

Adobe patched 18 vulnerabilities in the Shockwave Player application

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TipsMake.com - Adobe has just released an update of 11.5.7.609 of the Shockwave Player application, including 18 patches, 17 of which are classified as serious by Adobe, through which malicious websites can infecting and executing these scripts deep inside the system. The problem is caused by buffer overflow errors, integer data flows - integer and memory sort errors during processing of various functions.



Shockwave Player provides some additional features, which were previously provided to the system by Flash Player. These features are needed to display complex slideshows, systems that require constant interactivity, games and other games . similar to the effect of Flash Player in browsers. Adobe's naming convention (for example, the Flash Player plug-in for Firefox called Shockwave Flash) can cause some confusion for users. Most users only install Flash Player and therefore are not affected by this vulnerability. However, when installing Shockwave has always included Flash Player in the browser. You can check if Shockwave is installed and updated at: [Test Adobe Shockwave Player](#).

In addition, Adobe has released patches and updates for ColdFusion version 8.0, 8.0.1, and 9.0 on all supported operating systems, in order to overcome two cross-site scripting errors - XSS and data overflow phenomenon.

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