



Tickets in DTCL version 9.22 - The Epoch Times will focus more on more valuable gifts. Players will have the opportunity to receive free 4 types of arenas based on the main elements in the game, which are: Fire, Water, Wind and Earth.

In addition, the reward series will not have any additional hero icons. Instead, the small rewards will be replaced by expressions.

Most notably, you will receive two Summoner Eggs at the end of the quest sequence with a rare Tier 1 Egg and a rare Random Group 1–3 egg.



In addition, players will be given time to complete the task sequence. As such, the chances of plowing rewards and receiving gifts will increase. Specifically, the new task system will be divided into two categories.

1. **Enlightenment:** Gem now regenerates every 3 days instead of just one as before. Create opportunities for players who have limited playing time, when they can still do the task if they can only sit in the generals on the weekend.
2. **Large Tasks:** There will be a number of large missions that appear on certain weeks, but the number of quests will be less. These tasks may take days to complete, but you will have a week to do them.

Obviously with these changes, gamers will have the opportunity to own rare summoners more easily than having to spend money to buy Summoner Eggs and then wait for random eggs and wait for luck again.

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