

Flash CS4: Create Preview for Custom presets

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In this article, you will practice creating a Preview for your custom preset. The steps are as follows:

1. Switch back to the default workspace.

Click the Essentials area to reselect the default Flash workspace, then click Reset Essentials to restore this default workspace and start the exercise 7. (See Practice 1 for the workspace)

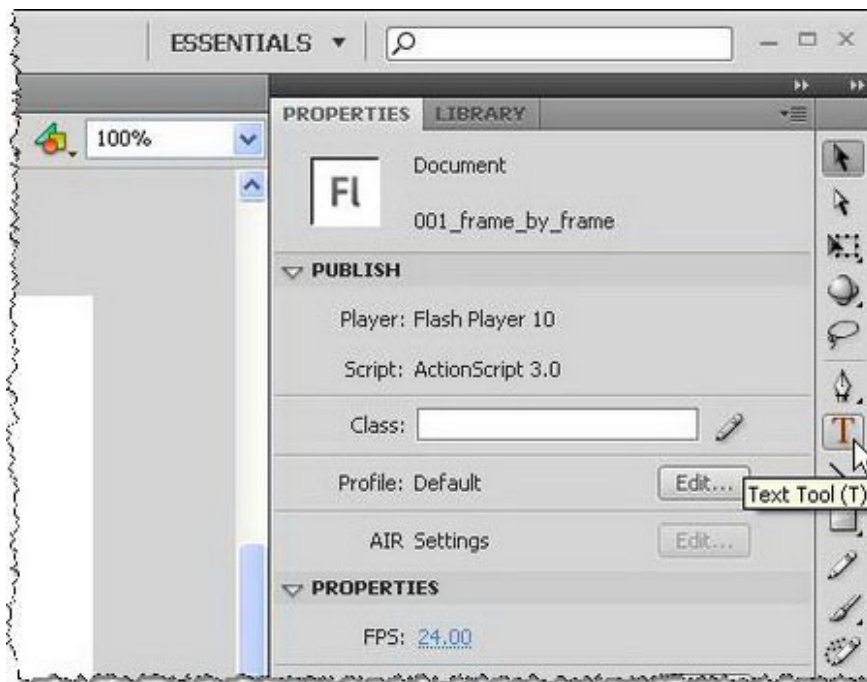
2. Create a new flash document.

3. Save a flash document.

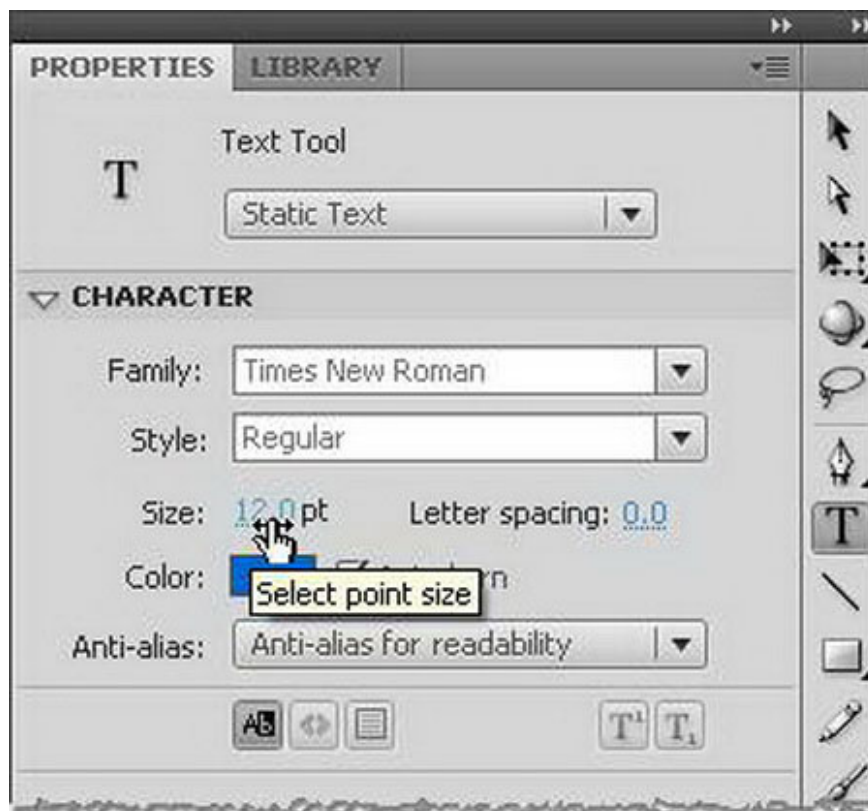
Select the FLASH CS4 ONLINE folder, then save this file as *007_custom_preset_preview fla* .

4. Use the Text Tool to write a text.

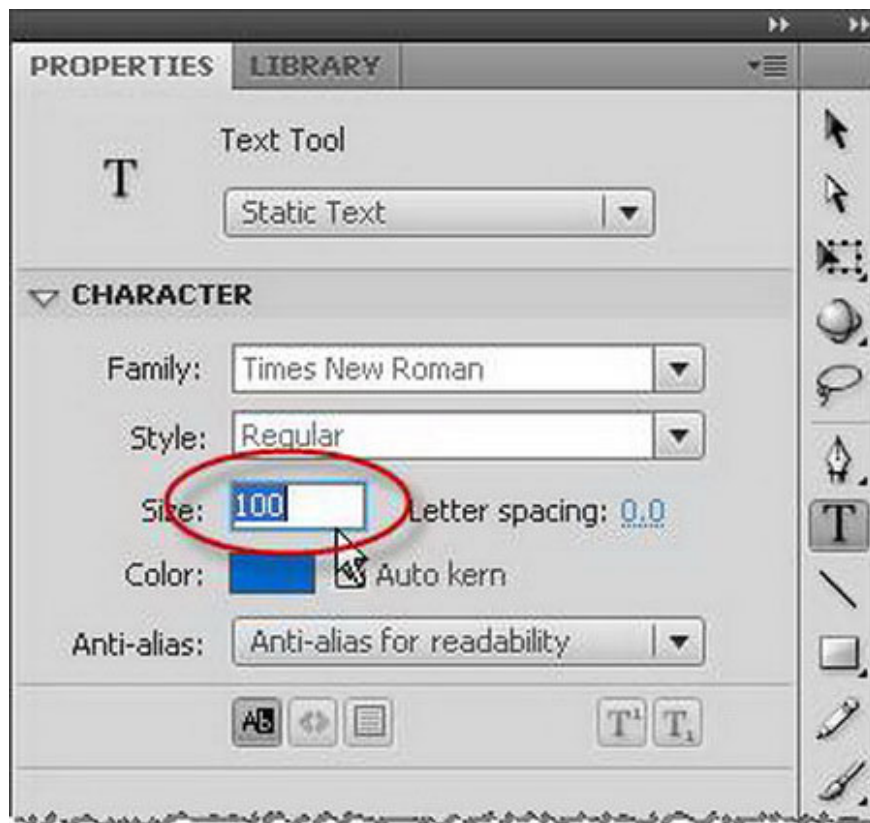
4.1. Click on the **Text Tool** on the right toolbar:



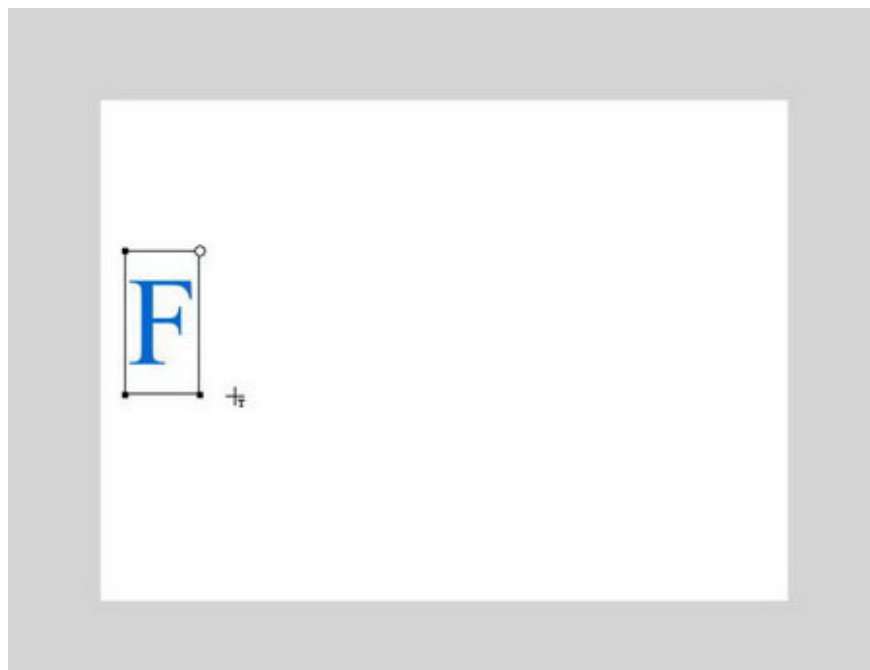
4.2. Click on 12.0pt on the Property Inspector:



4.3. Change number 12 to 100 and press ENTER to accept the new value:

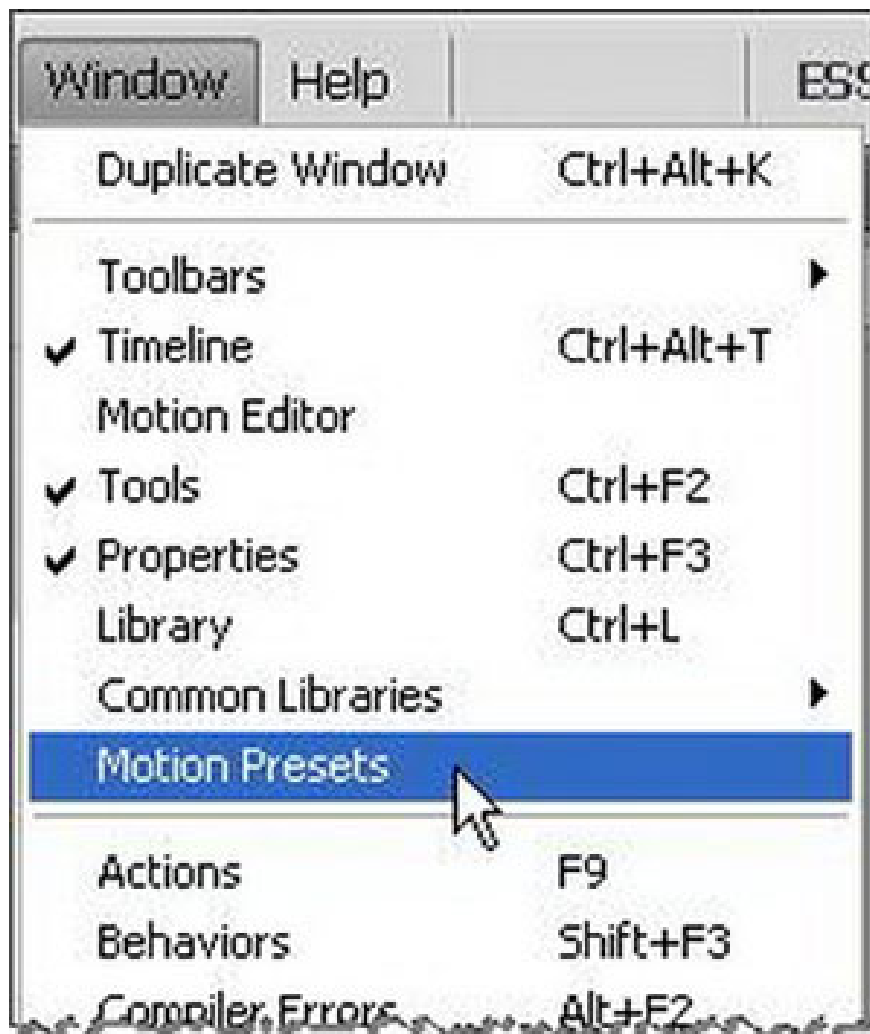


4.4. Click on the middle, left of the **Stage** and enter the letter **F** :

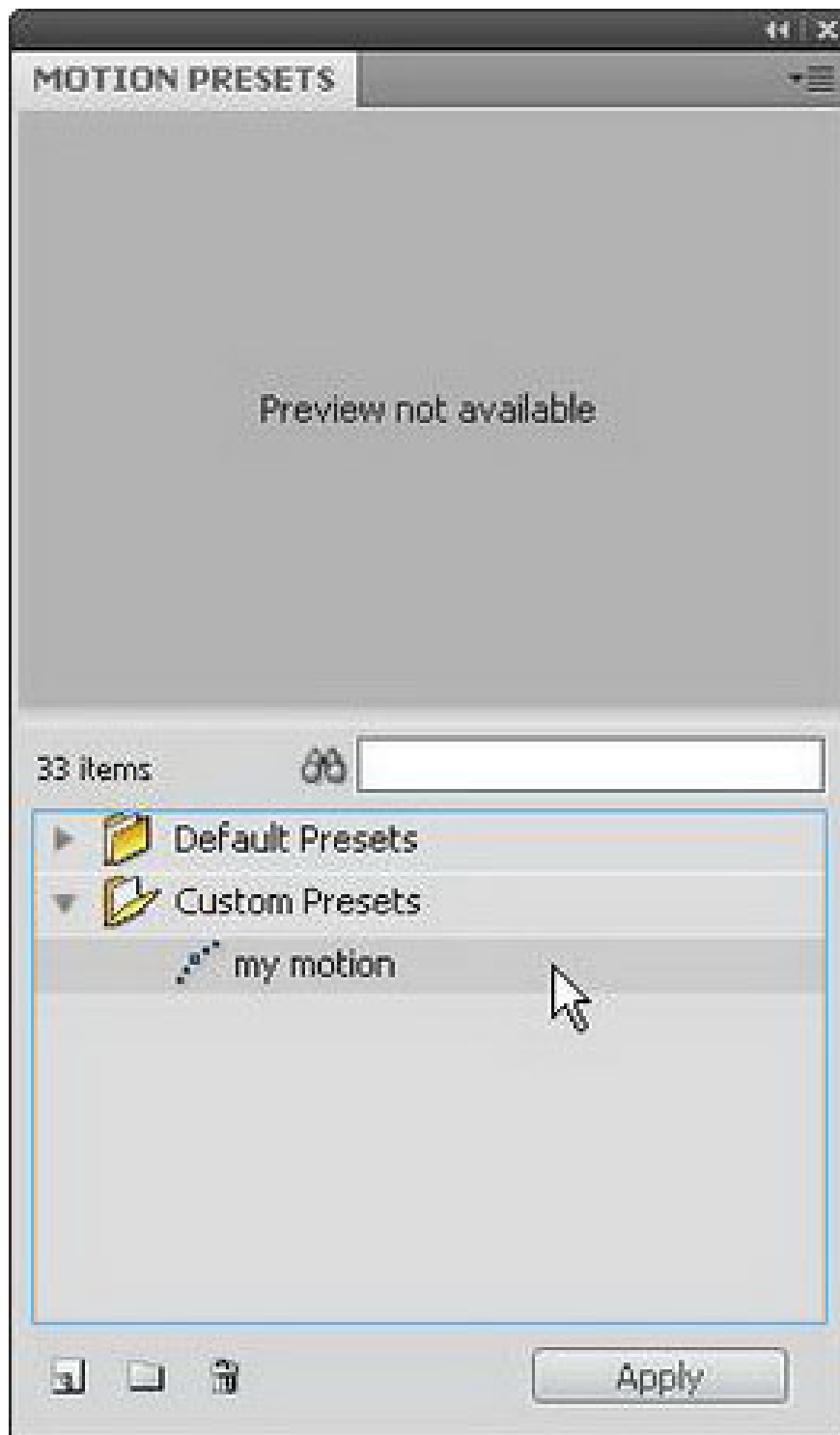


5. Use Motion Presets to create an animation.

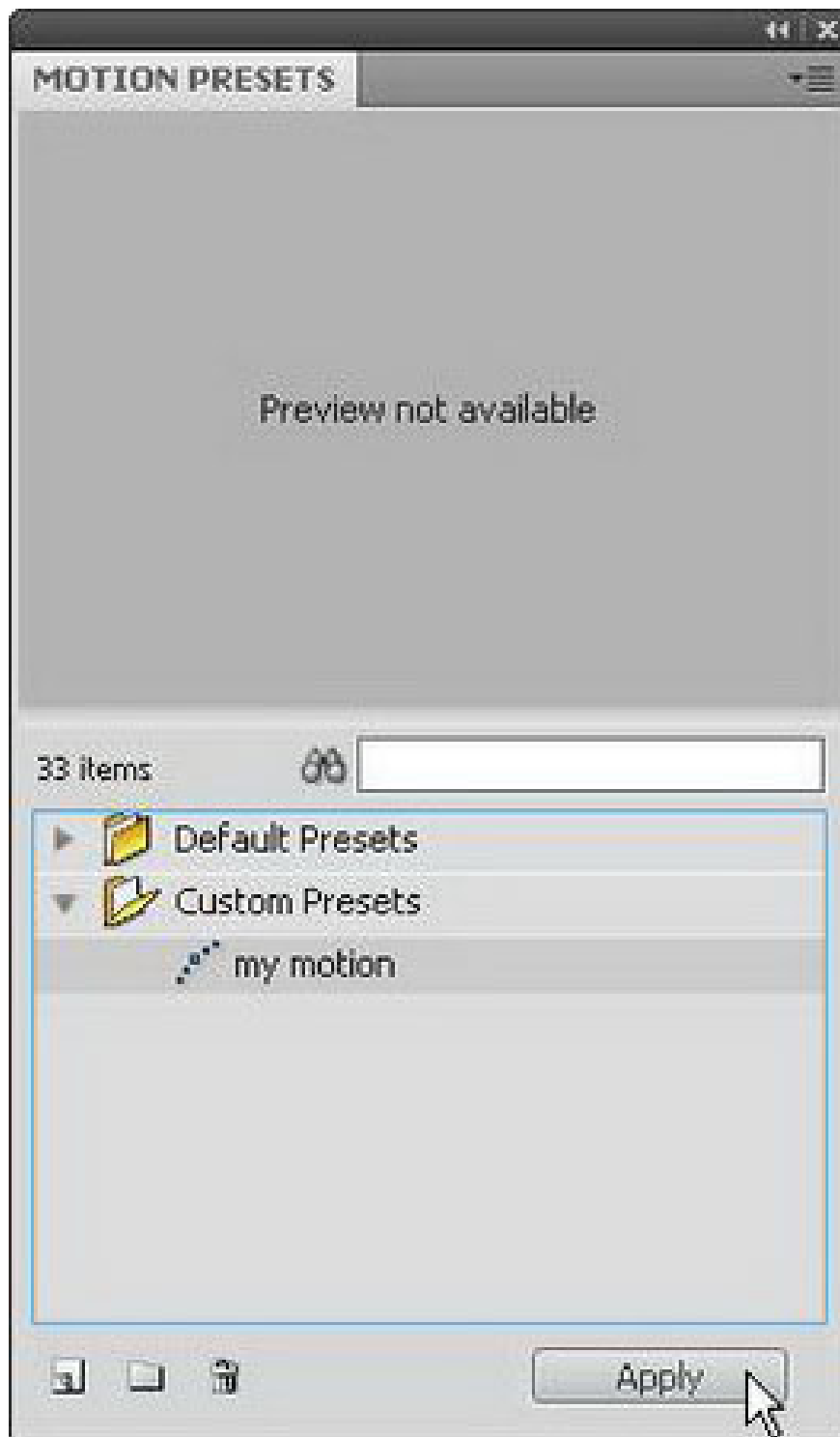
5.1 Select **Window > Motion Presets** from the menu:



5.2 **Motion Presets Panel** appears. In the **Custom Presets folder** , you see that **my motion** is **motion preset** you've saved before:

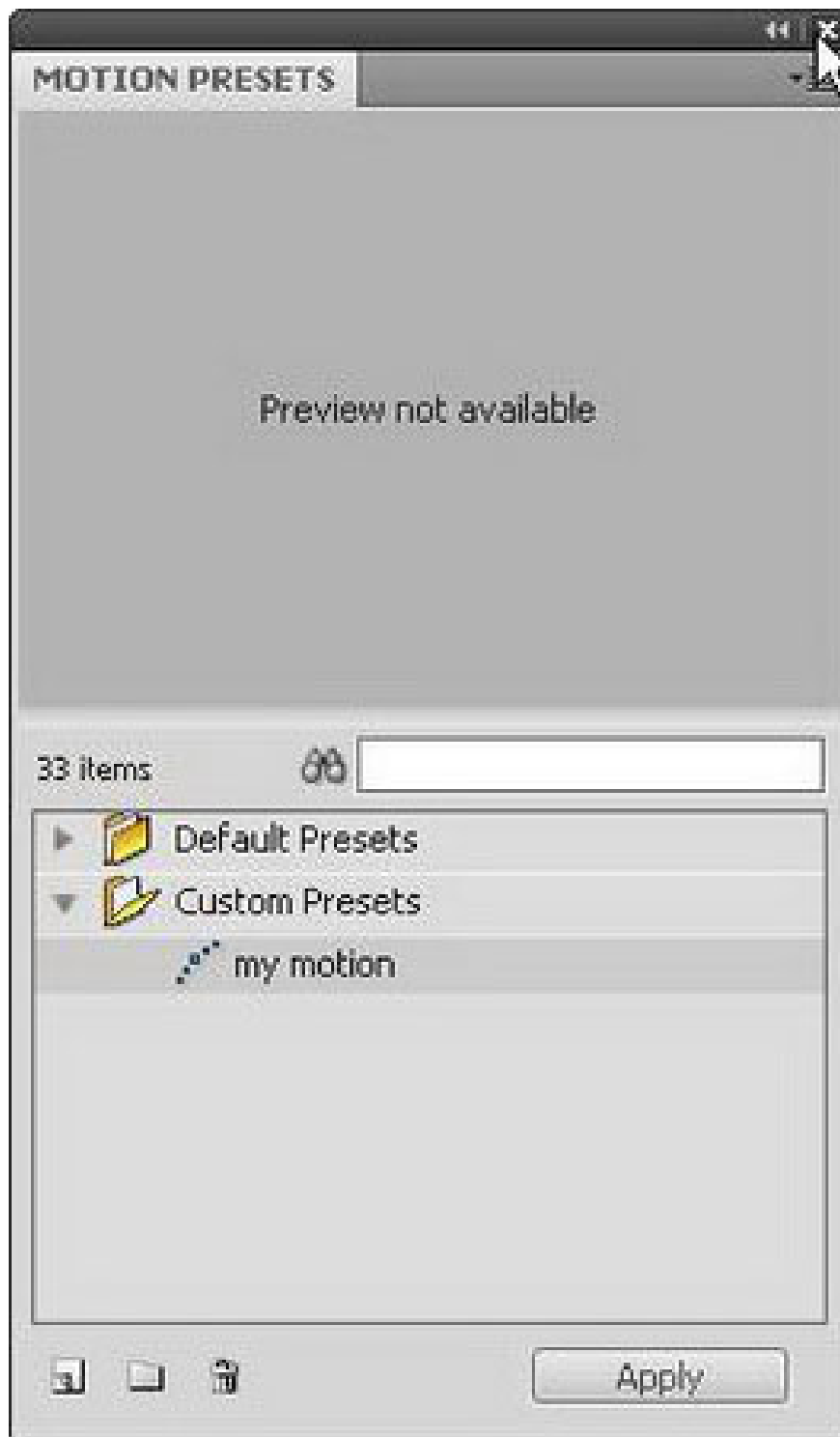


5.3 Click to select **my motion** and click **Apply** :

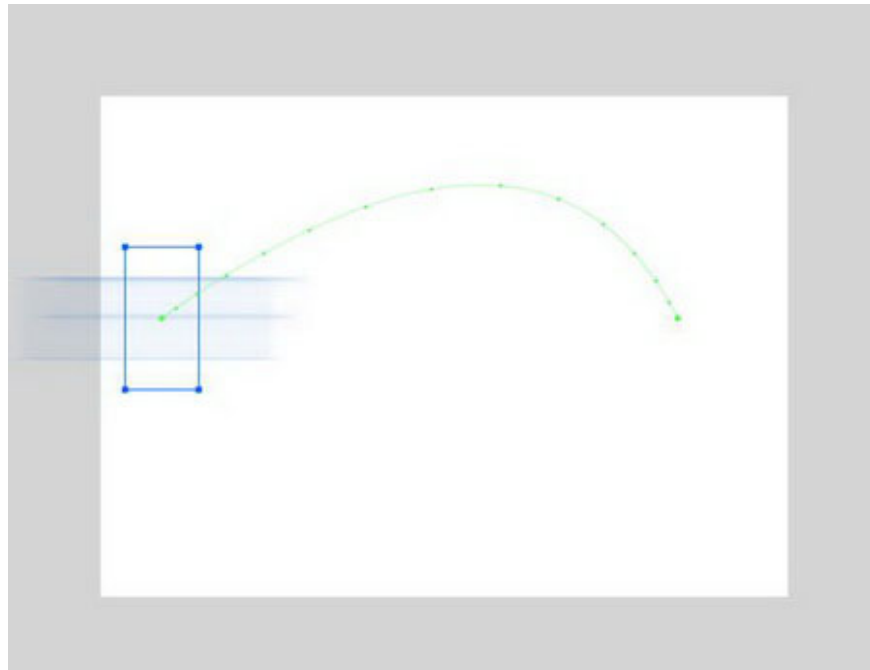


Flash pressure **motion tween** on the letter **F**.

5.4 Motion presets panel no longer needs to be used. You click on the cross in the upper right corner of the panel to close it:



On the screen you get the following result:



6. Insert the Preview version into the Motion Presets folder of Flash.

6.1 First, select **Control> Test Movie** from the menu (or shortcut **Ctrl + Enter**) to see the result. By default, Flash will export to file *007_custom_preset_preview.swf* .

The Preview version of a motion preset is essentially a flash movie (file with a .swf extension) with the same name as the **motion preset** . In this case, your custom preset is called my motion, so you must rename the file of the flash movie to *my motion.swf* to include it in the **Motion Presets folder** of Flash.

6.2 Go to **FLASH CS4 ONLINE** folder and select file *007_custom_preset_preview.swf*



6.3 Press the **F2** key to rename the file



6.4 Rename the file to **my motion** :



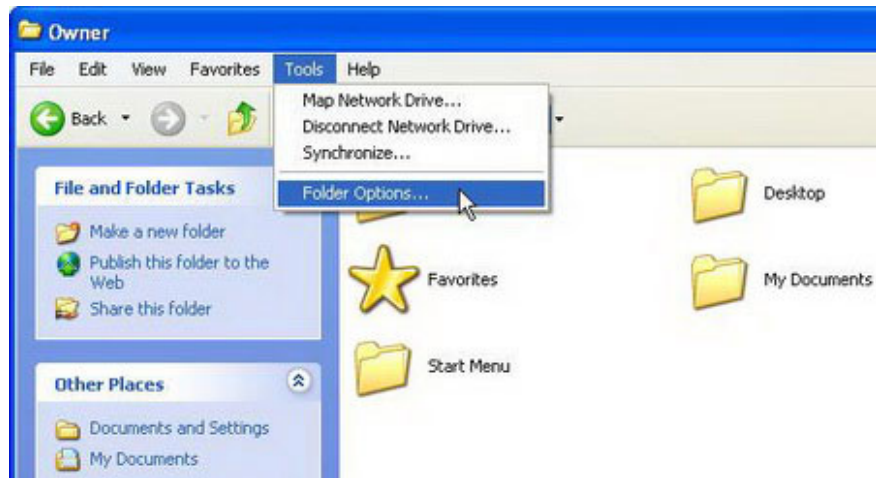
For Windows XP, Flash stores custom presets in the folder with the following path:

C: Documents and SettingsLocal SettingsApplication DataAdobeFlash CS4ConfigurationMotion Presets

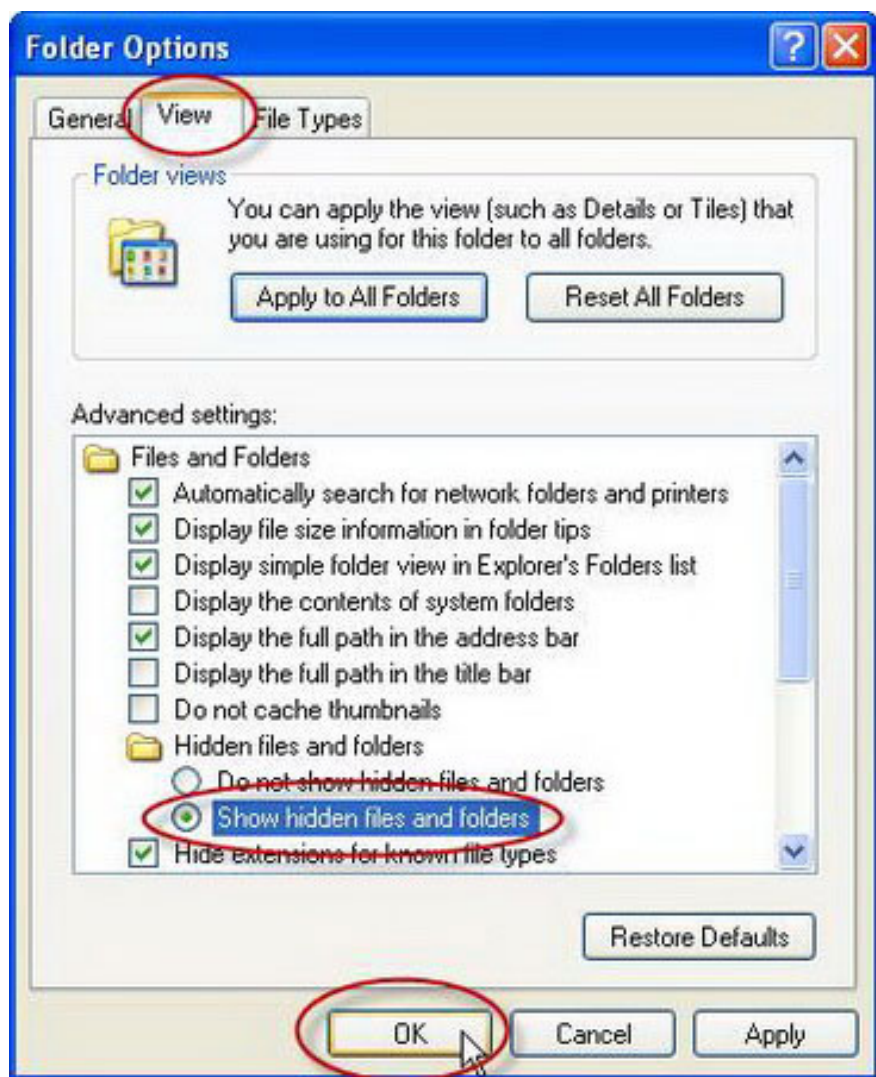
In it is the name of the user using the machine, which is the main language of the program, usually **en** .

However, the *Local Settings* folder has hidden properties, so you have to show it to access the link above.

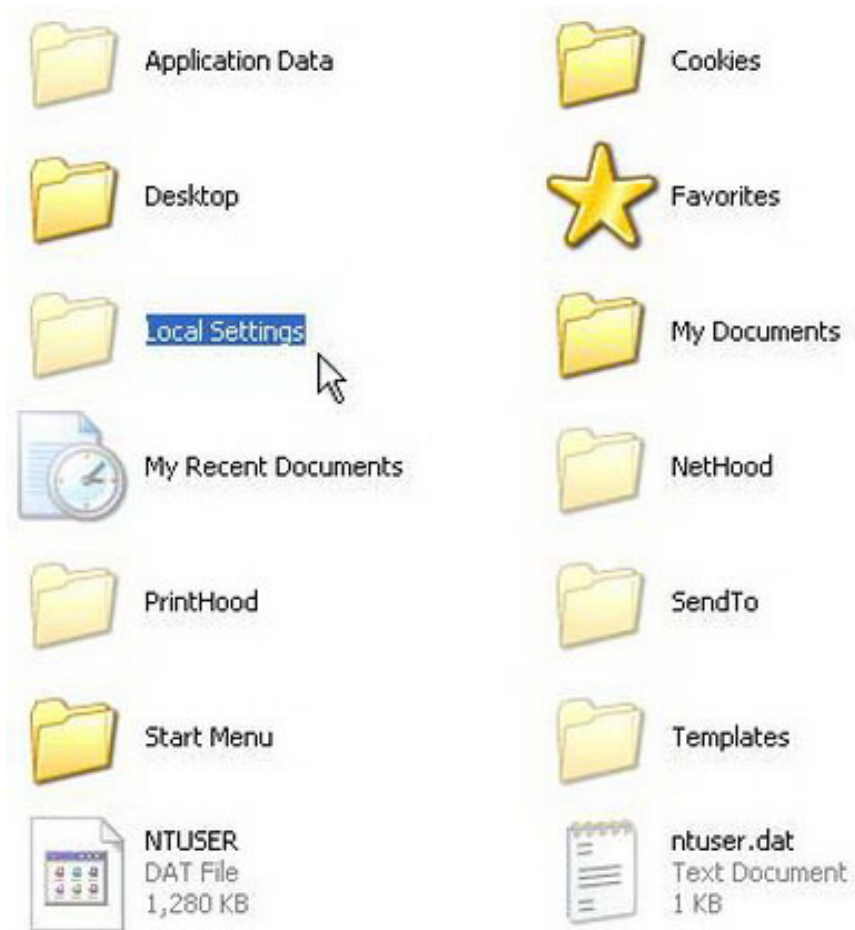
6.5 You access the Documents and Settings folder, next to your folder. Select *Tools > Folder Options* . from the menu:



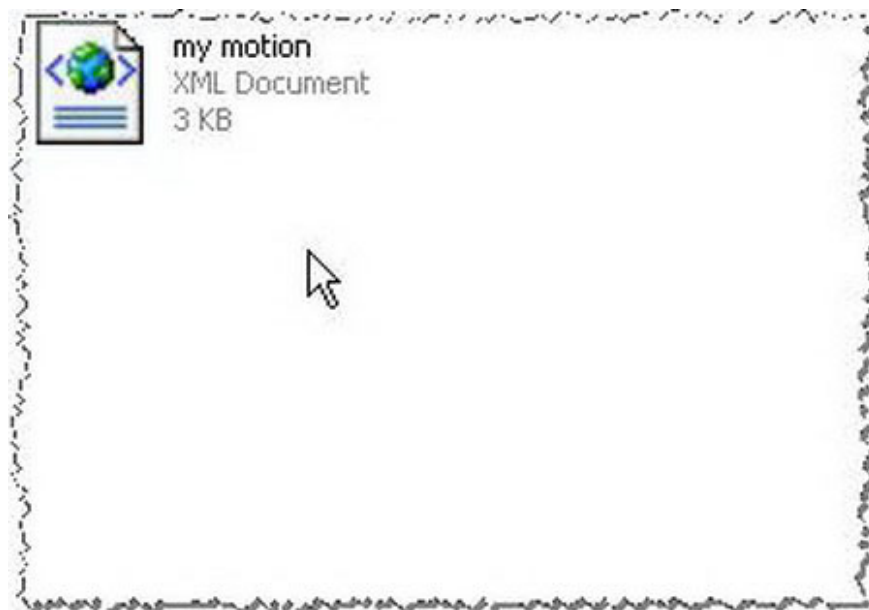
6.6 Click the View tab, click the *Show hidden files and folders* button, and click OK.



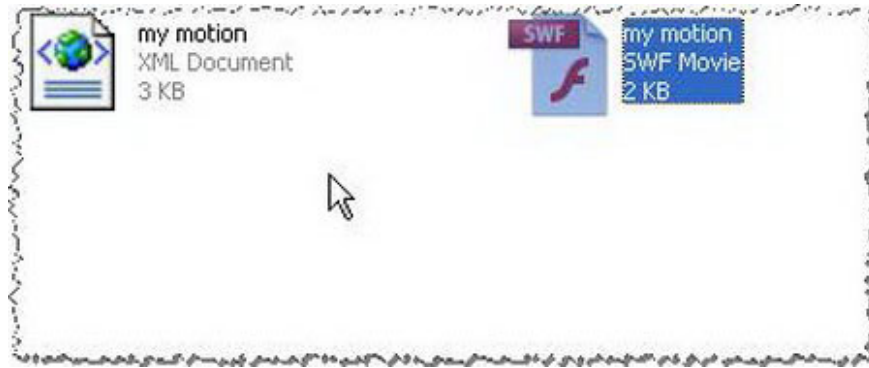
Folder Local Settings appears:



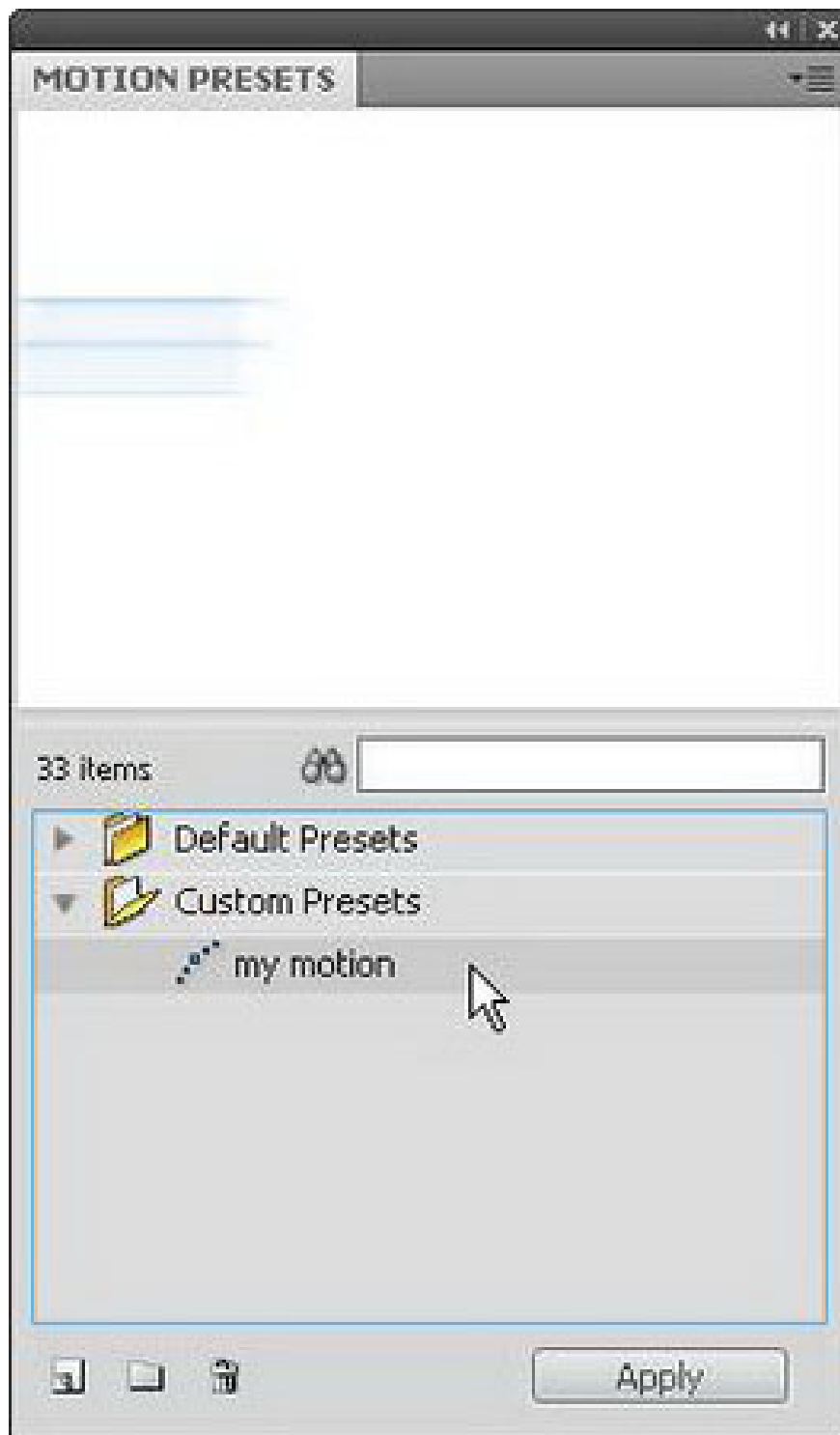
6.7 According to the path described above, you move into the **Motion Presets** folder and see there is the **file my motion.xml** that Flash created for your custom preset:



6.8 Copy the file *my motion.swf* from the **FLASH CS4 ONLINE** folder and paste it here:



6.9 Back to Flash. Select **Window > Motion Presets** . Click on my motion to see the **Preview** :



If you use Windows Vista, go to **Motion Presets** folder under the following path:

C: Users\AppData\Local\Adobe\Flash CS4\en\Configuration\Motion Presets

Note : You may have to wait a few seconds for Flash to update the Preview version information so you can view it.

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