

A summary of 7 tips or Truth Arena may not be known

Some tips in the Truth Arena will help your match to be less difficult but much easier to win.

"Better than smart", that's a saying for the majority of the Truth Arena players when being good at team formation and experience is probably not lucky. For example, you have arranged a perfect lineup but when you encounter a messy squad, all 3-star members are highly likely that you will still "eat".

However, gamers are not always so lucky, it also depends on many other factors, the most important of which is "Dignity". This is completely impossible to control.

But more experienced, it is also something that gamers can win more easily in the Truth Arena. And experience is often a simple trick that many players do not know, below is a summary of 7 tips of gamers experience in the Truth Arena.

1. Factors used to eliminate players' blood in the Truth Arena
2. Top equipped in String Lose the Truth Arena that users should use
3. How to get 20 Gold in a round to complete the Truth Arena mission

Add equipment while in battle



In the current Truth Arena, if the end of the preparation phase starts to enter the battle stage, everything related to the champion on the table will not be immediately applied.

For example, if you buy enough generals to go up to 2 or 3 stars, then after the whole chess board is over, you will start to merge into a higher champion.

However, there is still a way to get your hands on your game. It is that you can completely add equipment to the champion in battle. You can completely do this just like in the preparation phase.

Any change when adding equipment to the champion as an indicator, the effect will be effective immediately. In fact, this will be a pretty useful tip and can completely change the face of the game if you equip the item properly.



You can see on this photo that a solo match between Vayne Nobility between Cowsep and Dyrus. During the fighting, Cowsep added a Giant Belt to his Vayne. Help this girl get enough blood and flip the truss easily.

Manage cash flow to receive interest



In addition to the experience of playing out, managing your money also contributes significantly to help you achieve a high position in the Truth Arena. To manage your money also requires you to have experience, how to

make them most profitable for you. Because this is a very important source of money for any player.

For players who do not know, the interest received after each round will be 10% of the amount of gold you are getting rounded down. For example, if you have 50 gold, the interest you receive will be 5 gold, and if you have 49, you will only get 4 gold.

However, one important thing that you need to keep in mind is that the amount of interest will be the amount of money you have at the end of the round, not when you start.

So every change in gold money you make during the battle and a few seconds before moving to the next round will affect the interest you receive. In those times, you can increase your money in several ways as follows.

1. Selling generals without using or not really needing them right away.
2. If you win, you will get one more gold.
3. Open the pirate chest and you will get 0 - 4 gold, however, you will only get it when you fight at home.



If you are sure your team can win, then spend so that the amount is about $10x + 9$ (eg 9, 19, 29 .) to get a profit. And if you play Pirate, try to open the treasure before the end of the round because the amount of money is enough for you to earn 1 more gold.

Do not ignore anything that helps you get money, sometimes just 1 gold will help you win or you can lose your game.

Hack the Slot of the board after going to the market



As you know, in Truth Arena, you will be limited to the number of generals that can be displayed on your board. This number will be based on your level, as well as how many Survival Armor you have.

And you also know that you can arrange unused generals in your queue with a maximum of 9 generals. Once you are full of heroes in the queue and on the table, you will not be able to purchase any more generals.

However, when going to the market, no matter what you do, you will receive an extra general. So before the market, the queue and the table are all full, then where will the general in the market go?



After a few test matches, the general who receives the market will jump into the board. And yet, at the end of the preparation period and into the fighting phase, the general will also be present on the board.

It means that you are temporarily given a free box to add a minister without losing anything. Not sure if this is the game's bug or feature, but this is a way you can take advantage of the Marketplace ring, giving your squad more staff and more power and you will have the opportunity winning higher than the next round.

However, you also need to keep in mind because you have just received this new general, you will not be able to move any generals at all. Also, one more thing is that this excess will only last until your queue is vacant. So if you do not need to buy or sell a general to 2-3 stars, just leave it like that.

Change position at the last minute



This is how you can win the game at the end of the game. When there are only about 2 to 3 players, including you, still in this table. It is very important to position a general in the Truth Arena.

Just like some generals depend on their position to be able to best promote their abilities and bring the best effect to their entire team. For example, **Morgana**, **Aatrox** often places at the top of the team to hit multiple enemies, or **Blitzcrank**, **Ashe** often places in the last row because of long arms.

So at the end of the game, when there are few enemies left, players often look at each other's chessboard to find ways to overcome such generals. For example, put the tanker in the corner of the map so that you can lure Blitzcrank on the other side to pull or put your team in the other direction to avoid Morgana.

However, you can change the general position at the last minute to surprise the opponent when they peeked into your house before. You can apply the following example:



1. At this point, only you and one player are left, both have only 5 blood left and start entering the final round to win. The other one is having 2-star Draven, accompanied by the Great Baron, the Exile and the

Blood Sword.

2. If you let this guy bounce off the ring, then surely you will lose. And now you decide to buy Blitzcrank to pull Draven. But if you set Blitz right away, your opponent will know and will change Draven's position in case.
3. So don't put Blitz in it, but pull Blitz to the position you can trade with Blitz. Wait until the countdown time has only 1 second, press a play and change Blitzcrank into the lineup, then your opponent will not be able to turn over. Blitz will drag Draven to the backline and will be "board" anyway. At this time, the win will be firm in your hand.

Pair heroes when there are no slots left



One more trick to play the Truth Arena is related to the queue slot. When you have run out of storage space, you want to upgrade.

For example, when your queue is full, the chessboard is full, you have 2 Yasuo 1 star and 1 more Yasuo in the store, you can simply click on the Yasuo note that is in the door. goods to form a 2-star Yasuo.

But in contrast, the goods wait tight, the board is also closed, you have 1 Yasuo 1 star and suddenly the good dignity you have 2 Yasuo 1 star in the store. What will you do now?

Simply double-click on 1 of 2 Yasuo 1 star in the store to upgrade your Yasuo to 2 stars. Remember to press it quickly instead of selling a certain hero to buy a Yasuo and then buy another Yasuo again.

Remove the additional pages System and Ethnicity



Have you ever wondered what would happen when you add Ethnic / System-like supplementary equipment like Knight's Oath, Yuumi, Darkin, Anonymous Sword, Sword of the Ghost, and the Ice Hammer attached to the generals. Is there a Ethnic / System attribute available? And is it hopeful that it will double the effect of that Race / System?

The answer is no, once you bring pages that have the attribute attached or merged on a general that already has that attribute, it will immediately fall out. So you don't have to worry that the equipment will cost you and you can put it into other generals. Actually this is a pretty useful feature in Truth Arena because you can equip those items with your other heroes at that time.

Memorize shortcuts for use in the game



Although Truth Arena doesn't require flexible control of players like in League of Legends, but learning how to use shortcuts in TFT will also help you handle things and react much faster. Show important TFT shortcuts in the list below.

1. **W key:** Putting generals in / out quickly, you can press while placing the mouse pointer on a champion to bring that champion from the queue to the board, or vice versa.
2. **Key E:** Sell ??generals, you can press while you are letting the mouse in the general want to sell.
3. **Keys 1 and 2:** See the chess board of the players around, key 1 will take you to the next table and the second key will take you back to the previous table.
4. **Spacebar:** Put the device back to its place of summoned beasts. If you are visiting an opponent's table, want to return to your table, press this shortcut.

In addition to the above important shortcuts, you can reset the **Store Refresh** button and the **Buy Experience** button. Put any key handy at your fingertips.

There are a few tips from experienced players in DTCL, please remember and use these Truth Arena tips in the right circumstances.

You finished reading the article "**A summary of 7 tips or Truth Arena may not be known**" edited by the [TipsMake](#) team. We hope this article has provided you with many useful tech tips and tricks. You can search for similar articles on tips and guides. Thank you for reading and for following us regularly.