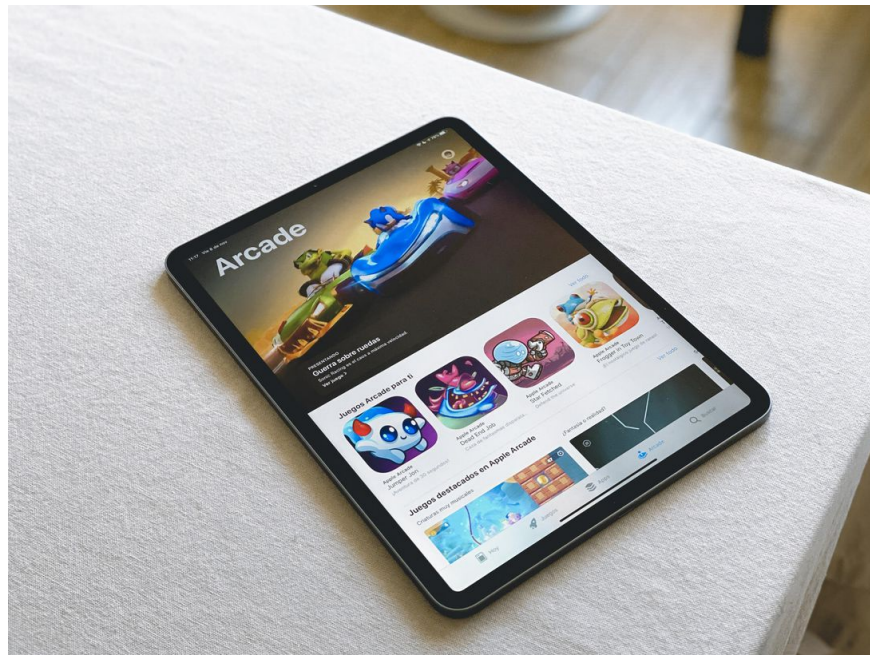


Apple Arcade launches updates for **Lego Brawls** and **3 other games**

Four games just got new features and improved gameplay.

Apple Arcade on Friday launched a slew of updates for several games, which are now available to play. Apple's \$4.99-a-month gaming service has over 100 titles available on the platform, which debuted in September. The service is available on the iPhone, iPad, iPod Touch and Apple TV. It's also started rolling out for Mac.



Here are the games that got updates this week.

Lego Brawls

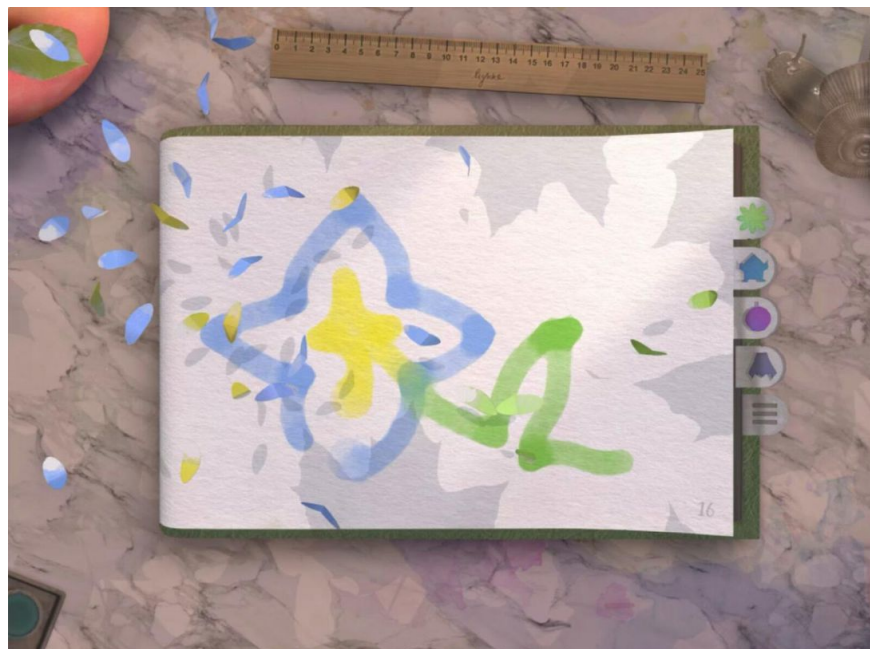
Developer: Lego and Red Games



LEGO Brawls' update adds weekly unlocks with limited edition minifigs to collect. Players can also now peruse a section with more information about current unlocks. There's also a LEGO Hidden Slide play set-themed level with a new game mode.

Tint

Developer: Lykke Studios



Puzzle game Tint is getting a new Zen mode where players can access easier, skippable levels.

Secret Oops!

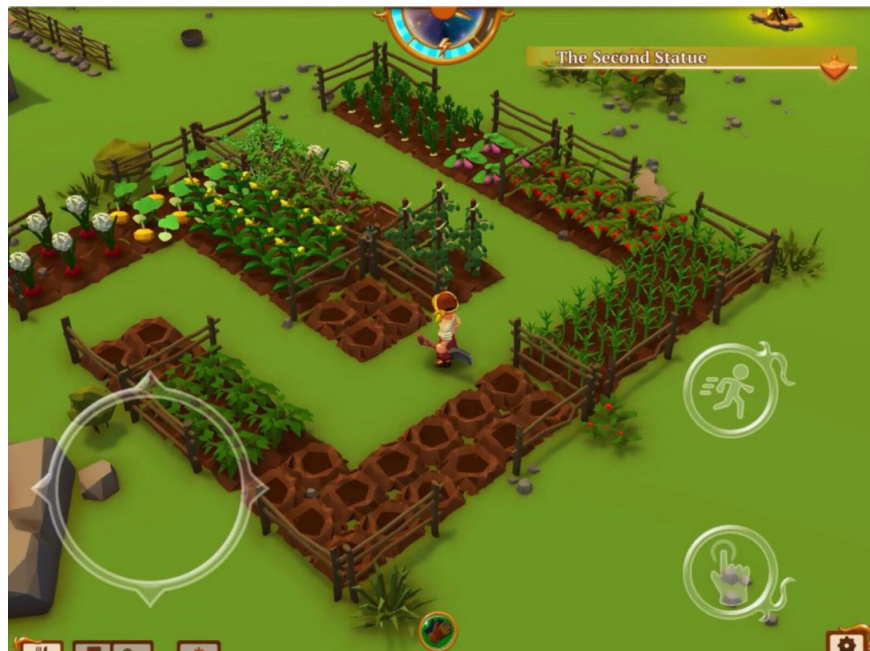
Developer: MixedBag



Secret Oops! added Volcano Island, a new world for up to four players with 15 levels in different configurations.

Stranded Sails

Developer: Shifty Eye Games



Stranded Sails' new exploration update lets players find ancient portal stones that allow for fast travel while they explore the Cursed Islands. Updates also include changes to walking and rowing energy costs, and a slew of improvements to make gameplay a bit smoother.

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