

# Google launched Stadia platform, just need to connect to the Internet and Chrome browser is playing a terrible game, no need for genuine machines

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Google has just launched a completely new platform called 'Stadia' that allows gaming through its cloud service at the GDC Game Developer Conference in progress in San Francisco. With this new platform, users need only Chrome browser and high-speed Internet to smooth out any terrible game.

This new gaming service from Google is like Netflix of the game industry. Built on Googlen's cloud platform, games will be streamed directly from its servers to Chrome platforms (including Chrome, Chromebook browsers and other supported devices such as Chromecast).



Google's ambition is to build a gaming platform for everyone. With the Stadia platform, you don't need to own an expensive game console or PC and still be able to play blockbuster games on your own laptop.



On stage in San Francisco, Google demonstrated how the Stadia platform works with one of the blockbuster titles and demanded significant hardware power released last year as the Assassin's Creed Odyssey.

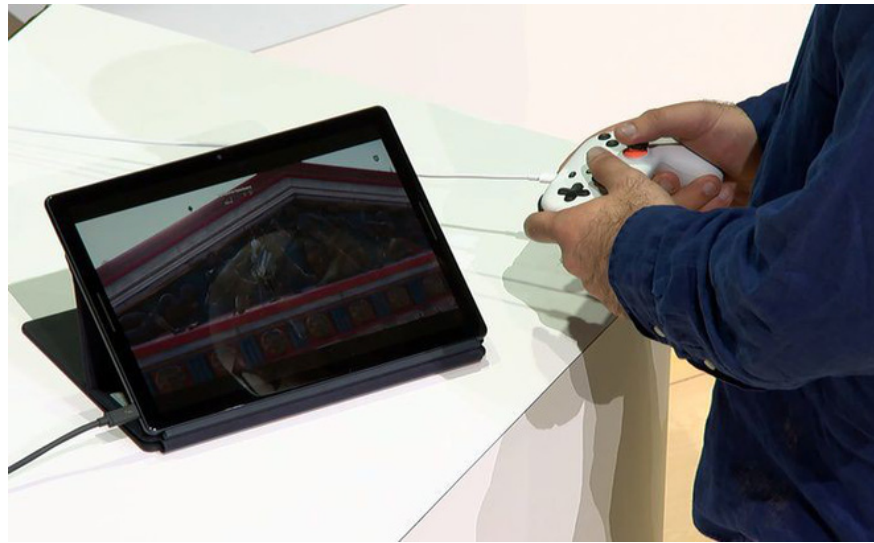


A special feature of Stadia is that it can play the same game on many different devices and the game process is uninterrupted when switching between these devices.

Multiplayer demo with Google Stadia.

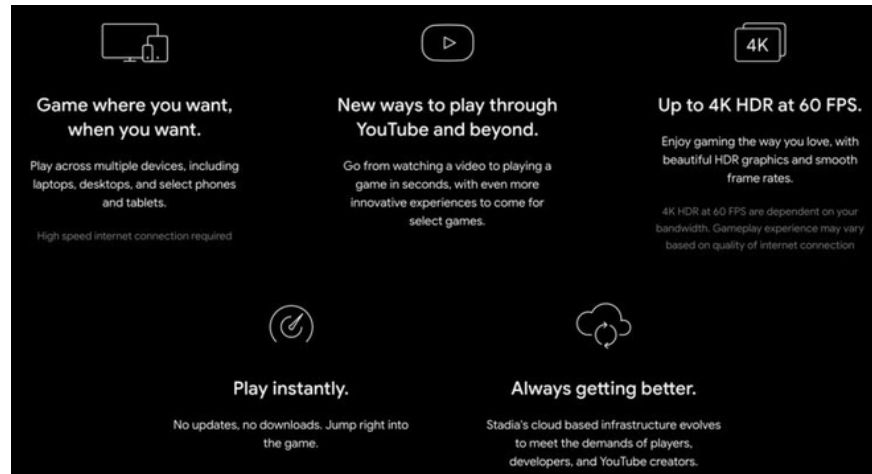
In addition, at this event Google also released a special hardware device with a separate control system, WiFi connection, integrated virtual assistant Google Assistant to play games on this platform. It's the Stadia game handle, which can be played on any device you like after connecting to the company's new game service.





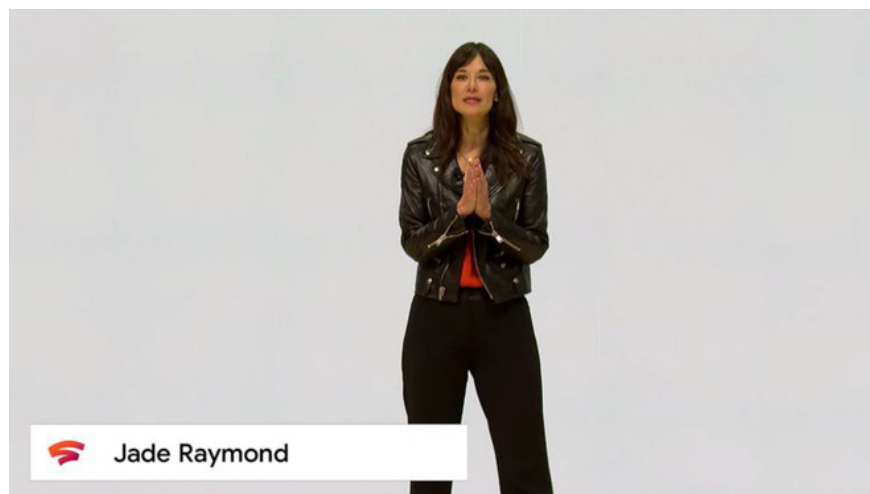


Google said the Stadia platform provides higher performance than any similar service available on the market. With Stadia, gamers will experience games with 4K, 60FPS and 7.1 surround sound. 'Doom Eternal', the next DOOM version will be the first game to be released on the Stadia platform.



In addition, Google also launched a studio to develop its own game called Stadia Games and Entertainment by former CEO Ubisoft Jade Raymond.

The launch of the Stadia platform shows Google's great ambition to step into the \$ 140 billion game industry at a level beyond the Android platform.



However, information on subscription prices, official launch dates and areas to be supported by the Stadia platform has yet to be revealed by Google.

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