

Genshin Impact is about to have significant changes to the champion system

Genshin Impact's upcoming 2.5 update is expected to bring relatively large changes to the champion's stats.

Recently, the gaming community has suddenly discovered the plan to adjust miHoYo's champion system in the upcoming 2.5 update of Genshin Impact. Accordingly, quite a few generals will have their strength stats edited, so players will also have to prepare for changes in combat tactics.



Specifically, general Shadowy Husk will now lose HP when hitting a player with a shield, except when the shield is broken. Besides, Husk's shield will quickly drain over time in both strength and durability. The amount of healing received is also reduced.



Hydro Husk, after attacking a shield-protected character, will lose part of its HP to regenerate and regenerate continuously. This healing effect can stack multiple times.

Cryo Husk, after attacking a character protected by a shield, will sacrifice part of his HP to change weapons for a certain amount of time, thereby forming a shield against damage and increasing strength. strong for attack. Attack spells can be stacked multiple times.

Pyro Husk k, after attacking a character protected by a shield, will sacrifice part of his HP to create a shield.



Cyno is a new character that appeared in the manga and the first trailer of Genshin Impact, but has been kept secret by miHoYo until now. It is known that Cyno is a scholar from Sumeru Academy - the leading institute for occult arts and historical records in Genshin Impact.



Collei is also another character that is very much expected by the gaming community to appear in Genshin Impact 2.5.

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