

How to use Photoshop CS5 - Part 27: Create a Motion effect on any object

In the next installment of the tutorial series in Photoshop, we will present some basic operations to create Motion based on multiple layers of objects, along with Blend modes and custom Opacity. ...

TipsMake.com - In the next part of the tutorial series on Photoshop, we will present some basic operations to create Motion based on multiple layers of the object, along with Blend mode and Custom Opacity.



Photo source: Fotolia

And this is the final result after you've successfully completed the tutorial:



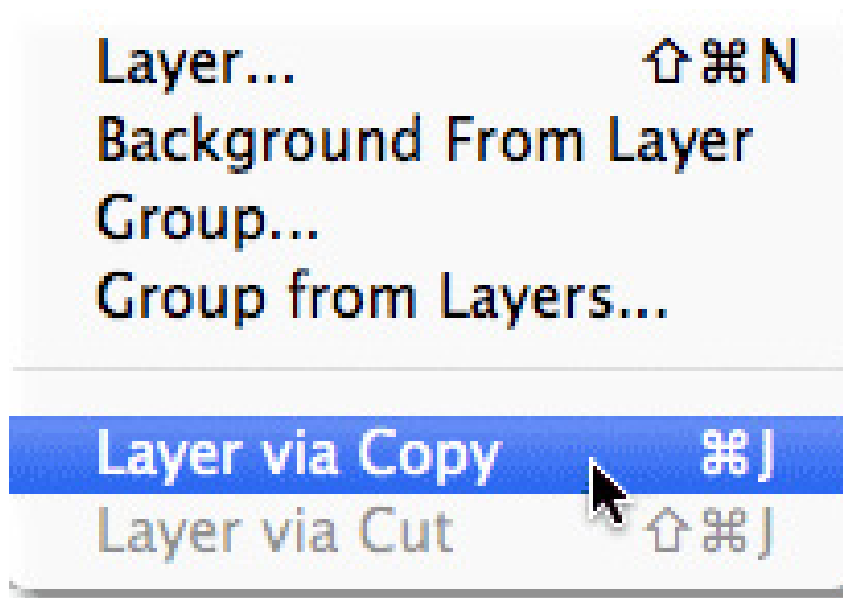
The first thing to do is to select the main object to apply in the image using tools such as **Lasso Tool**, **Quick Selection Tool**, **Pen Tool**. In this example, we use the **Quick Selection Tool** from the main control panel:



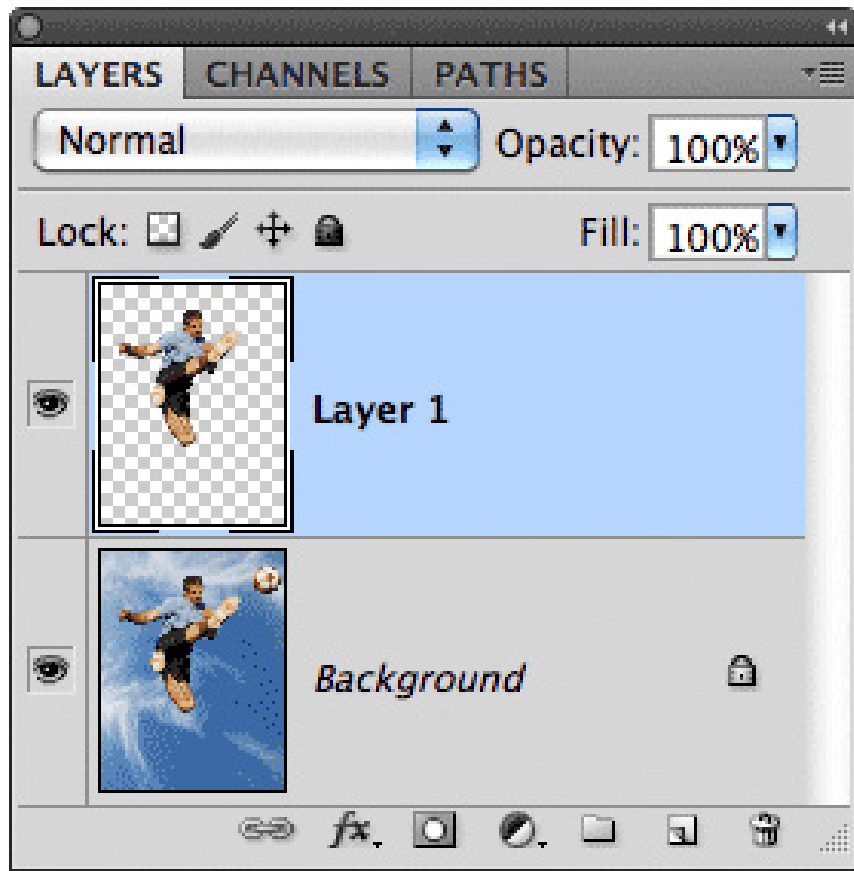
Select the **Quick Selection Tool** and hover to select parts of the main object (here is the athlete image). Depending on each photo, textures and colors, use the tool as appropriate and as accurately as possible:



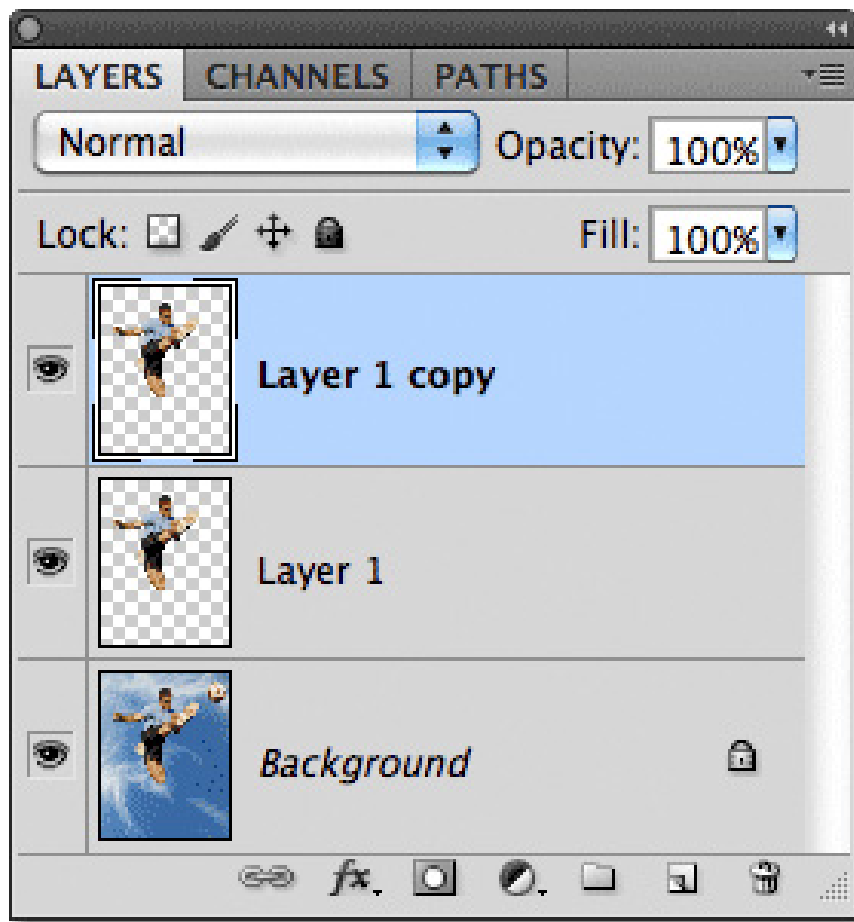
Then, select the **Layer** menu > **New**> **Layer via Copy** , or press the shortcut **Ctrl + J (Windows) / Command + J (Mac)**:



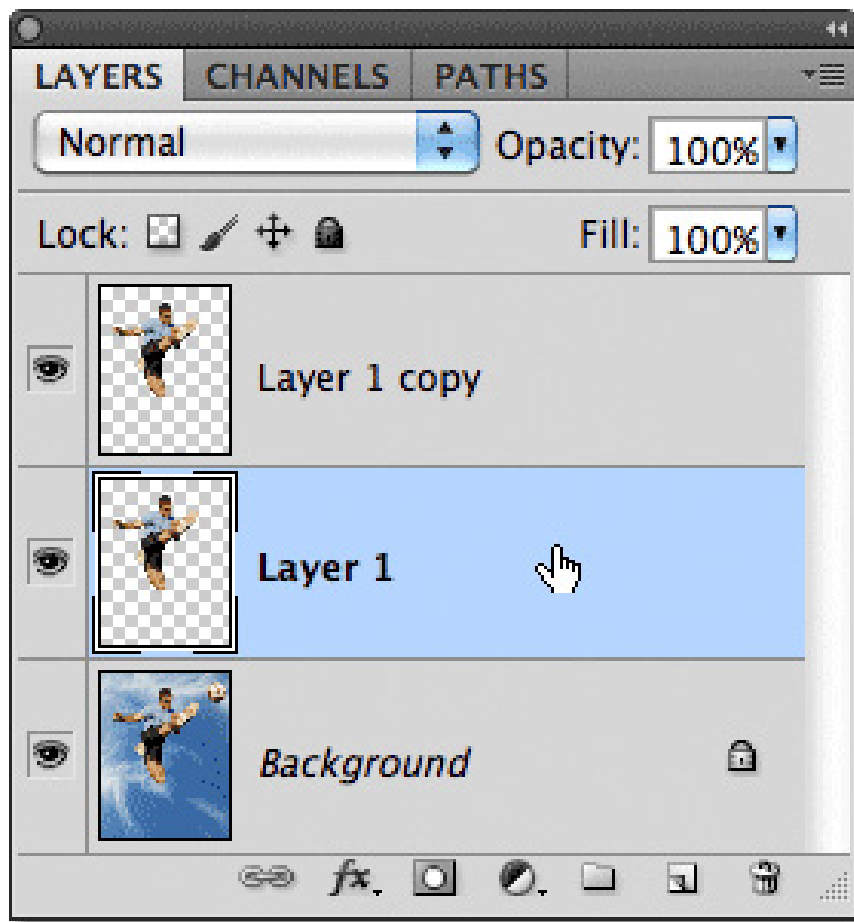
If you look at the image, we will see nothing else, but Photoshop has created a new copy of the currently selected object on a layer, and automatically renames it to **Layer 1** above the original Layer:



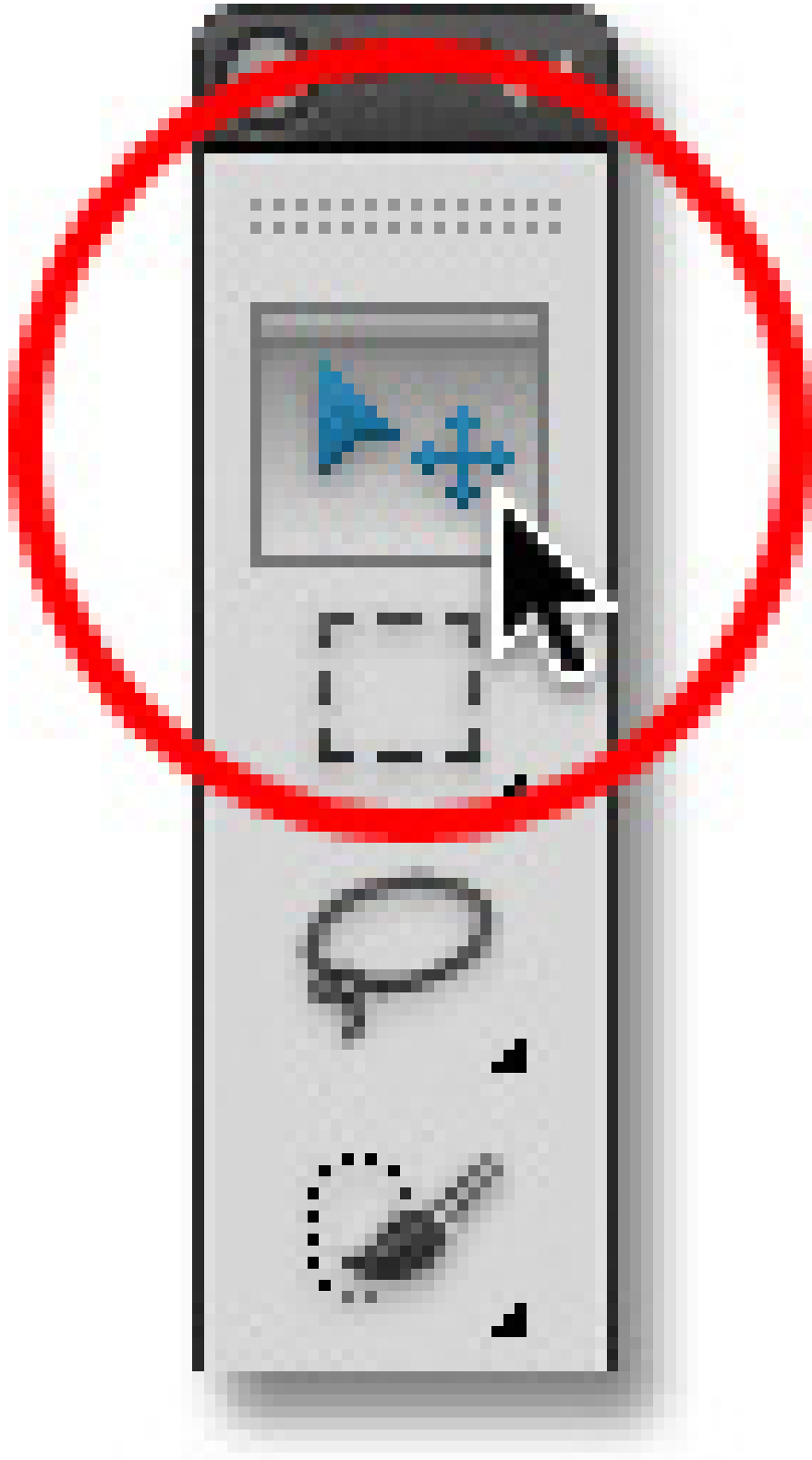
Then continue to create a new copy layer with the same operation. At this point, we will have 2 copy layers as shown below:



To continue, we choose Layer 1:



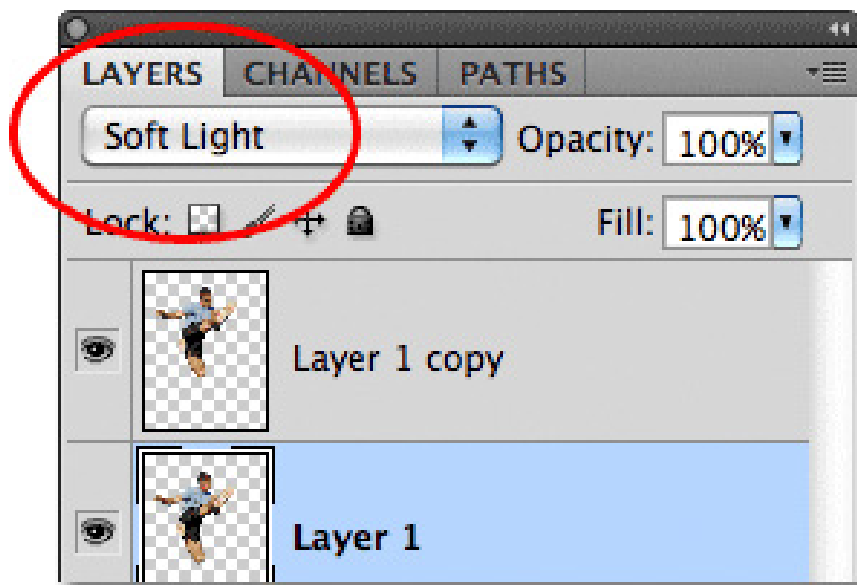
Use the **Move Tool** or press the shortcut V:



Then, move the main object in the direction of creating the Motion effect. Specific example as shown below:



Change the **Blend Mode** to the **Layer** window from **Normal** to **Soft Light**:



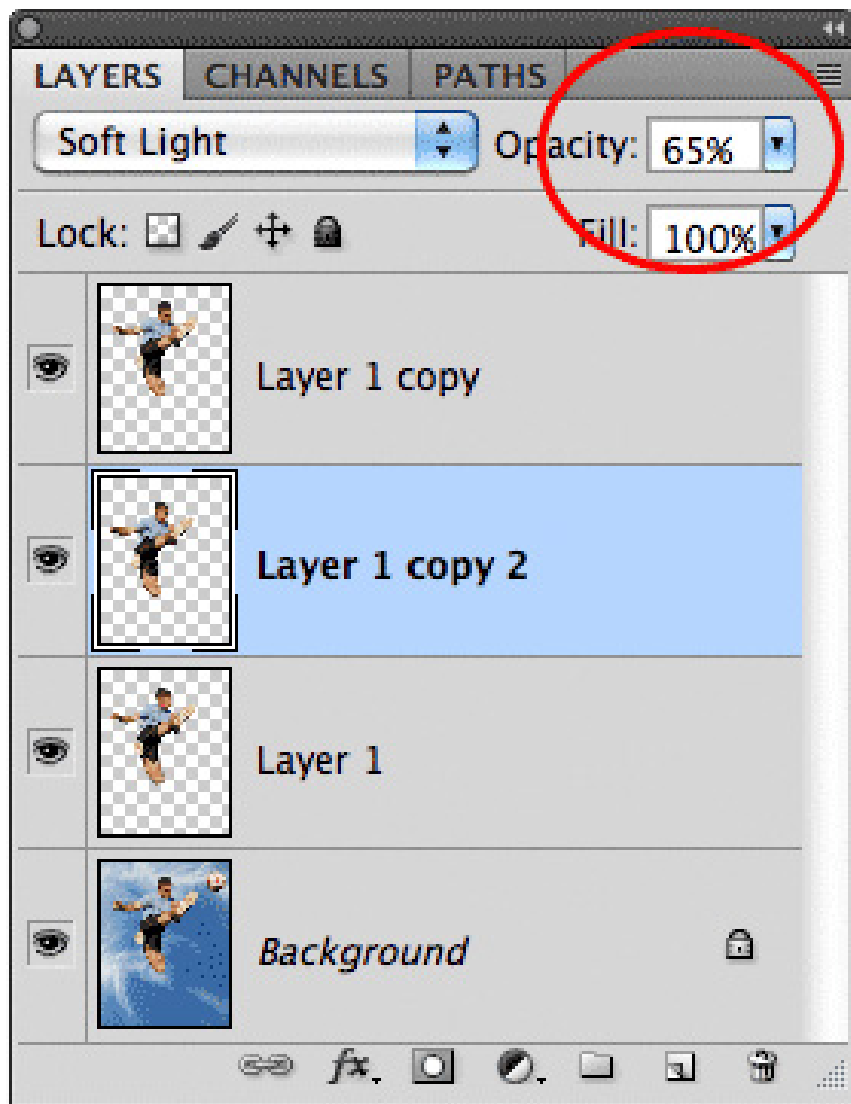
As a result, we will have a blurry image of the main object as follows:



Still select **Move Tool** , press and hold **Alt (Windows)** or **Option (Mac)** , then click on the inside of the image and move in the same direction with a little further distance:



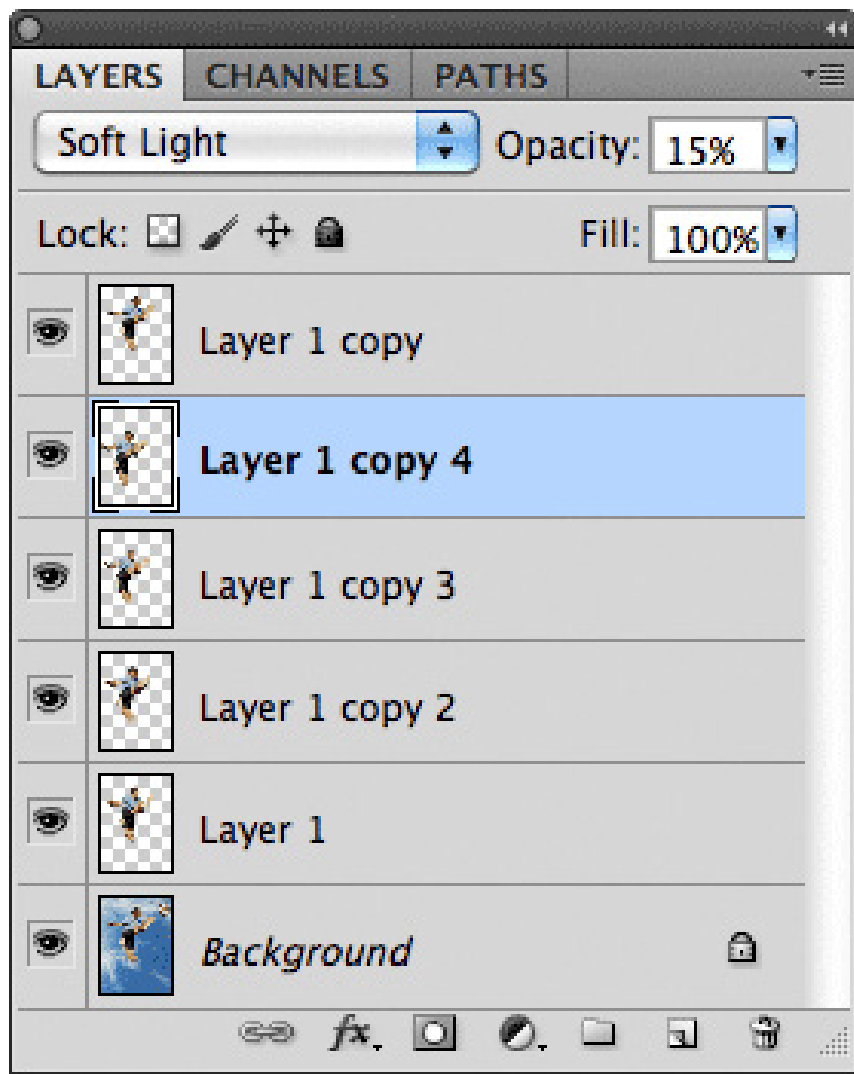
After looking at the Layer panel, we will see 3 copy layers of the main object displayed. The next thing to do is to change the Opacity of these layers accordingly (about **65%**):



Next result at this step:



Depending on your photos and specific needs, repeat the above actions until you get the best results possible. And note that the **Opacity** of the following layers must always be smaller than the previous layer:



And this is the result of us in this test:



Very simple and easy, with just a few basic steps, we have created a desired work with a quite strange effect and high efficiency. Good luck!

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