

How to Brew Potions in Minecraft

This article shows you how to brew potions in the video game Minecraft. Potions can help you increase your strength, heal, or even damage enemies depending on what ingredients it is made from.

Collect ingredients



Into Hell (Nether). There are many ingredients you can only get while in Hell, so you need to enter Hell to start the potion brewing process.

Hell is an extremely dangerous place, especially for new players. You should consider setting the game's difficulty to "Peaceful" while in Hell so you don't die until you get the Ghast tear, Ice Cream. Magma cream, Blaze rod and Blaze Powder.



Collect ingredients in Hell. You need to collect two things while in Hell:

Nether Wart: An item that looks like a mushroom located on the floor of the Nether fortification. It grows on the sand of souls.

Blaze Rod: Blaze Rod will drop the rod when killed. You need to increase the difficulty to 'Easy' for the Fire Demon to appear.

Soul Sand: If you want to grow more Hell Humps in the Overworld, you can get some brown blocks that look like they have Humps inside.



Return to the normal world. Escape Hell by returning to the Nether portal and walking through it. You just need to make sure that the Ghosts don't get in your way.



Craft and place a brewing stand on the ground. You need to open the crafting table, place three cobblestone blocks in the bottom row of the crafting frame, place the blaze rod in the middle box, and move the potion dispenser to the inventory.). Select it in your inventory, then select the ground to place the potion stand.

In Minecraft PE (Pocket Edition), you just need to touch the potion icon and then tap 1 x to create a potion.

In the console version of Minecraft, you need to select the potion dispenser and press A on Xbox or X on PlayStation.



Manufacturing glass bottles. Open the crafting table, place the glass block in the slots to the left of the second row, middle of the bottom row, and right of the second row, then move the trio of glass bottles to the inventory.

In Minecraft PE, you just need to tap the glass bottle icon and tap 3x.

In the handheld version of Minecraft, you need to select the glass bottle icon and press A on Xbox or X on PlayStation.



Creates blaze powder. Open the crafting table, place the blaze rod in any space, then move the created powder to your inventory.

In Minecraft PE, you need to tap the fire demon powder icon, then tap 2 x.

In the console version, select the fire demon powder icon and press A on Xbox or X on PlayStation.



Search for additional ingredients. The original medicine doesn't have any effect, so you need to add additional ingredients to make the medicine effective. The ingredients you choose will determine what type of potion is created.

Spider Eye - Dropped by Spiders, Cave Spiders, and Witches. Used to make poison.

Glittering Melon - You can craft a glittering watermelon by placing eight Gold Nuggets around the watermelon in the crafting frame. Used to make instant health potions.

Golden Carrot - Can be crafted by placing eight Golden Seeds around the Carrots in the crafting frame. Used to make night vision potions.

Blaze Powder - Can be crafted by crafting a Blaze Rod that drops from the Blaze Rod. Here's how to make two Fire Demon Powders. Used to make strength potions.

Fermented Spider Eye - Can be crafted from Spider Eyes, Mushrooms, and Sugar. Used to make weakness potions.

Pufferfish - Can be caught by fishing or (as of Update Aquatic) in a Water Bucket. Used to make water breathing medicine.

Magma Cream - Drops from defeated Magma Cube, or can be crafted by combining Fire Devil Powder (crafted from Fire Devil Rod) and Slimeball) drops from Slime Monsters. Used to make fire resistance potions.

Sugar - Can be crafted from individual Sugar Cane pieces. Used to make speed medicine.

Ghast Tear - Dropped from Hell Tear. (May be difficult to obtain as Hell Ghosts often hover above the lava). Used to make healing potions.

Rabbit's Foot - Dropped from defeated rabbits (drop chance is 2.5%). Used to make leaping medicine.



Collect ingredients to transform medicine. You can continue to modify the potion by adding other ingredients after the potion is created. This will usually increase the length of time the medication is used. You can also make the pills throwable so they spread.

Redstone - You can search for Redstone by mining Redstone Ore. Usually you will earn 4 to 5 red stones. This may cause the medicine to last longer.

Glowstone Dust - Can be obtained by breaking a block of Glowstone. You can get one to four Glowstone Powders per Glowstone block. This may make the medicine more effective, but last shorter.

Gunpowder - can be found by defeating Creepers, Ghosts, and Witches. This makes the potion throwable.

Fermented Spider Eye - This secondary ingredient can also be used to further modify the medicine. Often it will reverse or damage the drug's effects. (Crafted from Spider Eyes and Mushrooms)

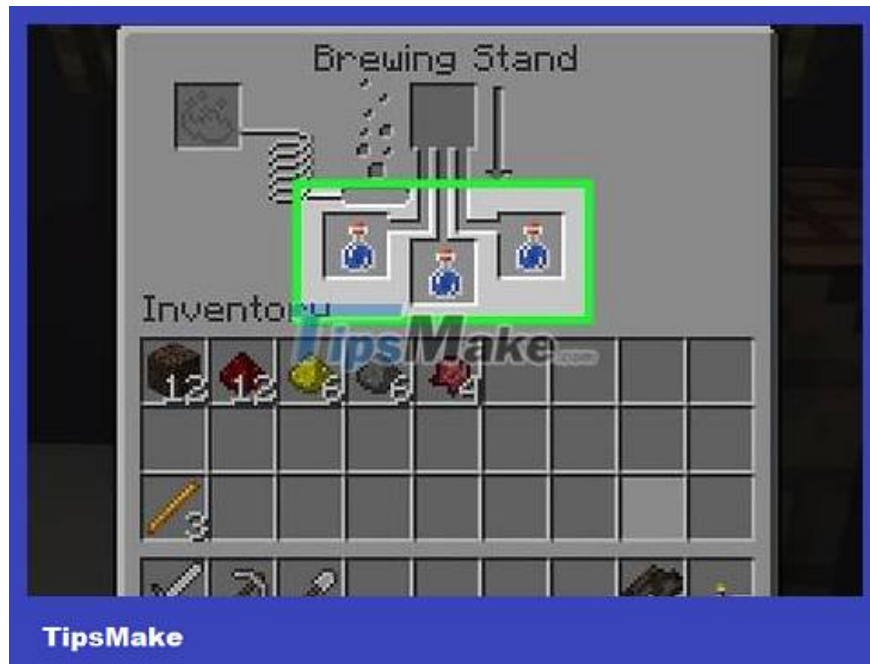


Fill glass bottles. Find a water source (like a Cauldron filled with water or a body of water), equip a glass bottle, and choose water to fill the bottle. Once you have your trio of glass bottles, you're ready to start making your medicine.

Prepare medicine



Open the potion stand (crafted from a blaze rod and 3 cobblestones). Select the brewing stand while facing it to open the brewing stand.



Place the water bottle in the rig. Click and drop multiple bottles into the three squares at the bottom of the page.

In Minecraft PE, you need to tap the square, then tap the water bottle icon on the left side of the page.

In the console version, press **Y** or **triangle** when the water bottle is selected.



Added Nether wart. Place the Hell Hump in the top slot of the crafting page.



Add blaze powder. Click and drop the fire devil powder into the box at the top left in the potion window. This is the initial step of brewing the potion—also known as the "Awkward Potion".

You can skip this step in Minecraft PE.

In the console version, press **Y** or **triangle** when you have selected the fire demon powder.



Place one or more Odd Potions back into the potion dispenser. Now that you have a Weird Potion as your starting potion, you can add additional ingredients to transform the potion.



Add extra ingredients. Place extra ingredients (such as rabbit feet) in the box at the top of the potion dispenser. The medicine will begin to be brewed again.

Fire devil powder from the first time can be used well for 20 preparations.



Place the medicine in the inventory. Your medicine is now available.

Prepare medicine with positive effects



Add extra ingredients to create the desired potion. After placing the three Awkward Potions at the bottom of the brewing frame, you need to place the ingredients below in the top box of the brewing frame to get the desired potion:

The drug has a positive effect

Potion	Base	Ingredient	Function	Time
Healing	Awkward Potion	Glittering Melon (Glistering Melon)	Recovery ??	Instant
Night Vision	Weird medicine	Golden Carrot	Night vision	3 minutes
Strength	Weird medicine	Blaze Powder	Increases damage by 30%.	3 minutes
Water Breathing	Weird medicine	Pufferfish	Breathe underwater	3 minutes
Fire Resist	Weird medicine	Magma Cream	Resistant to fire and lava	3 minutes
Speed	Weird medicine	Sugar	Increase speed by 20%.	3 minutes
Regeneration	Weird medicine	Ghast Tear	Recovers a ? every two seconds	45 seconds
Leaping	Weird medicine	Rabbit's Foot	Jump 1/2 block higher	3 minutes

Preparing medicine has negative effects



Add extra ingredients to create the desired potion. After placing the three Awkward Potions at the bottom of the brewing frame, you need to place the ingredients below in the top box of the brewing frame to get the desired potion:

The drug has negative effects

Potion	Base	Ingredient	Function	Time
Poison	Awkward Potion	Spider Eye	Decreases one ? every three seconds	45 seconds
Weakness	Mundane Potion	Fermented Spider Eye	Reduces damage by 50%.	1.5 minutes

Continue to transform the medicine



Add transmutation ingredients to the potion you want to transmute. You can modify the potions you create by adding ingredients to affect them in a variety of ways, including creating entirely new potions. See the table below to learn how to transform the potion you just created:

The drug has a transformed positive effect

Potion	Base	Ingredient	Function	Time
Healing II (Healing II)	Healing Potion	Glowstone Dust	Recovery ????	Instant
Night Vision+ (Night Vision+)	Medicine Seeing in the dark	Redstone	Night vision	8 minutes
Invisibility	Medicine Seeing in the dark	Fermented Spider Eye	Become invisible	3 minutes
Stealth+	Invisible	Red stones	Become invisible	8 minutes
Strength II (Strength II)	Potion of Strength	Glowing stone powder	Increases damage by 160%.	1.5 minutes
Power+	Potion of Strength	Red stones	Increases damage by 30%.	8 minutes
Water Breathing+ (Water Breathing+)	Underwater Breathing Medicine	Red stones	Breathe underwater	8 minutes
Fire Resist+ (Fire Resist+)	Fire Resistance Potion	Red stones	Resistant to fire and lava	8 minutes
Speed ??II (Speed ??II)	Speed ??Potion	Glowing stone powder	Increase speed by 40%.	1.5 minutes
Speed+	Speed ??Potion	Red stones	Increase speed by 20%.	8 minutes
Regeneration II	Recovery Potion	Glowing stone powder	Recovers one ? every second	16 seconds
Recovery+	Recovery Potion	Red stones	Recovers a ? every two seconds	2 Minutes
Leaping II	High jump	Glowing stone powder	Jump 1 and a half blocks higher	1.5 minutes

Drugs with negative effects are transformed

Potion	Base	Ingredient	Function	Time
Poison II (Poison II)	Poison	Glowstone Dust	Decreases one ? every second	22 seconds
Poison+	Poison	Redstone	Decreases one ? every three seconds	2 Minutes
Weakness+ (Weakness+)	Potion of Strength	Fermented Spider Eye	Reduces damage by 50%.	4 minutes
Damage (Harming)	Poison/Healing	Spider eyes are fermented	Deals ??? damage	Instant
Damage II	Poison II/Heal II	Spider eyes are fermented	Deals ?????? damage	Instant
Damage II	Damage Medicine	Glowing stone powder	Deals ?????? damage	Instant
Slowness	Fire/Speed ??Resistance Potion	Spider eyes are fermented	Reduces movement speed	1.5 minutes

Slowly+	Potion of Fire Resistance+/Speed+	Spider eyes are fermented	Reduces movement speed	3 minutes
Slowly+	Slow Medicine	Glowing stone powder	Reduces movement speed	3 minutes

Prepare throwable potion



Prepare a throwable Potion (Splash Potion). Splash Potion is a throwable potion. When thrown, a cloud of potion effects (such as slow, speed, etc.) will appear for about a second. You can make this potion by mixing any of the potions in the tables above with a piece of gunpowder.

Bên có thể biến thuốc K? qu?c (Awkward) và Tr?n t?c (Mundane) thành thuốc có thể ném ???c.



Thêm nữa, bạn có thể pha chế thuốc kéo dài (lingering potion). Thuốc kéo dài khá giống thuốc có thể ném được, nhưng làm mây hi vọng sẽ tồn tại lâu hơn và "kéo dài" một chút. Để pha chế thuốc kéo dài, bạn cần một Hố i thỏ cá rợng (Dragon's Breath) (có được bằng cách dùng chai thủy tinh khi Rồng Ender khóc lả) ở ô trên cùng của giàn pha thuốc và một mọt thuốc có thể ném được vào mọt trong các ô phía trên.

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