

Information about the Hextech clan in the Truth Arena

Some information about the new clan Hextech and the generals of the Hextech clan Truth School of League of Legends

The Truth Arena Hextech race is expected to appear in PBE in a few days, and will be officially released to gamers on August 14th. Information that the Hextech clan will have four new generals, Vi, Jayce, Camille and Jinx will be officially present in the Truth Arena.

What are the special points of this Hextech clan, and what role will these Hextech DTCL generals have, you can look at some Hextech DTCL information below.

1. How to get 20 Gold in a round to complete the Truth Arena mission
2. Factors used to eliminate players' blood in the Truth Arena
3. Top equipped in String Lose the Truth Arena that users should use

The Hextech clan's skills in the Truth Arena



According to Riot Games information, Hextech system has the ability to disable opponent's item right after the start of the round. Specifically, the number of items disabled will be fixed. But the disabled page will not select specifically but will be random (Random), namely:

1. 2 General Hextech: Randomly disabled 2 equipment on the enemy champion

2. 4 General Hextech: Randomly disabled 4 equipment on enemy champions

How to disable General Hextech's equipment will be calculated in the following way: The system randomly selects a general who is equipped in all the generals who are equipped with the enemy squad. Then will disable the equipment that this general is carrying.

If there is NO champion whose item is on him then the system will return to the randomly selected hero and disable it for enough to be disabled according to Hextech buffs.

This will cause disadvantages for the build way to equip 1 champion. For example, Aatrox or Volibear, Gunners will be completely hardened by Hextech. Because the basic equipment will have a higher random rate than the completed items.

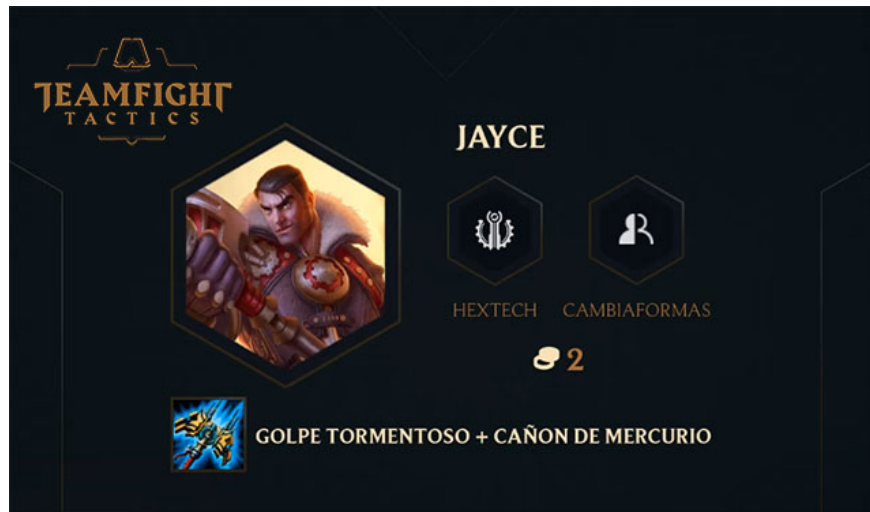
General Hextech Fighting School Truthful League

1. Camille



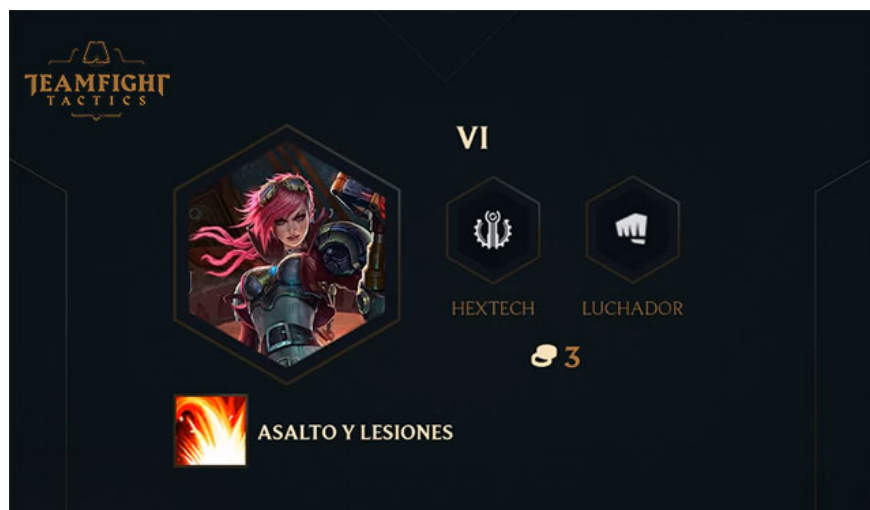
1. **Name:** Camille
2. **Sex:** Woman
3. **Race:** Make a Guest
4. **Tier:** 1 Gold
5. **Skill:** Ultimatum - Camille will tie her legs and deal damage to her target. Nearby teammates who hit the target of Camille will automatically switch to her target as well.
6. **Meta:** Ideally, Camille will focus on focusing on one target, beating it quickly. Especially when tying the dame to the rear of the enemy (if changing Camille to Assassin) and tying up a few moving targets like Lucian. Camille will help Sword People easily match right at the beginning of the match with Shen and Fiora.

2. Jayce



1. **Name:** Jayce
2. **Sex:** Men
3. **Ethnicity:** Chemistry
4. **Tier:** 2 Gold
5. **Skill:** Smash a lightning hammer and turn this weapon into a cannon. Jayce repelled the opponent standing in front of him and switched to long-range combat. Get max speed in the first few hits.
6. **Meta:** It is possible to put Jayce in the role of sub-tank to push back and "destroy" the enemy's attack to switch to long-handed game (as opposed to Gnar). Jayce has very little mana to transform the fighting style and help the Chemical Team more easily appear in the beginning (Nidalee, Elise and Jayce).

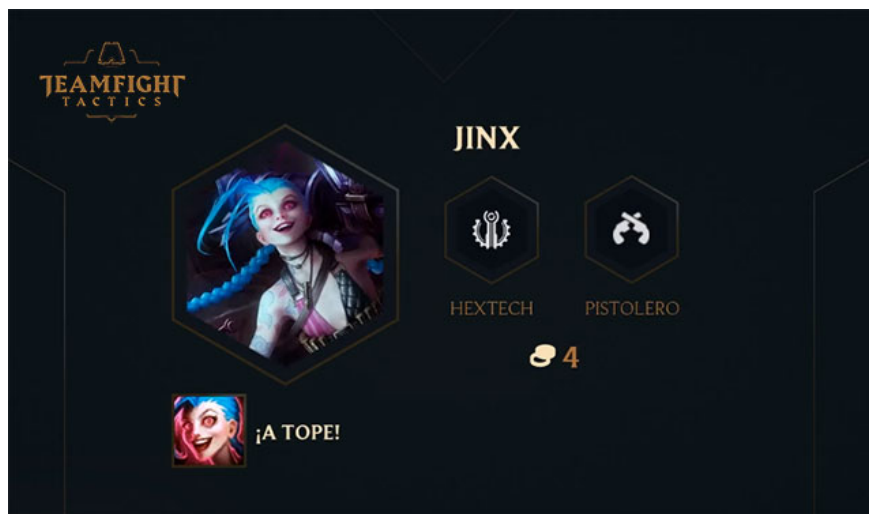
3. Vi



1. **Name:** Vi
2. **Sex:** Female
3. **Race:** Gladiator
4. **Tier:** 3 Gold
5. **Skill:** Desperate Assault - She will choose the most distant target and then glide over, flattening everyone who stands on the way and hurling her aim. At the same time cause single damage to this target.

6. **Meta:** Vi has the ability to tear up the lineup and hit the targets directly in the next line of the enemy formation. An important position for the Gladiator team in place of Blitzcrank's easily overcome long hand.

4. JINX



1. **Name:** JINX
2. **Sex:** Daughter
3. **Race:** Gunner
4. **Tier:** 4 Gold
5. **Internal Skill - Hung Phan:** This general changes his skills according to each target he can defeat. Jinx will accelerate to hit after the first goal, and after the second goal, she will pull out the big cannon and start to deal wide damage in a normal attack.
6. **Meta:** Increases damage to the Gunner team, Jinx is a powerful AOE killer but is bloody and very easy to die (like Miss Fortune but somewhat more stable).

Above are some new Hextech DTCL information for gamers who want to learn about meta and information about new generals in the Hextech clan. Let's see how these 4 Hextech generals will show up in the next update of the Truth Arena.

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