

How to counter Urgot DTCL

These are the most effective ways to counter Urgot in the arena of Truth of Season 3, Galaxy II.

Urgot is a quite cancerous general, the squads around Urgot can easily lead many strong squads in DTCL season 3 - Infinite Galaxy II. So gamers recently are looking for ways to counter this "executioner".

For gamers who already have experience and understand the general characteristics, some counter equipment will be their first choice. And if you do not know how to fix Urgot, please see the Urgot remedies below.

Not relevant but if you are also playing Coin Master, please see the link to get free Coin Master on TipsMake.com to get spin and gold.

Guide to counter Urgot DTCL Season 3 - Infinite Galaxy II

There are two squads that Urgot often appears to be:

1. **Urgot stands on the field:** Mysterious Pioneer, Guardian Gunner
2. **Urgot is waiting in line:** Thresh-based squads like Gunner Guardians, Space Gunners, Space Tech Super.

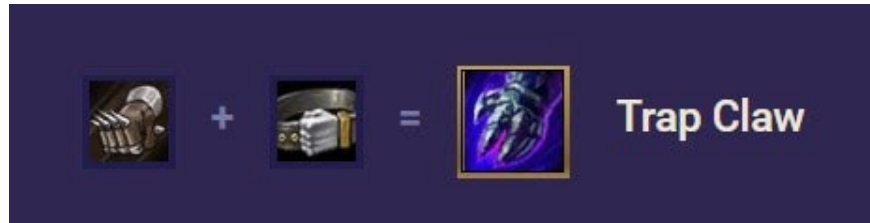
Some remedies Urgot should not be used



1. **Solstice Cloak:** Although resistant to all effects, this item does not prevent Urgot's skills but will be dragged away by the guy.
2. **Angel Armor:** Nothing much, this item is completely useless for Urgot even if you wear it for the carry and the main tanker.

3. **Blitzcrank:** Although you can use Blitz to bring Urgot closer and he can be stunned for a few seconds. But right after that the main carry will be very vulnerable to being pulled by Urgot, or at least the main tanker.

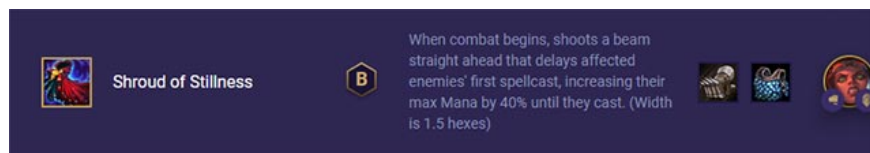
Trap Claws



This equipment is currently the best and best way to counter Urgot. With Trap Claws for tankers, especially for Garen, Urgot will be stunned as soon as Trap Claws are activated. If you take a look at the enemy team that started putting stuff for him, then find any way to pair Trap Claws for the tanker in Urgot's attack range.

Urgot's range is 3 cells, so spy on where your enemy team places Urgot to put your tanker in the right range.

Quiet Cloak



With the Mysterious Cloak, you can keep Urgot and even Thresh ready to pull Urgot into the yard. Although this will only delay the time of Urgot and Thresh a few seconds, but if your team owns strong damage, then surely eat it.

Set general "bait"



As mentioned above, Urgot has a 3-box range when using his skill. Based on this characteristic, many gamers have countered him by placing bait. Place a bait on the back of the main tank so he doesn't pull his tank.

However, the enemy team can place Urgot in the last row instead of in the first or middle row. Thus, Urgot will probably pull your main tanker. In general, if you use this method, you need to spy on how often the enemy team is doing.

Wind Sword



This is the next way to counter Urgot, if the enemy team places Urgot in the last row to draw your tank, prepare Phong Sword. This equipment will help you let Urgot and Thresh "fly" for a while then when you are down, you have finished cleaning.

If you are also building one of the above Urgot squads, see how to build Urgot, how to build Urgot to see how dangerous the guy is.

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