

Dying Light 2 Stay Human shows top graphics on PS5

The latest trailer for Dying Light 2 Stay Human has entertained fans with eye-catching gameplay footage of the PS5 version.

Just over a week left until Dying Light 2 Stay Human will be officially released and Techland is actively revealing to the gaming community important information about the upcoming game.

Recently, this developer has released a brand new trailer to introduce the different graphics modes of Dying Light 2 version exclusively for PS5.



Specifically, Performance mode will allow players to experience the game with a frame rate of 60 FPS or more. Quality Mode will support Ray Tracing technology. And the Resolution Mode will run Dying Light 2 at 4K resolution.

The trailer gives a side-by-side comparison for all 3 modes as well as dives into each mode so that viewers can clearly see the difference.



Before Dying Light 2, there were also a number of other games on PS5 that supported advanced Ray Tracing technology. These are Marvel's Guardians of the Galaxy with Ray Tracing mode running at 30 FPS, as well as Marvel's Spider-Man: Miles Morales and Ratchet & Clank: Rift Apart with separate Ray Tracing mode at 60 frame rate FPS.



Receiving great expectations from the gaming community, Dying Light 2 promises to stir up the gaming world in the early stages of 2022.

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