

Autodesk 3Ds Max 2011 was officially launched

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With 10 times faster rendering speed, new Autodesk 3Ds Max 2011 graphics software helps graphic designers easily and quickly complete high quality images and movies .



With Autodesk 3ds Max 2011 graphics software, designers can perform complex drawings at many times faster. Autodesk today officially launched the latest 2011 version of the famous Autodesk 3Ds Max graphics software.

The outstanding features in this version include: Material handling tool based on point-to-point technology and 3ds Max Composite composite software to help users easily build 3D structures on the background many complex materials; The ability to view various materials and 3ds Max texture maps in Viewport, helps develop and refine high-fidelity interactive spaces, without having to constantly render.

In particular, the appearance of Quicksilver renderer helps to improve rendering speed 10 times faster. With this new version of 3ds Max 2011, graphic designers can complete amazing 3D graphics works with breakthrough

performance and speed.

In Vietnam, 3ds Max 2011 version will be officially launched in April 2010.

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