

Detailed content of the update Garena Free Fire OB26

Garena Free Fire OB26 is the next major update and also the first Free Fire update of 2021, scheduled for release in early February.

Some information related to Free Fire OB26 has been leaked and in this article we will see what the Garena Free Fire OB26 update will bring.

Free Fire recently welcomed the OB25 update on December 7, 2020, bringing many new changes and additions. Now, people are flocking to the next update - Free Fire OB26. This will also be a major update, adding new content to the game. Although the publisher has not released any information yet, a leak about this Free Fire OB26 update has appeared and here's all you need to know about the Garena Free Fire OB26 update content.

I. Free Fire OB26 update release date

Free Fire major updates come out every two months, and this update is no exception. According to the leak, the Free Fire OB26 update will be released on February 4, 2021. Keep an eye out for the beta opening time of your test server - usually, it will start two weeks before the update rolls out to pre-test the game's upcoming new features.

II. The content of the Free Fire OB26 update

As usual, new characters will be introduced along with Free Fire updates. Therefore, it is likely that there will be two new characters coming to Free Fire through the OB26 update: Snowelle and Sverr.

1. New character - Snowelle

Snowelle is a LAB researcher, specializing in nanotechnology and robotics. Like every character in the game, Snowelle possesses an activation skill called Nano Nerves. This special ability makes the shot enemies unable to use the activation skill and unable to convert EP into HP. She was part of the OB25 Advance Server update but was not added to the game when the update came out.



- **Nano Nerves Level 1:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot convert EP to HP. Cooldown is 45 seconds.

- **Nano Nerves Level 2:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot convert EP to HP. Cooldown is 42 seconds.

- **Nano Nerves Level 3:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot convert EP to HP. Cooldown is 39 seconds.

- **Nano Nerves Level 4:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot change EP to HP. Cooldown is 36 seconds.

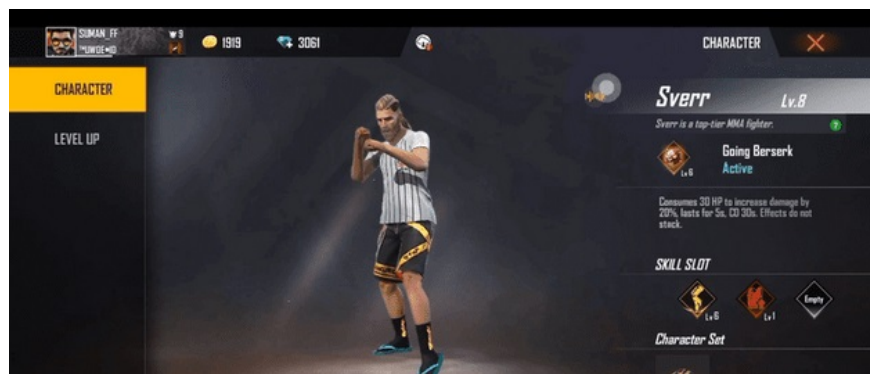
- **Nano Nerves Level 5:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot convert EP to HP. Cooldown is 33 seconds.

- **Nano Nerves Level 6:** Within 5 seconds of being shot, enemies cannot use activation skills, cannot convert EP to HP. Cooldown is 30 seconds.

This skill will counter all the superpowers of Alok, K and Chrono . In general, Snowelle will definitely be a must-have character for high level players.

2. New character - Sverr

Sverr is a top MMA fighter, looking for revenge after losing to Kla in an official match. This character was part of the OB24 Advance Server update, but was not added to the game when the update was released. Sverr's skill was an activation skill known as "Going Berserk", perhaps inspired by his background, a "mad" martial artist.



By activating the skill, Sverr will sacrifice some HP for a temporary damage increase. The skill's stats increase with level.

- **Go Berserk Level 1:** Consumes 40HP to increase the damage done by 10% for 5 seconds. Cooldown is 45 seconds.

- **Go Berserk Level 2:** Consumes 38HP to increase damage done by 12% for 5 seconds. Cooldown is 42 seconds.

- **Go Berserk Level 3:** Consumes 36HP to increase damage done by 14% for 5 seconds. Cooldown is 39 seconds.

- **Go Berserk Level 4:** Consumes 34HP to increase the damage done by 16% for 5 seconds. Cooldown is 36 seconds.

- **Go Berserk Level 5:** Consumes 32HP to increase the damage done by 18% for 5 seconds. Cooldown is 33 seconds.

- **Go Berserk Level 6:** Consumes 30HP to increase damage done by 20% for 5 seconds. Cooldown is 30 seconds.

This is a skill that gains a lot and loses a lot.

3. New assistant - Dinosaur

Pet new to Free Fire through the OB26 update could be a dinosaur. The official name of this assistant has not been revealed, but on the Spanish server, it is called Dragosito. In general, this pet looks like a dinosaur or a lizard.



The special skill of this new assistant is Heavy Thief, increasing the player's running speed and picking up items after each kill. The effect only lasts a few seconds. In general, this skill is not very useful because its effect is only available after killing enemies and only effective in certain situations.

4. Map of Military Island 2.0 replaces the regular version

Garena's long-awaited Military Island 2.0 map update was just released as a temporary event map during the event. The developers extended the event timeline from Jan. 10 to Jan. 17 to gather more data. The full release

will likely be the next one: OB26



Here are some of the changes. In general, the lesser-known locations in Free Fire like Graveyard, Riverside and Bullseye will be removed, while the villages of Rim Nam and Sentosa will be upgraded.

1. - Graveyard is removed.
2. - Bullseye is eliminated.
3. - Rim Nam Village replaced with Fisherman's Creek.
4. - Riverside is removed.
5. - Sentosa replaced with Yagami Garden.
6. - New location: Hydropower, Academy.

In addition, two locations with codenamed "Tokyo" and "New York" will likely be added to the map. "Tokyo" will be located between the Clock Tower and the Factory, while "New York" will replace Riverside. It is not clear whether this leak is accurate or not.

The upcoming Free Fire OB26 update will remove some old features and bring a lot of new features to Free Fire. As time passes and we get closer to the release date, more new leaks will emerge. So, don't forget to come back for the latest updates.

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