

Elden Ring is surprisingly 'gentle' thanks to the mod

The brutal, mournful atmosphere of Elden Ring was soothed, even changed after a YouTuber used a mod to change the camera perspective.

Although the beauty of the Elden Ring is undeniably magnificent, magnificent and extremely attractive, it is an extremely brutal and dangerous world. However, the vast Lands Between can completely 'make up' to become light and cute.

By using a mod that changes the camera angle vertically, Lands Between will exude a 'gentle' and easy-going attitude to gamers - a 'style' different from FromSoftware's usual style.



With the aim of helping Elden Ring 'gentle', a YouTuber who specializes in producing videos about the beauty of games, Flurdeh has released his latest work with the 'main character' of Elden Ring.

According to research, Flurdeh changed the angle of view and simulated the tilt with (tilt-shift) - a tool to adjust the depth of field (depth-of-field) and many other image qualities to achieve a simulated effect. thumbnails, all have turned Elden Ring into a poetic CRPG role-playing game, instead of a 'balloon' game for gamers.



Based on the video that Flurdeh posted, the male YouTuber took advantage of the mod tool created by Frans Bouma (which anyone can find on Bouma's Pateon page). The result after 'applying' the mod is amazing, even the terrifying giant dogs become incredibly close, even the hideous Godskin Noble monsters suddenly look like moving figures. moving and less scary.





Some other pictures of the 'gentle', beautiful Elden Ring:





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What about you, are you also impressed with the new 'charisma' of Elden Ring?

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