

If you're lucky, you'll get Yasuo and should leave Yasuo alone in the sky. If no allies are with him before the fight, Yasuo will receive a shield with 100% maximum health. Besides, it makes Blitzcrank unable to pull 2 ?? main damage, Draven or Jinx, to the enemy team.



Put all the main damage equipment to Jinx. Preferably the Electric Knife or the item that deals with blow effects. Because Jinx will have a tremendous amount of attack speed with this build.

As mentioned above, the weakness of this line is that it is easy to die by the amount of damage inflicted. So consider arranging your formation so that Jinx and Draven are carefully preserved.

If possible, put Shen next to Darius on the back line to protect the two team leaders from "waste" damage. Above let Aatrox and Yasuo take care of it.

This is a team that is not easy to build, especially when Jinx is being hunted by many gamers like the present.

To recruit 3 generals at the same time 4 money or more into the team will really be a very difficult thing for any player. But if you have this team in your hand, it is possible to achieve TOP 3.

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